

Specifying and analysing SOC applications with COWS

– Applications in orchestration of web services –

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“Advanced applications of model-checking techniques”

Pisa, Italy - September 7th, 2010

About this talk

Title

Specifying and analysing SOC applications with COWS

Domain

Software engineering methodologies for service-oriented applications

Outline

- Scenario and motivations
- A gentle introduction to COWS
- COWS expressiveness
- Analysis techniques for COWS specifications
- Concluding remarks and future work
- This afternoon: stochastic extension (by Paola Quaglia)

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Scenario and motivations

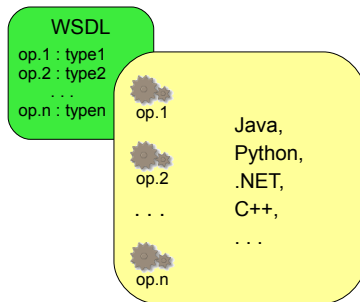
Service-Oriented Computing (SOC)

- An emerging paradigm for distributed and e-business computing
- Finds its origin in object-oriented and component-based software development
- Aims at enabling developers to build networks of integrated and collaborative applications, regardless of
 - ▶ the platform where the applications run (e.g., the operating system)
 - ▶ the programming language used to develop themthrough the use of loosely coupled, reusable software components
- A modern attempt to cope with old problems related to information interchange, software integration, and B2B
- Many instantiations: e.g. grid computing and Web Services

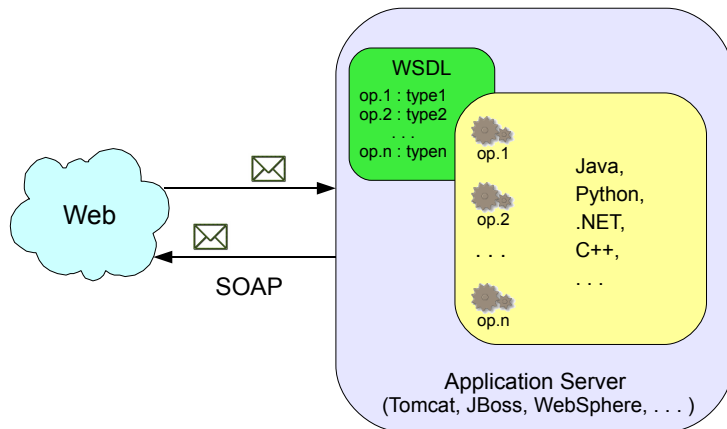
Web Services

- Make available the functionalities that a company wants to expose over the Web, so that they can be exploited by other services
- Their underlying architecture is the World Wide Web
 - ▶ Widespread and extensively used platform
 - ▶ Suitable to connect different companies and customers
- Independently developed applications can be
 - ▶ exposed as services
 - ▶ interconnected by exploiting the Web infrastructure and the relative standards, e.g. HTTP, XML, SOAP, WSDL and UDDI
- Facilitate automated integration of newly built and legacy applications, both within and across organizational boundaries

Web Services



Web Services



Web Services Composition

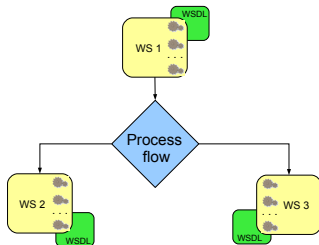
- XML-based technologies like WSDL, UDDI and SOAP
 - ▶ permit describing, locating and invoking web services
 - ▶ are usually sufficient for simple B2B application integration needs
 - Creation of complex B2B applications and automated integration of business processes across enterprises require managing such features as
 - ▶ asynchronous interactions
 - ▶ concurrency
 - ▶ workflow coordination
 - ▶ business transaction activities and exceptions
- ... which the above mentioned standards do not deal with
- This raises the need for designing and employing
Web Services composition languages,
an additional layer on top of the Web Services protocol stack

Orchestration vs. Choreography

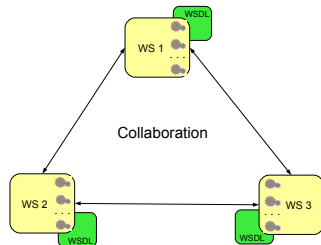
- Service composition permits to build complex services out of simpler ones and is still an open challenge
- There are two main views of web services composition
 - ▶ Orchestration (= Executable Process)
 - ★ Description of web services interactions, including the business logic and execution order of the interactions
 - ★ Interactions may span applications and/or organizations, and result in a long-lived, transactional process
 - ★ The process is always controlled from the perspective of *one* of the business parties
 - ★ Main enabling technology: WS-BPEL (OASIS standard)
 - ▶ Choreography (= Multi-party Collaboration)
 - ★ Description of the externally observable message exchanges between *multiple* web services
 - ★ No party truly 'owns' the conversation
 - ★ More collaborative in nature: each party involved in the process describes the role it plays in each interaction
 - ★ Main enabling technology: WS-CDL (W3C Recommendation)

Orchestration vs. Choreography

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Orchestration

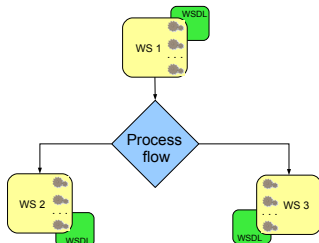


Choreography

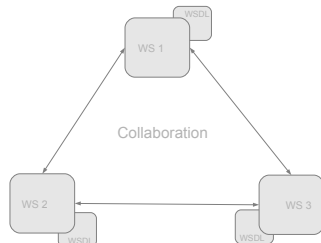
We focus on web service orchestration

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Orchestration



Choreography

We focus on web service orchestration

Services & Business processes

- A process *orchestrating* web services is called *business process* i.e. an active entity that invokes available services according to a given set of rules to meet some business requirements
- A business process specifies
 - ▶ the potential execution order of operations originating from a collection of Web Services
 - ▶ the shared data passed between these services
 - ▶ the trading partners that are involved in the joint process
 - ▶ their roles with respect to the process
 - ▶ joint exception handling conditions for the collection of Web Servicesand other factors that may influence how Web Services or organizations participate in a process
- Web service orchestration thus permits to program complex inter-enterprise workflow tasks and business transactions

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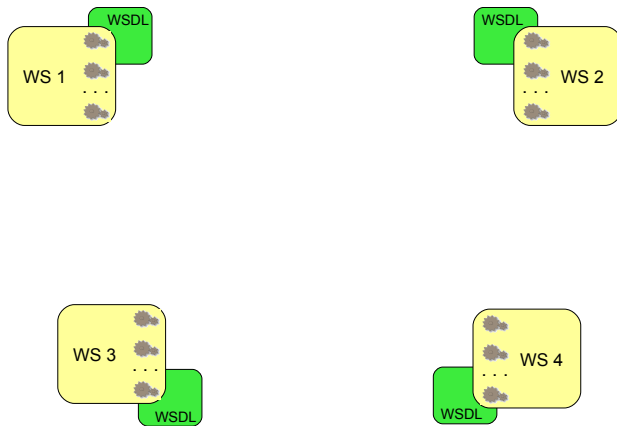
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Services & Business processes

- Business processes can be exposed as web services

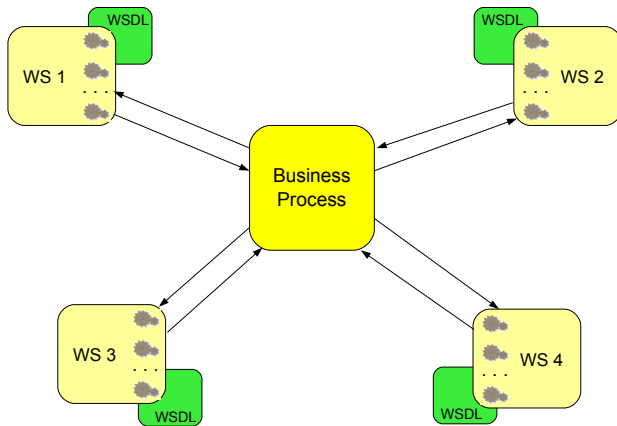
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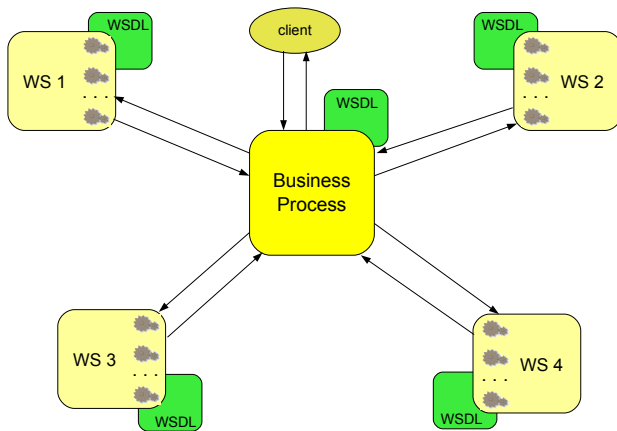
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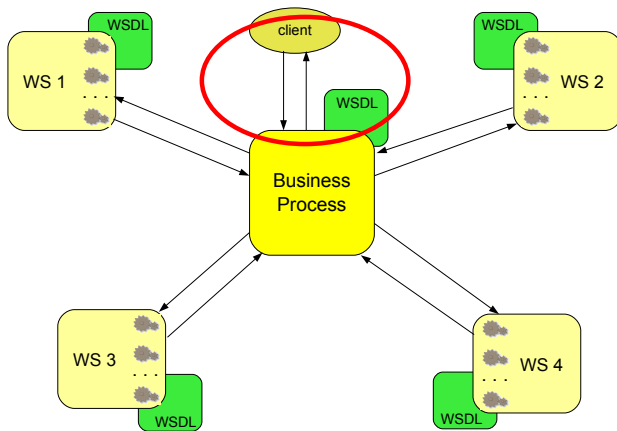
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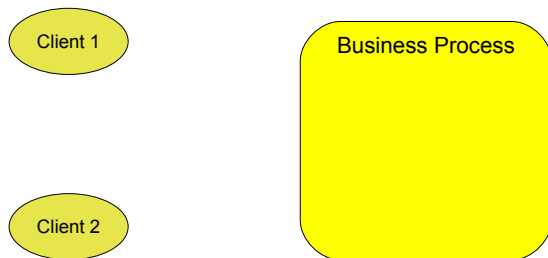
Instantiation & Message Correlation

- To serve clients' requests service instances are created
- When a message arrives, it must be delivered:
 - ▶ either to a new instance (new conversation)
 - ▶ or to an existing instance (old conversation)

The message context permits identifying the proper target instance

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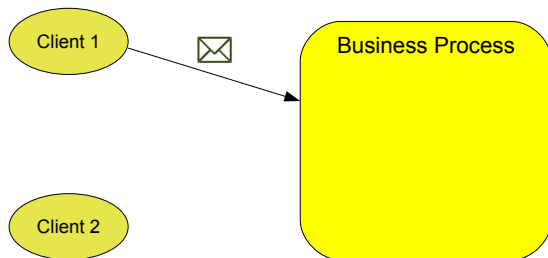


Message correlation

The message content permits identifying the proper target instance

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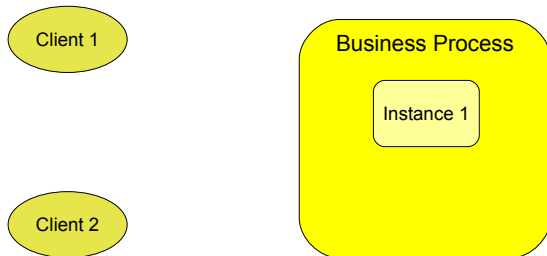


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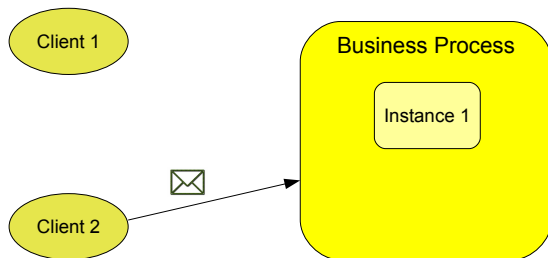


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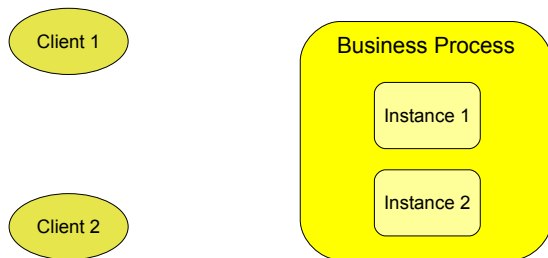


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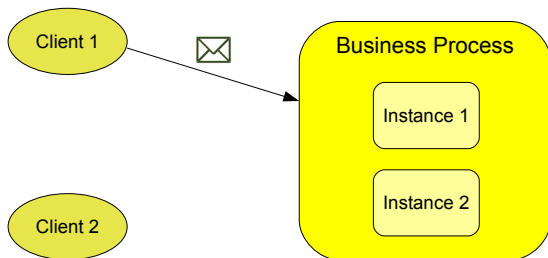


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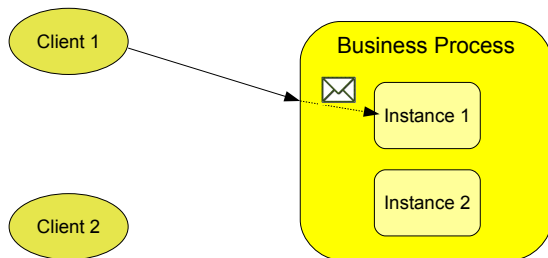


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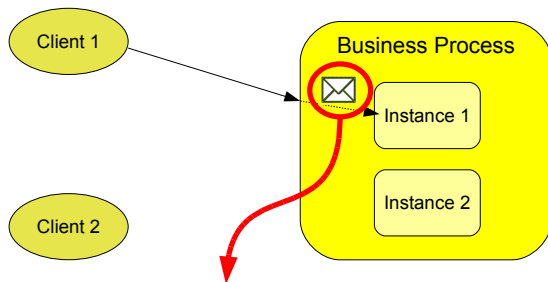


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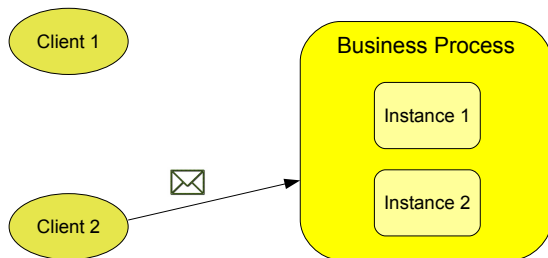


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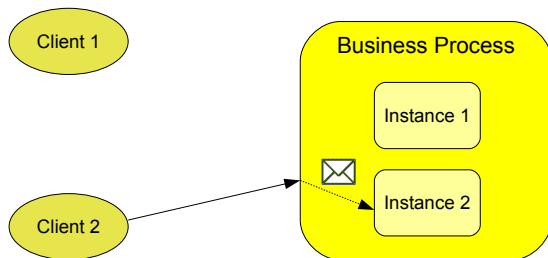


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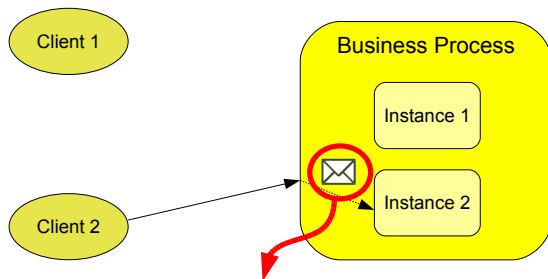


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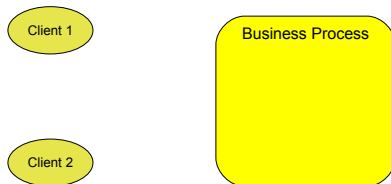
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 - ▶ tying messages together in order to build long-lived interactions
 - ▶ implementing statefull *multiparty* conversations

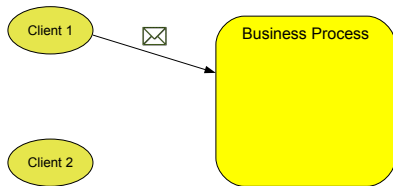
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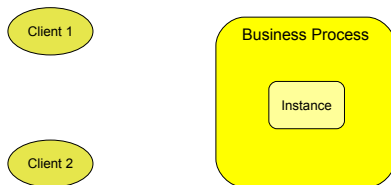
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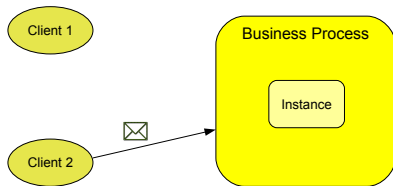
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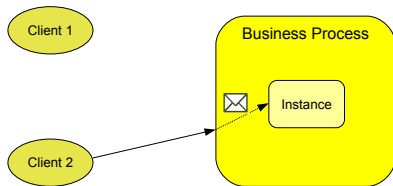
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Web Services Composition Languages

- Different organizations have been involved and are presently working on the design of languages for specifying business processes
- Two WS-BPEL's forerunners are
 - ▶ Microsoft's XLANG
a block-structured language with basic control flow structures
 - ★ e.g. sequence, switch (conditional), while (looping), all (parallel) and pick (choice based on timing or external events)
 - ▶ IBM's WSFL (Web Services Flow Language)
a language for specifying arbitrary directed acyclic graphs
- Afterwards, the two proposals have been combined into a new language, WS-BPEL, that has been submitted to OASIS for standardization also by BEA systems, SAP and Siebel Systems

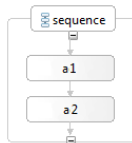
WS-BPEL

- Web Services Business Process Execution Language Version 2.0
- Is an **OASIS**  standard (11 April 2007)
- Is the most widespread language for orchestration of Web Services
- Has an XML-based syntax and relies on the following XML-based specifications
 - ▶ WSDL for interfaces
 - ▶ XML Schema for types
 - ▶ XPath for expressions

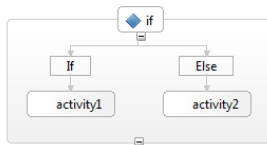
WS-BPEL: basic activities

-  empty to do nothing
-  invoke to invoke an operation offered by a (partner) service
 - ▶ partner services are identified by *partner links*
-  receive to wait for a request to arrive
-  reply to send a message in reply to a previously received request
-  assign to update the values of variables with new data

WS-BPEL: control flow activities



to perform a collection of activities in sequential order

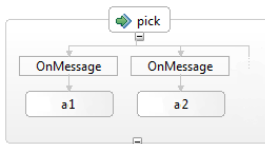


to select exactly one activity for execution from two alternatives

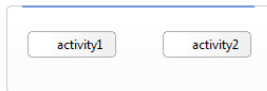


to repeat an activity as long as a given condition is true

WS-BPEL: control flow activities



to wait for one of several possible requests to arrive



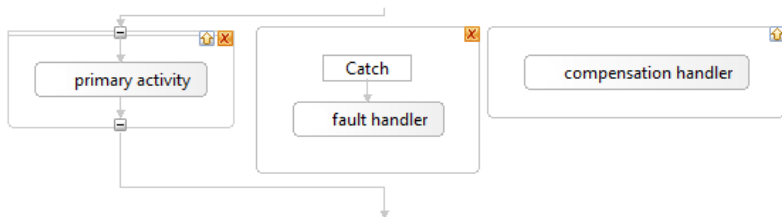
to concurrently perform a set of activities (flow activity)

WS-BPEL: fault and compensation






- *Fault handling*: similar to exception handling of 'classic' programming languages
- *Compensation*: execution of specific activities (attempting) to reverse the effects of previously executed activities

WS-BPEL: fault and compensation

- *Fault handling*: similar to exception handling of 'classic' programming languages
- *Compensation*: execution of specific activities (attempting) to reverse the effects of previously executed activities
- *Scope activity*: groups a primary activity together with fault handling activities and a compensation handling activity



WS-BPEL: fault and compensation

-  `exit` to immediately terminate an instance
-  `throw` to generate a fault from inside an instance
-  `rethrow` to rethrow the fault that was originally caught by the immediately enclosing fault handler
-  `compensate` to start compensation on all inner scopes that have already completed successfully, in the *reverse order* of completion
-  `compensateScope` to start compensation of a specified inner scope that has already completed successfully

WS-BPEL: other aspects

- Termination and event handlers within scope activities
- Synchronization dependencies within flow activities
- repeatUntil and forEach activities
- Timed activities

WS-BPEL engines

- Three of the most known freely available WS-BPEL engines



Oracle BPEL Process Manager 10.1.3

<http://www.oracle.com/technology/bpel>



ActiveBPEL 4.1

<http://www.activevos.com>



Apache ODE 1.1.1

<http://ode.apache.org>

Motivation

Deficiency

Current software engineering technologies for SOC

- remain at a linguistic level
- do not support analytical tools for checking that SOC applications enjoy desirable correctness properties



Goal

Develop *formal reasoning mechanisms* and *analytical tools* for checking that services (possibly resulting from a *composition*) meet desirable properties and do not manifest unexpected behaviors

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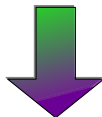
Approach: rely on Process Calculi

- Convey in a distilled form the paradigm at the heart of SOC (being defined algebraically, they are inherently compositional)
- Provide linguistic formalisms for description of service-based applications and their composition
- Hand down a large set of reasoning mechanisms and analytical tools, e.g. typing systems and model checkers

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Process Calculi for SOC

- To model service composition, many process calculi-like formalisms have been designed
- Most of them only consider a few specific features separately, possibly by embedding 'ad hoc' constructs within some well-studied process calculus (e.g., the variants of CSP/ π -calculus with transactions)
- One major goal is assessing the adequacy of diverse sets of primitives w.r.t. modelling, combining and analysing service-oriented systems

Process Calculi for SOC: an overview

Process calculi for SOC can be classified according to the approach used for maintaining the link between *caller* and *callee*

- ▶ **Sessions:** the link is determined by a private channel that is implicitly created when the first message exchange of a conversation takes place
- ▶ **Correlations:** the link is determined by correlation values included in the exchanged messages
- ▶ **No link:** some works do not take into account this aspect
e.g. $\text{web}\pi$, $\text{web}\pi_\infty$, CSP/ π -calculus + transactions, ...

Process Calculi for SOC: an overview

Process calculi for SOC can be classified according to the approach used for maintaining the link between *caller* and *callee*

- ▶ **Sessions:** the link is determined by a private channel that is implicitly created when the first message exchange of a conversation takes place
- ▶ **Correlations:** the link is determined by correlation values included in the exchanged messages
- ▶ **No link:** some works do not take into account this aspect
e.g. $\text{web}\pi$, $\text{web}\pi_\infty$, CSP/ π -calculus + transactions, ...

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 - ★ *dyadic*: they can be further grouped according to the inter-session communication mechanism
 - CASPIS: dataflow communication
 - SSCC: stream-based communication
 - π -calculus + sessions (in many works): session delegation
 - ★ *multiparty*:
 - Conversation Calculus, μ se,
 - π -calculus + (asynchronous/synchronous) multiparty sessions
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COWS [ESOP'07]


A process calculus for specifying and combining service-oriented applications, while modelling their dynamic behaviour

A gentle introduction to COWS

COWS: a Calculus for Orchestration of Web Services



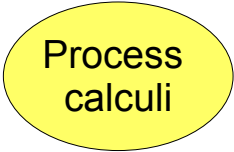
WS-BPEL

- Inspired by
 - ▶ the **OASIS**  standard WS-BPEL for WS orchestration
 - ▶ previous work on process calculi
- Indeed, COWS intends to be a foundational model not specifically tight to Web services' current technologies
- COWS combines in an original way a number of constructs and features borrowed from well-known process calculi


COWS: a Calculus for Orchestration of Web Services



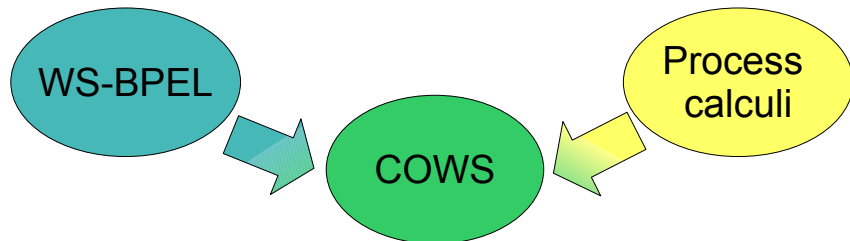
WS-BPEL



Process
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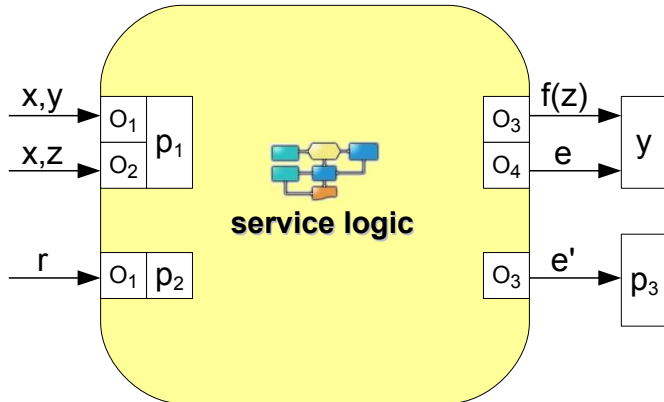
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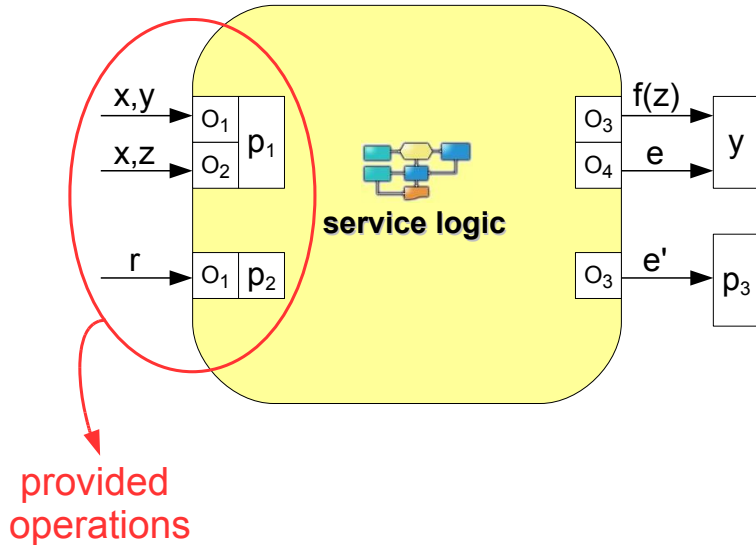


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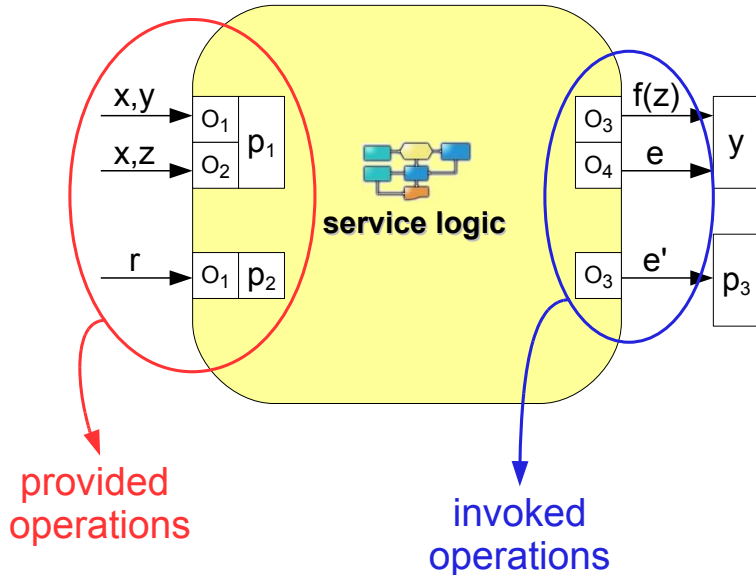
The notion of service in COWS



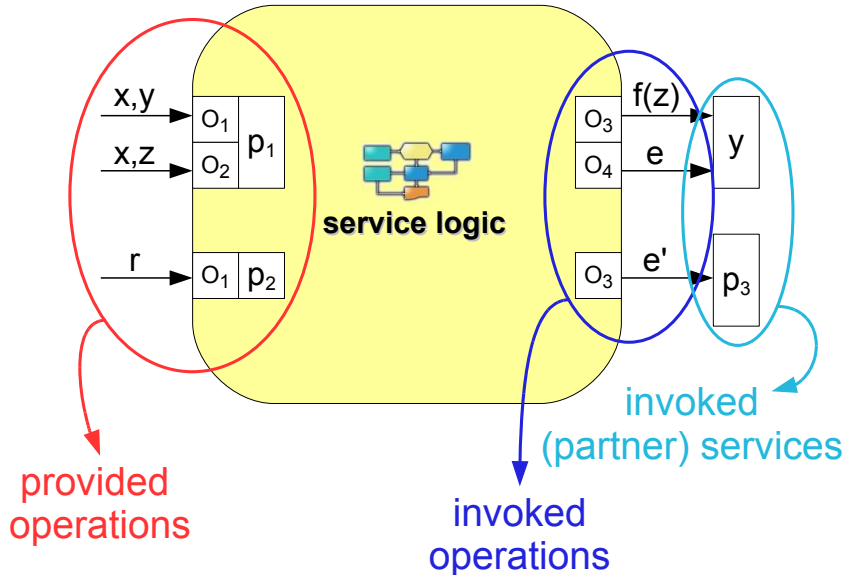
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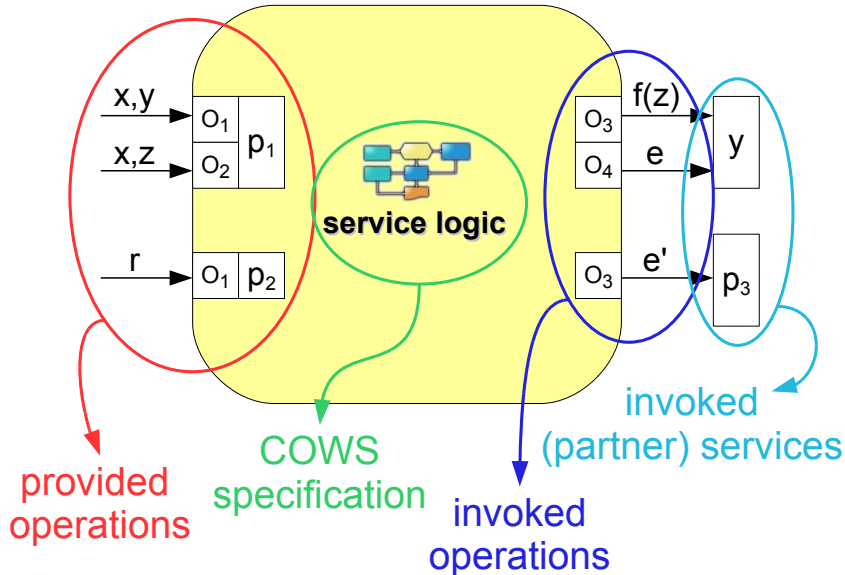
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COWS in 3 steps

COWS in three steps

μCOWS^m (micro COWS minus priority)

Communication activities

- Invoke
- Receive

Control flow activities

- Parallel composition
- Choice
- Replication
- Delimitation

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Termination activities

- Kill activity
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Syntax of μCOWS^m

$s ::=$

- $u \bullet u' ! \bar{e}$ (services)
- $\sum_{i=0}^r g_i \cdot s_i$ (invoke)
- $s \mid s$ (receive-guarded choice)
- $s \mid s$ (parallel composition)
- $[u] s$ (delimitation)
- $* s$ (replication)

$g ::=$

- (guards)
- $p \bullet o ? \bar{w}$ (receive)

(notations)

ϵ : *expressions*
 x : *variables*
 v : *values*
 n, p, o : *names*
 u : *variables* | *names*
 w : *variables* | *values*

μCOWS^m vs. π -calculus, fusion, Value-passing CCS, $D\pi$, ...

- asynchronous and polyadic communication
 - input – guarded choice
 - polyadic synchronization
 - localised channels
- } π -calculus
- global scoping (and non – binding input)
- } fusion
- distinction between variables and values
- } vp CCS, App. π -calculus, $D\pi$
- pattern – matching
- } Klaim

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Notations

- The exact syntax of expressions is deliberately omitted
- $\bar{}$ denotes tuples of objects, e.g. \bar{w} is a tuple of variables and/or values

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Communication activities

- Services are provided and invoked through communication *endpoints*, written as $p \bullet o$ (i.e. 'partner name' plus 'operation name')
- Receive activities bind neither names nor variables
- Communication is regulated by *pattern-matching*
- Partner names and operation names can be exchanged when communicating (only the 'send capability' is passed over)
- Communication is asynchronous

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Choice

- + abbreviates binary choice, while empty choice will be denoted by **0**

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Parallel composition

- Permits interleaving executions of activities

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Delimitation

- Only one binding construct: $[u] s$ binds u in the scope s
 - free/bound names and variables and closed terms defined accordingly
- Delimitation is used to:
 - 1 regulate the range of application of substitutions
 - 2 generate fresh names

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Replication

- Permits implementing persistent services and recursive behaviours

μCOWS^m operational semantics

Labelled transition relation $\xrightarrow{\alpha}$

Label α is generated by the following grammar:

$$\alpha ::= n \triangleleft \bar{V} \mid n \triangleright \bar{W} \mid \sigma$$

where σ is a *substitution*

i.e. a function from variables to values (written as collections of pairs $x \mapsto v$)

Structural congruence \equiv

Standard laws for \sum , $|$ and $*$, plus:

- $[u] \mathbf{0} \equiv \mathbf{0}$
- $[u_1] [u_2] s \equiv [u_2] [u_1] s$
- $s_1 \mid [u] s_2 \equiv [u] (s_1 \mid s_2)$ if $u \notin \text{fu}(s_1)$

$\text{fu}(s)$ denotes the set of elements occurring free in s

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Labelled transition rules

$$\frac{[\bar{\epsilon}] = \bar{v}}{n!\bar{\epsilon} \xrightarrow{n \triangleleft \bar{v}} \mathbf{0}}$$

$$\frac{1 \leq j \leq r}{\sum_{i=1}^r n_i ? \bar{w}_i . s_i \xrightarrow{n_j \triangleright \bar{w}_j} s_j}$$

$$\frac{s_1 \xrightarrow{n \triangleright \bar{w}} s'_1 \quad s_2 \xrightarrow{n \triangleleft \bar{v}} s'_2 \quad \mathcal{M}(\bar{w}, \bar{v}) = \sigma}{s_1 \mid s_2 \xrightarrow{\sigma} s'_1 \mid s'_2}$$

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Matching function

$$\mathcal{M}(x, v) = \{x \mapsto v\} \quad \mathcal{M}(v, v) = \emptyset \quad \mathcal{M}(w_1, v_1) = \sigma_1 \quad \mathcal{M}(\bar{w}_2, \bar{v}_2) = \sigma_2$$

$$\mathcal{M}(\langle \rangle, \langle \rangle) = \emptyset \quad \mathcal{M}((w_1, \bar{w}_2), (v_1, \bar{v}_2)) = \sigma_1 \uplus \sigma_2$$

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μCOWS^m : Invoke/receive activities & Choice

Invoke activities

- Can proceed only if the expressions in the argument can be evaluated
- *Evaluation function* $\llbracket _ \rrbracket$: takes closed expressions and returns values

$$\frac{\llbracket \bar{\epsilon} \rrbracket = \bar{v}}{n! \bar{\epsilon} \xrightarrow{n \triangleleft \bar{v}} \mathbf{0}}$$

Choice (among receive activities)

- Offers an alternative choice of endpoints
- It is *not* a binder for names and variables (delimitation is used to delimit their scope)

$$\sum_{i=1}^r n_i ? \bar{w}_i . s_i \xrightarrow{n_j \triangleright \bar{w}_j} s_j \quad (1 \leq j \leq r)$$

μCOWS^m : Parallel composition

- Communication takes place when two parallel services perform matching receive and invoke activities

$$\frac{s_1 \xrightarrow{n \triangleright \bar{w}} s'_1 \quad s_2 \xrightarrow{n \triangleleft \bar{v}} s'_2 \quad \mathcal{M}(\bar{w}, \bar{v}) = \sigma}{s_1 \mid s_2 \xrightarrow{\sigma} s'_1 \mid s'_2}$$

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μ COWS^m: Delimitation

- $[u]$ s behaves like s , except when the transition label α contains u
- When the whole scope of a variable x is determined, and a communication involving x within that scope is taking place the delimitation is removed and the substitution for x is performed

$$\frac{s \xrightarrow{\alpha} s' \quad u \notin u(\alpha)}{[u] s \xrightarrow{\alpha} [u] s'}$$

$$\frac{s \xrightarrow{\sigma \uplus \{x \mapsto v\}} s'}{[x] s \xrightarrow{\sigma} s' \cdot \{x \mapsto v\}}$$

Substitutions (ranged over by σ):

- functions from variables to values (written as collections of pairs $x \mapsto v$)
- $\sigma_1 \uplus \sigma_2$ denotes the union of σ_1 and σ_2 when they have disjoint domains

$u(\alpha)$ avoids capturing endpoints of actual communications,
it denotes the set of elements occurring in α ,

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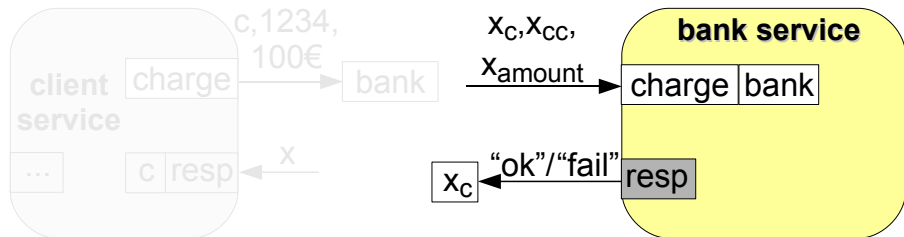
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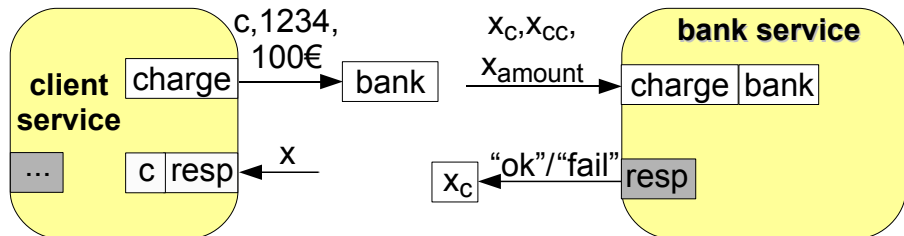
μ COWS^m: simple bank service example



$\text{bank} \bullet \text{charge}! \langle c, 1234, 100\text{€} \rangle$
 $| [x] (c \bullet \text{resp}? \langle x \rangle . s \mid s')$

$[x_C, x_{CC}, x_{\text{amount}}]$
 $\text{bank} \bullet \text{charge}? \langle x_C, x_{CC}, x_{\text{amount}} \rangle \cdot$
 $x_C \bullet \text{resp}! \langle \text{chk}(x_{CC}, x_{\text{amount}}) \rangle$

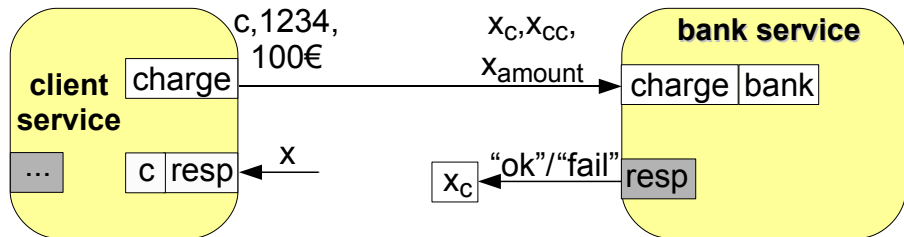
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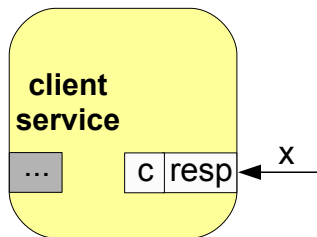
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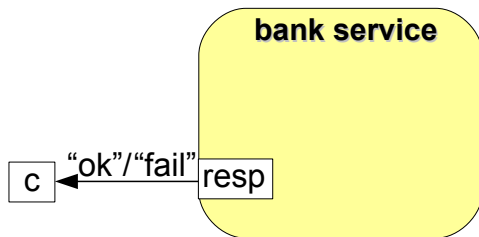
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 $x_c \cdot \text{resp}! \langle \text{chk}(x_{cc}, x_{\text{amount}}) \rangle$

μ COWS^m: simple bank service example

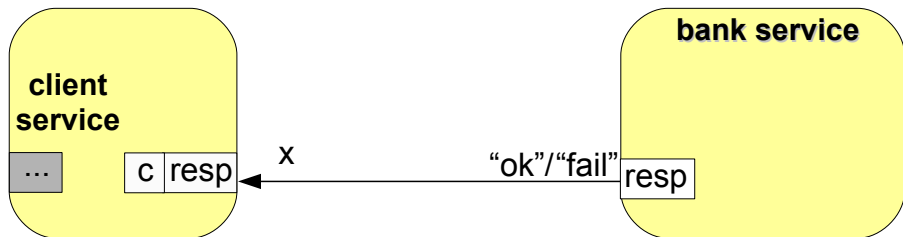


$[x] (c \bullet \text{resp?} \langle x \rangle . s \mid s')$



$| \quad c \bullet \text{resp!} \langle \text{chk}(1234, 100\text{€}) \rangle$

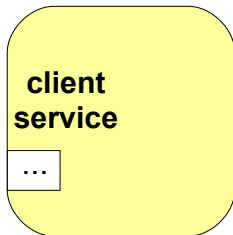
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$[x] (c \bullet \text{resp} ? \langle x \rangle . s \mid s')$

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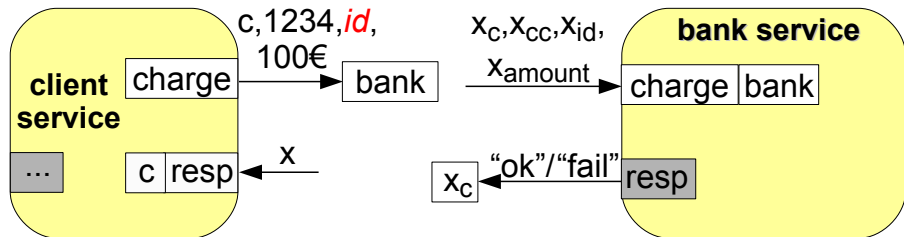
μCOWS^m : *simple* bank service example



$(s \mid s') \cdot \{x \mapsto \text{"ok"} / \text{"fail"}\}$ |

0

μ COWS^m: communication of private names



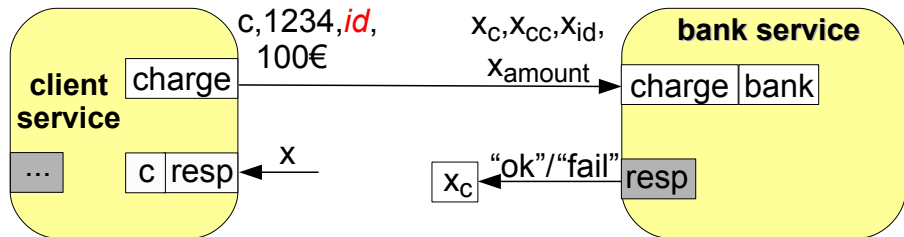
[id]

(bank • charge! $\langle c, 1234, id, 100\text{€} \rangle$
 | [x] (c • resp? $\langle x \rangle$.s | s'))

[$x_c, x_{cc}, x_{id}, x_{amount}$]

bank • charge? $\langle x_c, x_{cc}, x_{id}, x_{amount} \rangle$.
 x_c • resp! $\langle chk(x_{cc}, x_{id}, x_{amount}) \rangle$

μ COWS^m: communication of private names



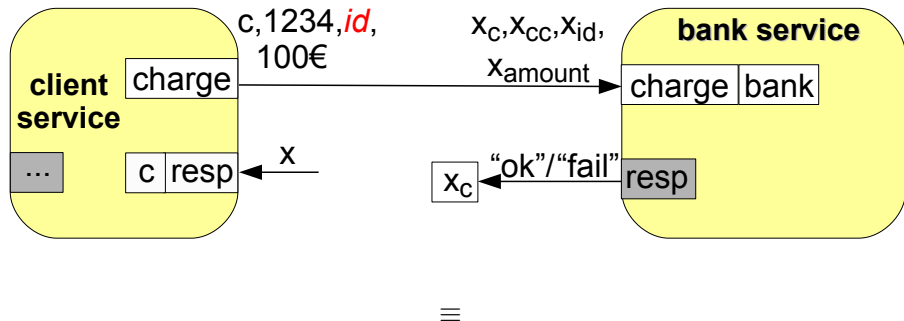
[id]

(bank • charge!⟨c, 1234, id, 100€⟩
| [x] (c • resp?⟨x⟩.s | s'))

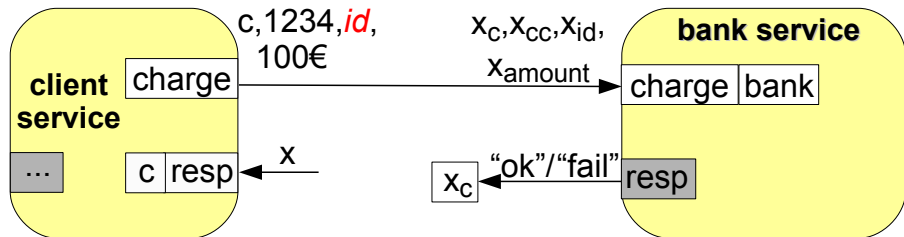
[$x_c, x_{cc}, x_{id}, x_{amount}$]

bank • charge?⟨ $x_c, x_{cc}, x_{id}, x_{amount}$ ⟩.
 x_c • resp!⟨chk($x_{cc}, x_{id}, x_{amount}$)⟩

μCOWS^m : communication of private names

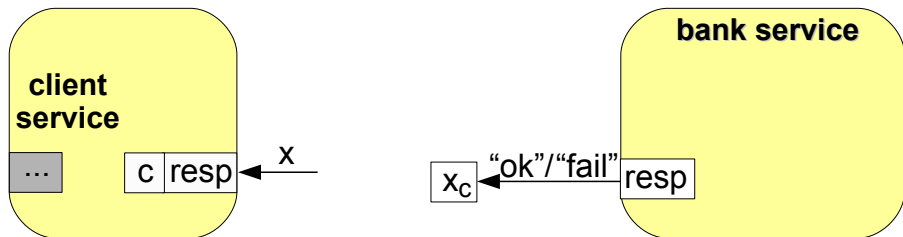


μCOWS^m : communication of private names



$$[id, x_c, x_{cc}, x_{id}, x_{\text{amount}}] \left(\left(\text{bank} \cdot \text{charge}! \langle c, 1234, id, 100\text{€} \rangle \right) \mid \left(\text{bank} \cdot \text{charge}? \langle x_c, x_{cc}, x_{id}, x_{\text{amount}} \rangle \cdot \right) \right) \mid \left([x] (c \cdot \text{resp}? \langle x \rangle \cdot s \mid s') \mid \left(x_c \cdot \text{resp}! \langle \text{chk}(x_{cc}, x_{id}, x_{\text{amount}}) \rangle \right) \right)$$

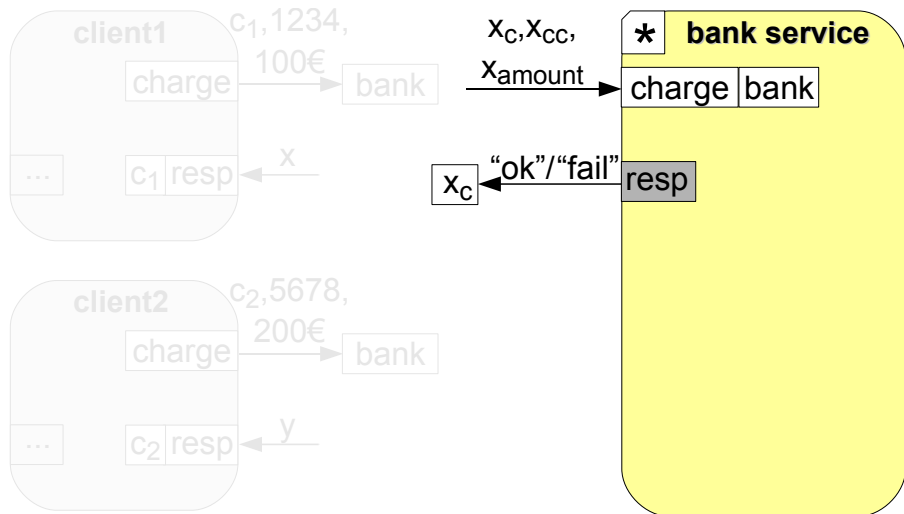
μCOWS^m : communication of private names



[id]

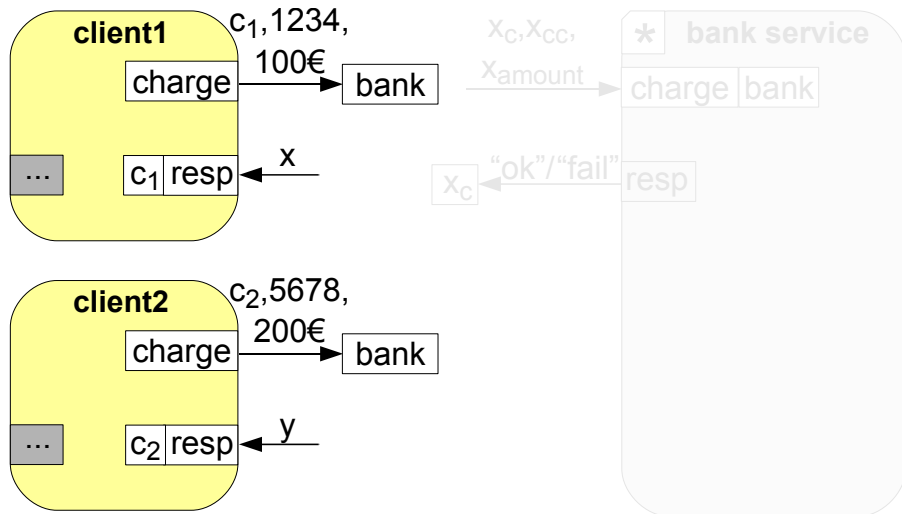
([x] (c • resp?⟨x⟩.s | s') | c • resp!⟨chk(1234, id, 100€)⟩)

μCOWS^m : *persistent* bank service example



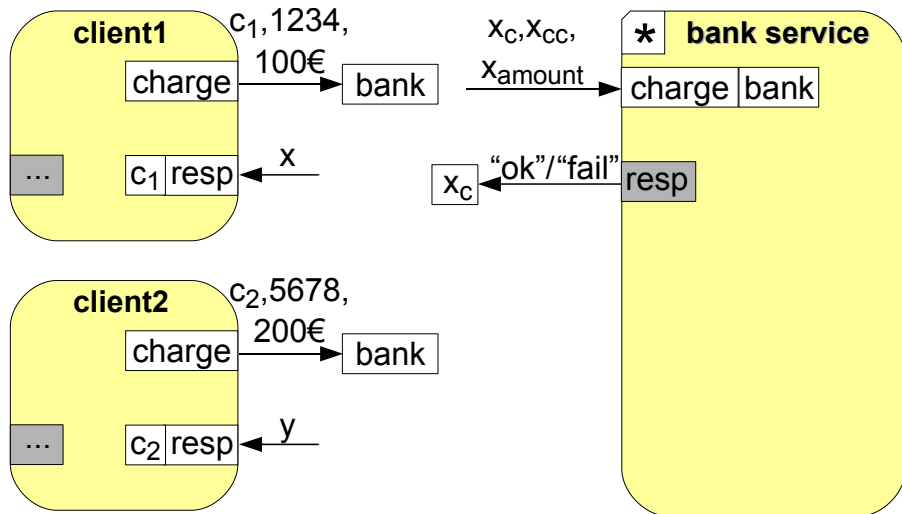
$* [x_c, x_{cc}, x_{\text{amount}}] \text{ bank} \bullet \text{charge?} \langle x_c, x_{cc}, x_{\text{amount}} \rangle . x_c \bullet \text{resp!} \langle \text{chk}(x_{cc}, x_{\text{amount}}) \rangle$

μ COWS^m: *persistent* bank service example

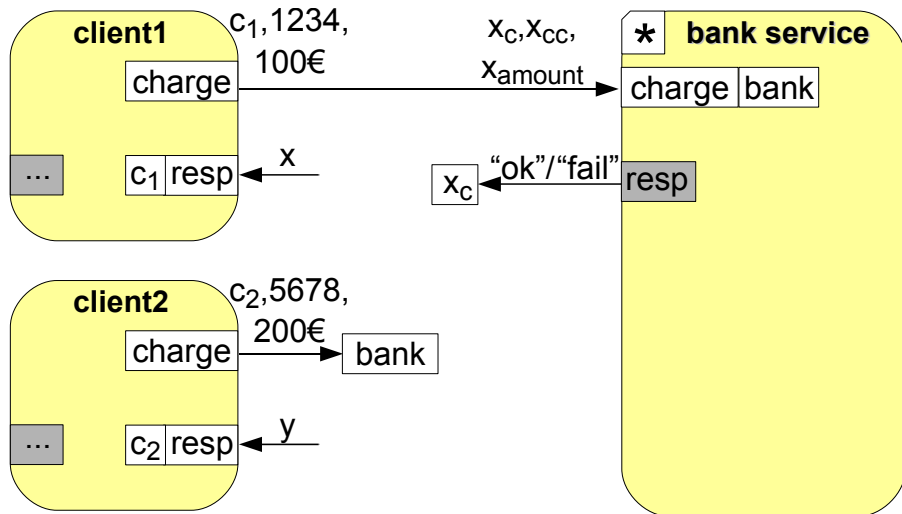


$\text{bank} \cdot \text{charge}! \langle c_1, 1234, 100\text{€} \rangle \mid [x] c_1 \cdot \text{resp}? \langle x \rangle . s_1$
 $\mid \text{bank} \cdot \text{charge}! \langle c_2, 5678, 200\text{€} \rangle \mid [y] c_2 \cdot \text{resp}? \langle y \rangle . s_2$

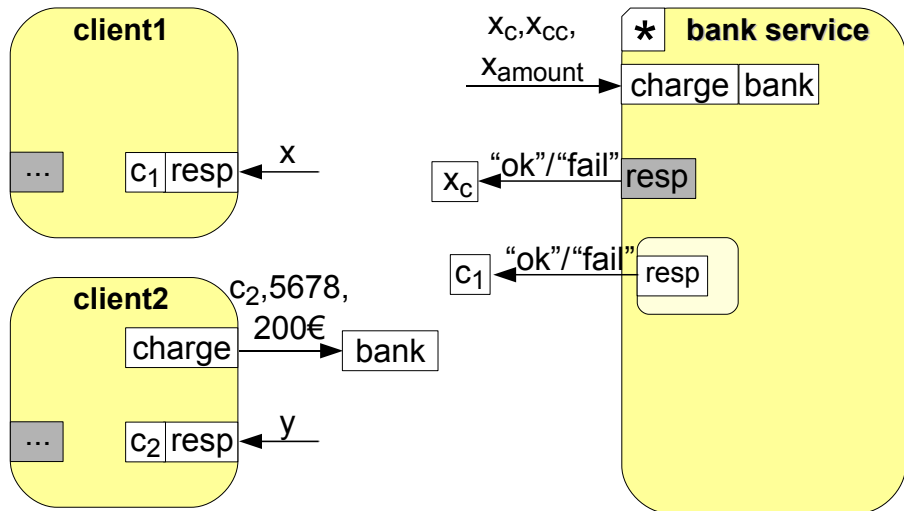
μ COWS^m: *persistent* bank service example



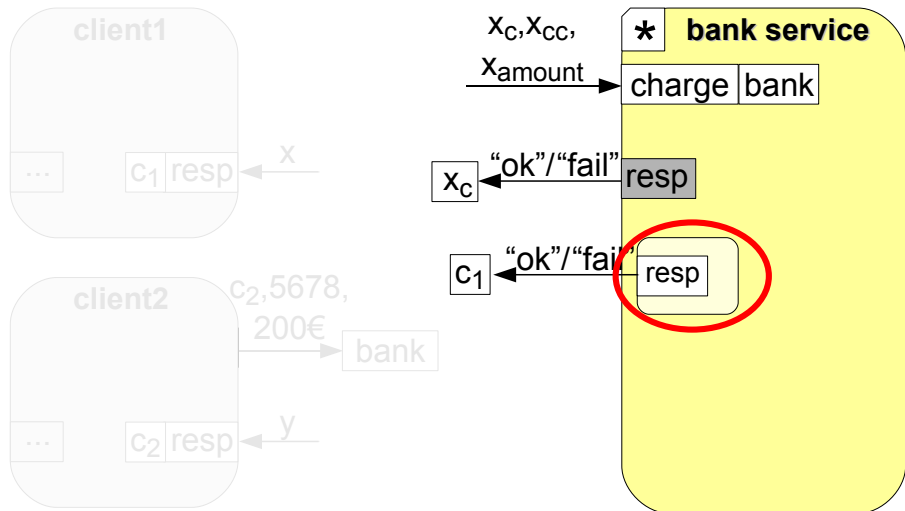
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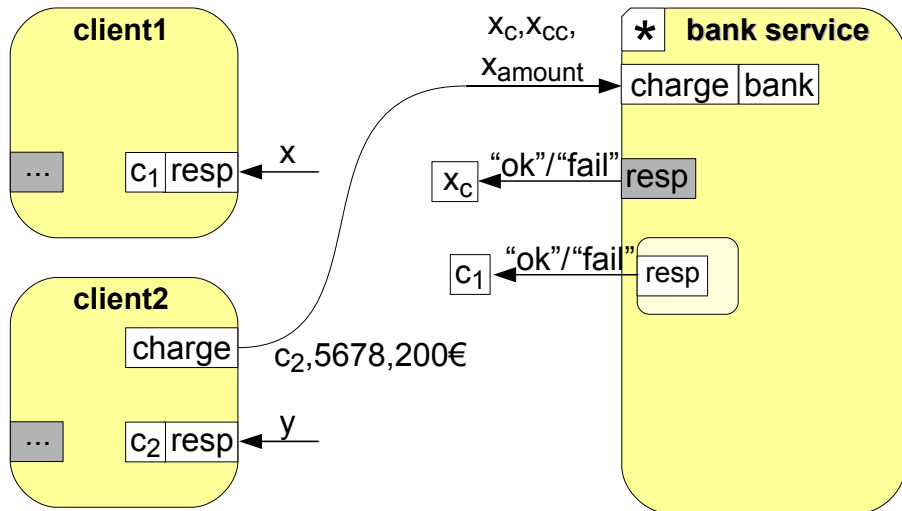


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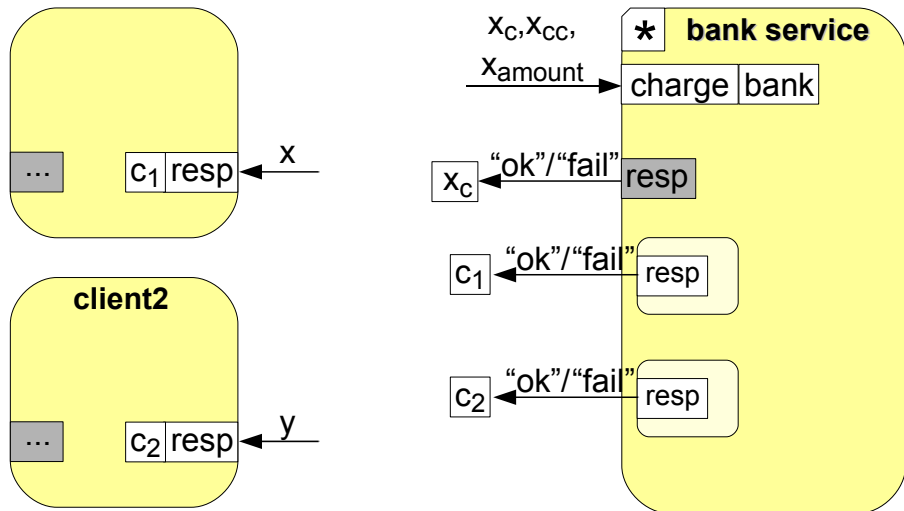


* $[x_c, x_{cc}, x_{amount}] \text{ bank} \cdot \text{charge?} \langle x_c, x_{cc}, x_{amount} \rangle . x_c \cdot \text{resp!} \langle \text{chk}(x_{cc}, x_{amount}) \rangle$
 | $c_1 \cdot \text{resp!} \langle \text{chk}(1234, 100\text{€}) \rangle$

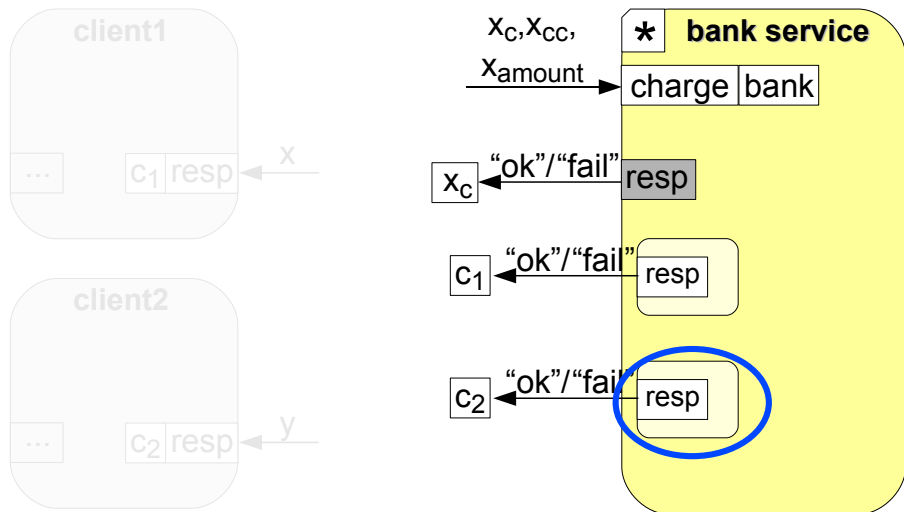
μ COWS^m: persistent bank service example



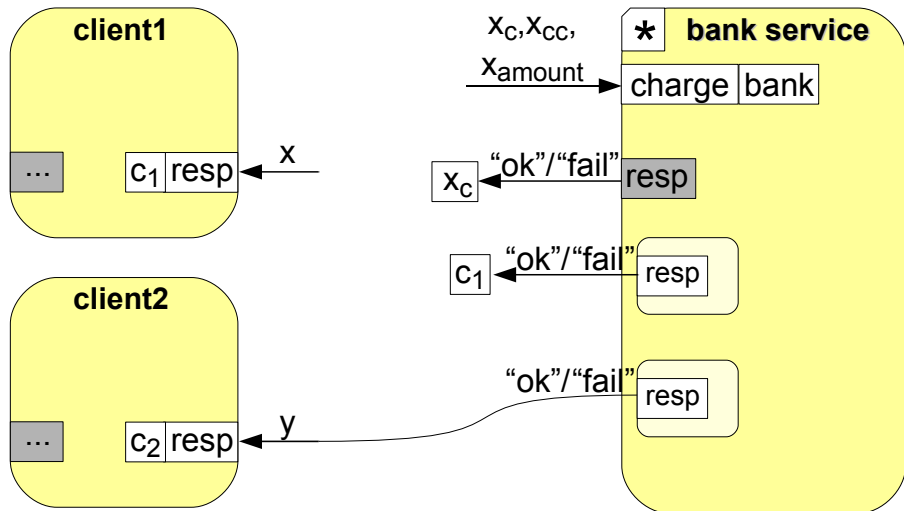
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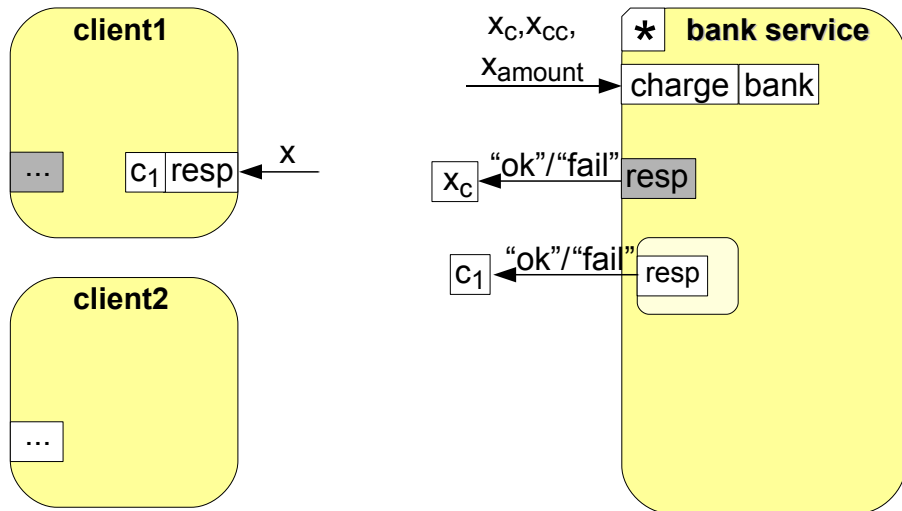
μ COWS^m: *persistent* bank service example


$$\begin{array}{l} * [x_c, x_{cc}, x_{amount}] \text{ bank} \cdot \text{charge?} \langle x_c, x_{cc}, x_{amount} \rangle . x_c \cdot \text{resp!} \langle \text{chk}(x_{cc}, x_{amount}) \rangle \\ | c_1 \cdot \text{resp!} \langle \text{chk}(1234, 100\text{€}) \rangle \quad | \quad c_2 \cdot \text{resp!} \langle \text{chk}(5678, 200\text{€}) \rangle \end{array}$$

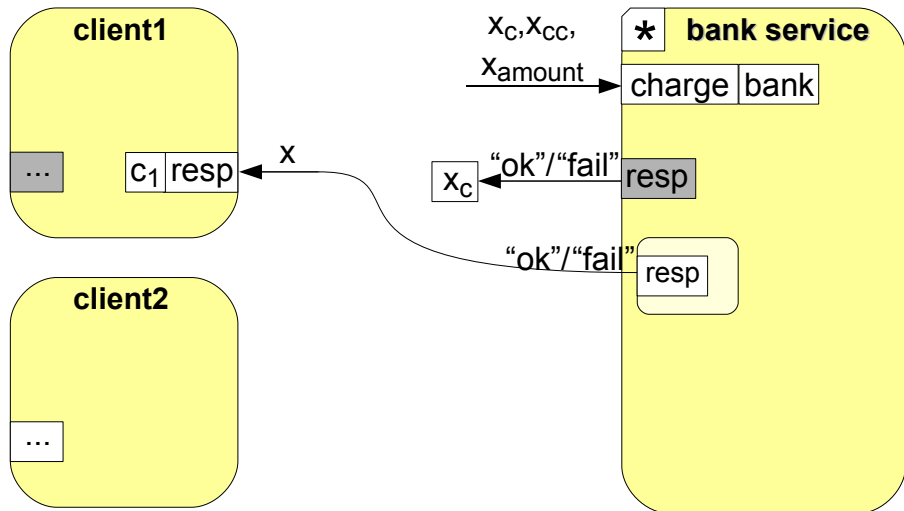
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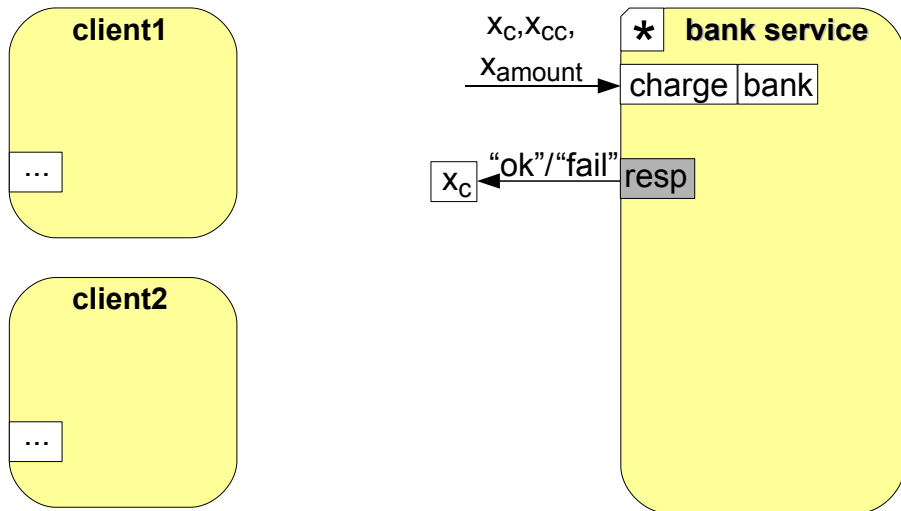
μCOWS^m : persistent bank service example



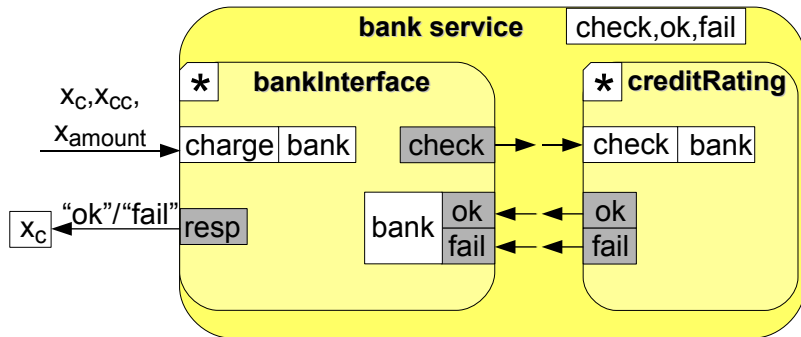
μCOWS^m : persistent bank service example



μ COWS^m: *persistent* bank service example

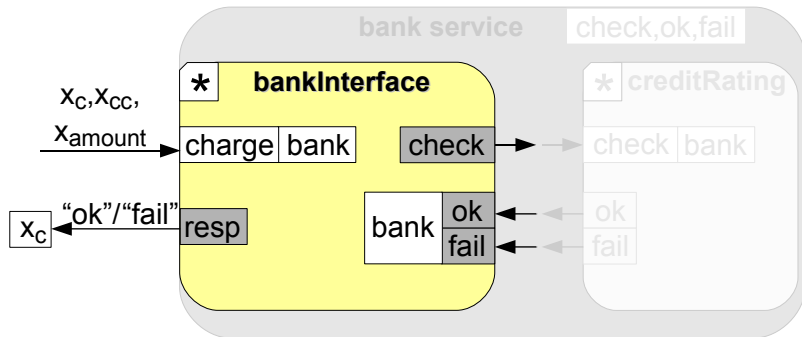


μ COWS^m: *compound bank service example*



$[check, ok, fail] (* bankInterface \mid * creditRating)$

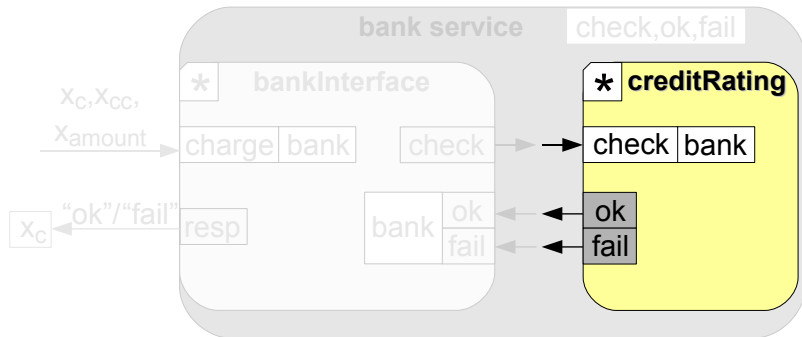
μ COWS^m: *compound* bank service example



```
[check, ok, fail] ( * bankInterface | * creditRating )
```

$$\begin{aligned} \text{bankInterface} &\triangleq [\text{x}_C, \text{x}_{CC}, \text{x}_{\text{amount}}] \\ &\text{bank} \bullet \text{charge?} \langle \text{x}_C, \text{x}_{CC}, \text{x}_{\text{amount}} \rangle. \\ &(\text{bank} \bullet \text{check!} \langle \text{x}_{CC}, \text{x}_{\text{amount}} \rangle \\ &\quad | \text{bank} \bullet \text{ok?} \langle \text{x}_{CC} \rangle. \text{x}_C \bullet \text{resp!} \langle \text{"ok"} \rangle \\ &\quad + \text{bank} \bullet \text{fail?} \langle \text{x}_{CC} \rangle. \text{x}_C \bullet \text{resp!} \langle \text{"fail"} \rangle) \end{aligned}$$

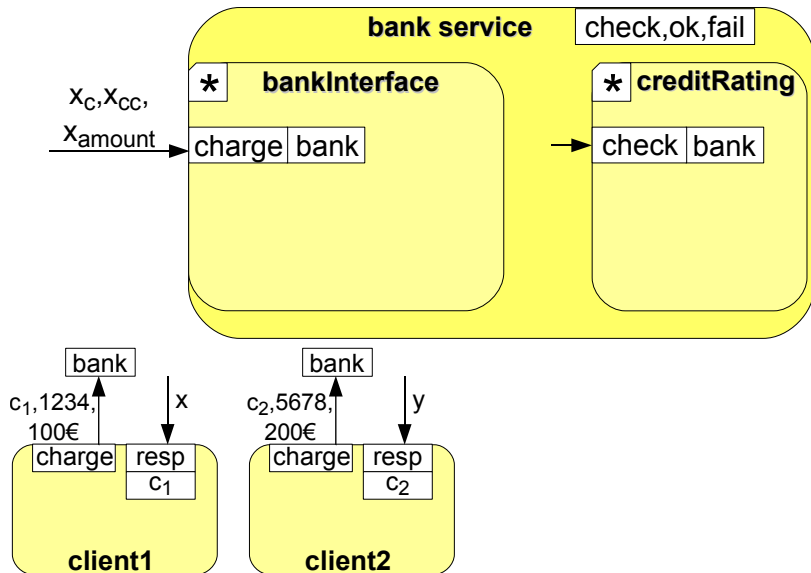
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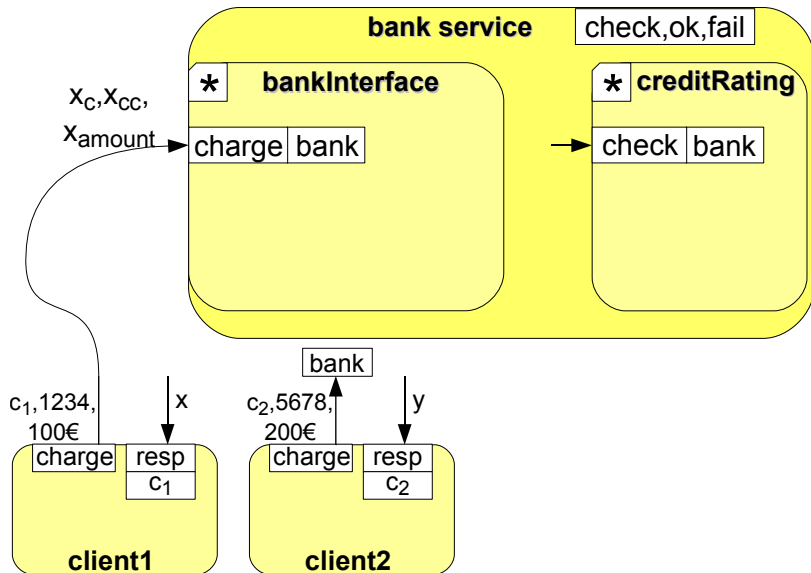
$[check, ok, fail] (* bankInterface \mid * creditRating)$

$creditRating \triangleq [x_{CC}, x_a]$
 $bank \bullet check? \langle x_{CC}, x_a \rangle .$
 $[p, o] (p \bullet o! \langle \rangle \mid p \bullet o? \langle \rangle . bank \bullet ok! \langle x_{CC} \rangle$
 $\quad + p \bullet o? \langle \rangle . bank \bullet fail! \langle x_{CC} \rangle)$

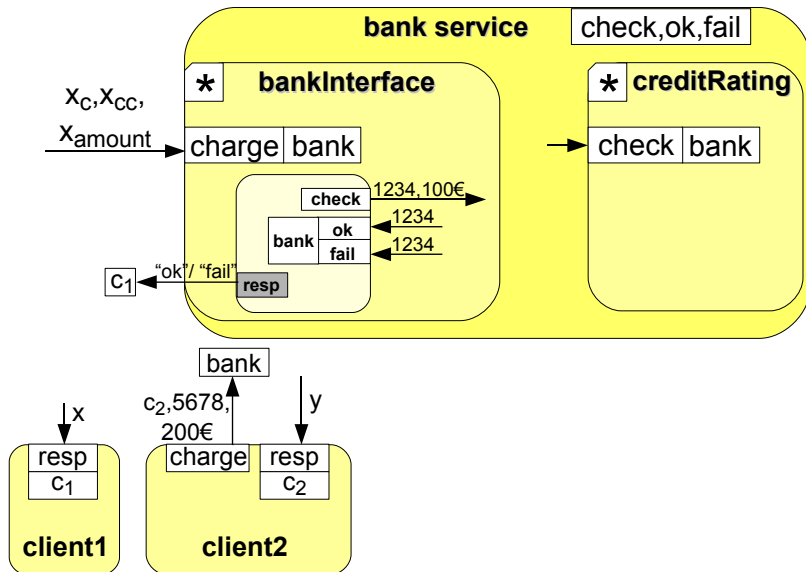
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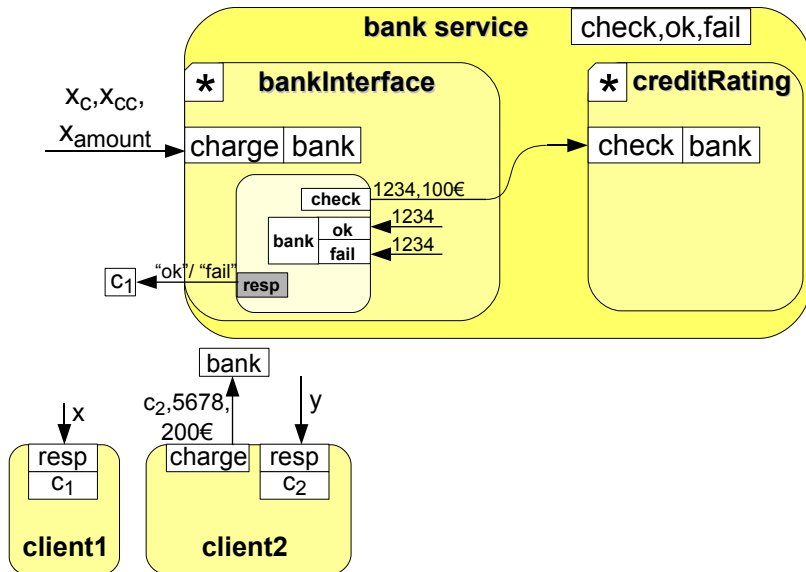
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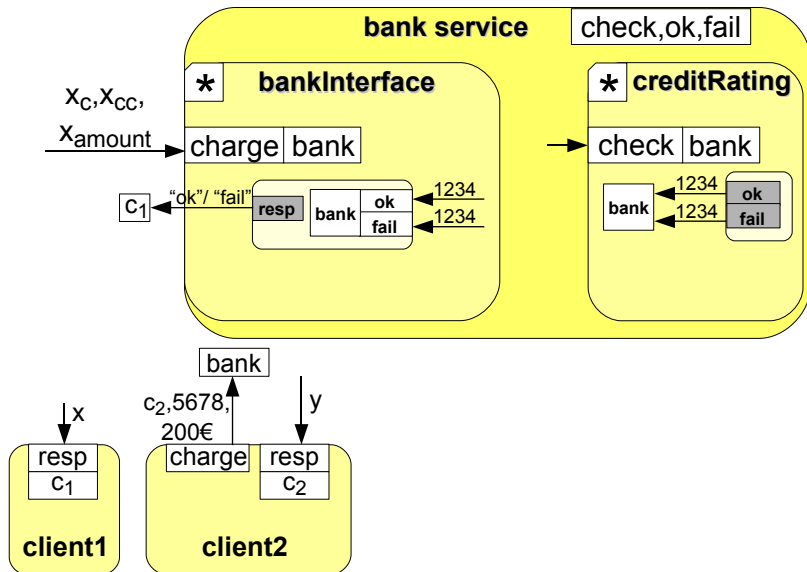
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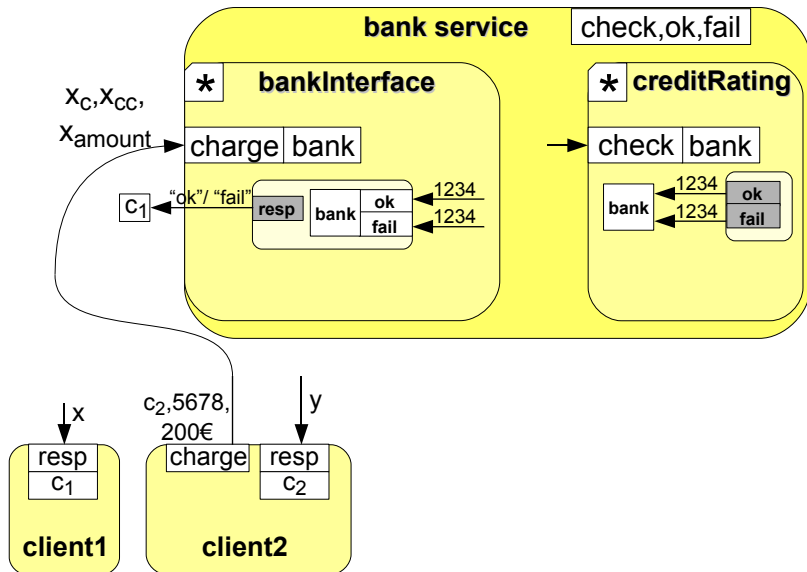
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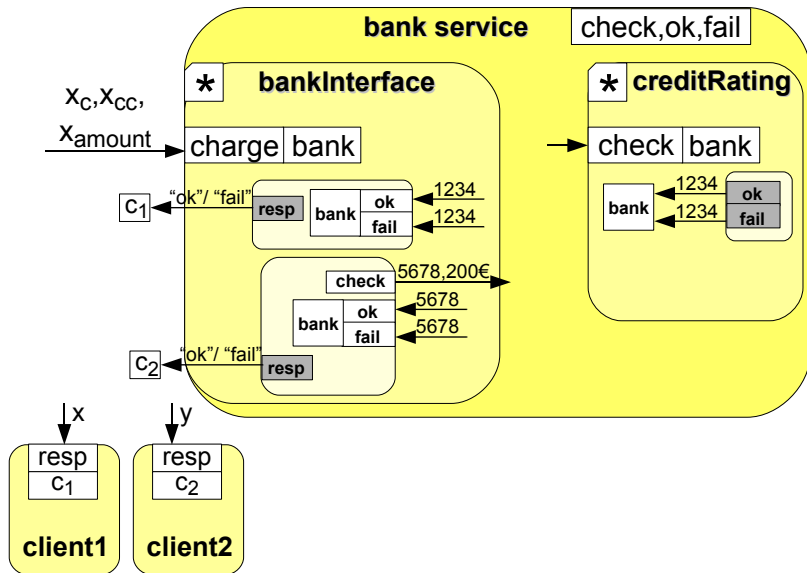
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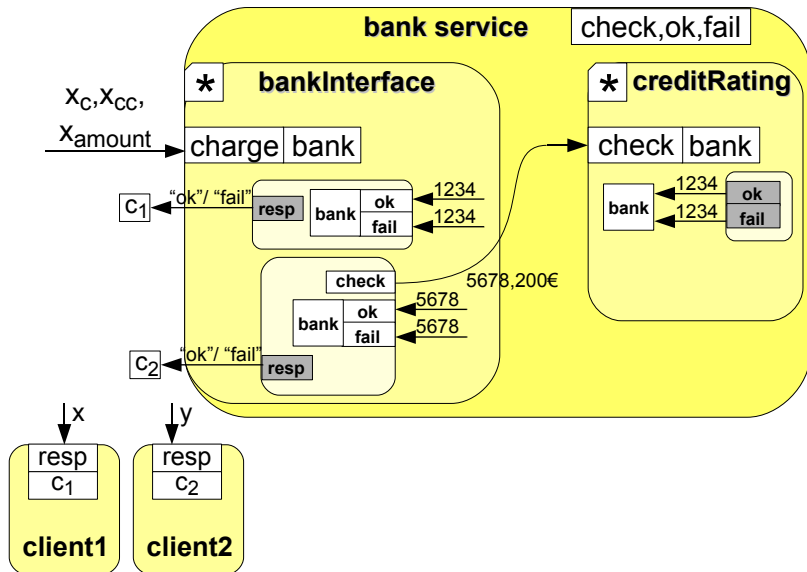
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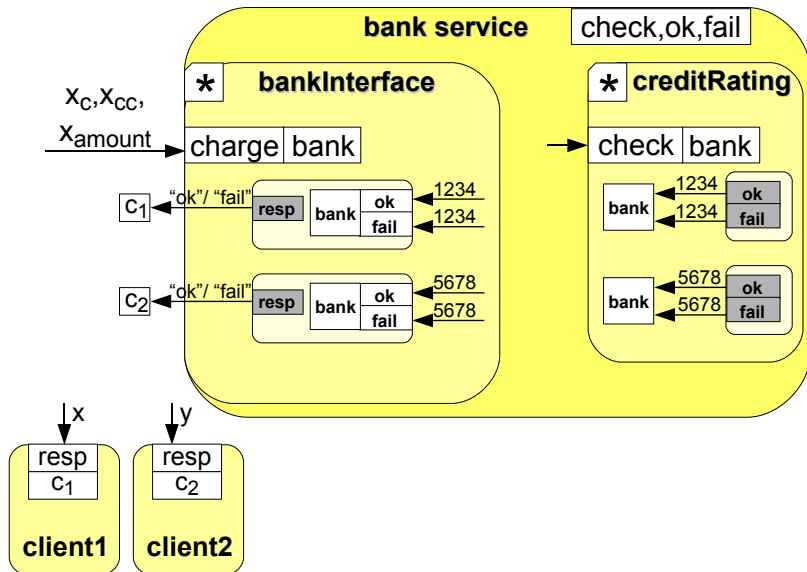
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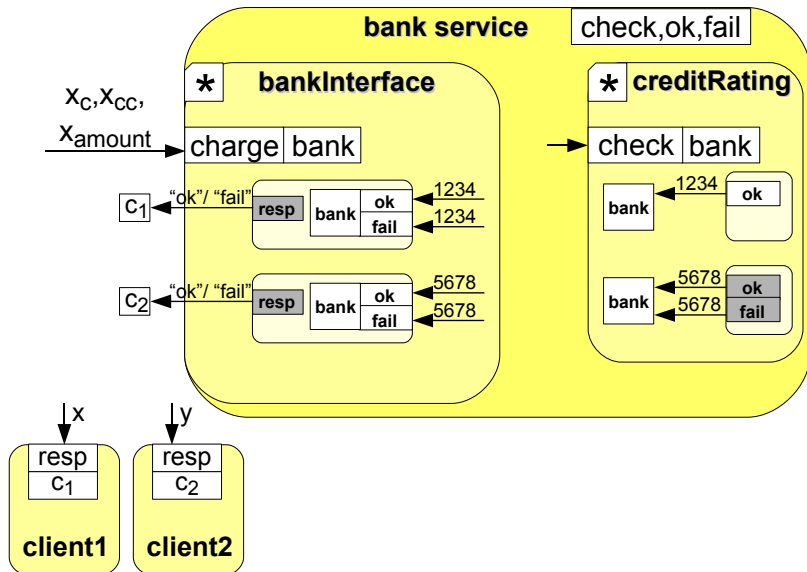
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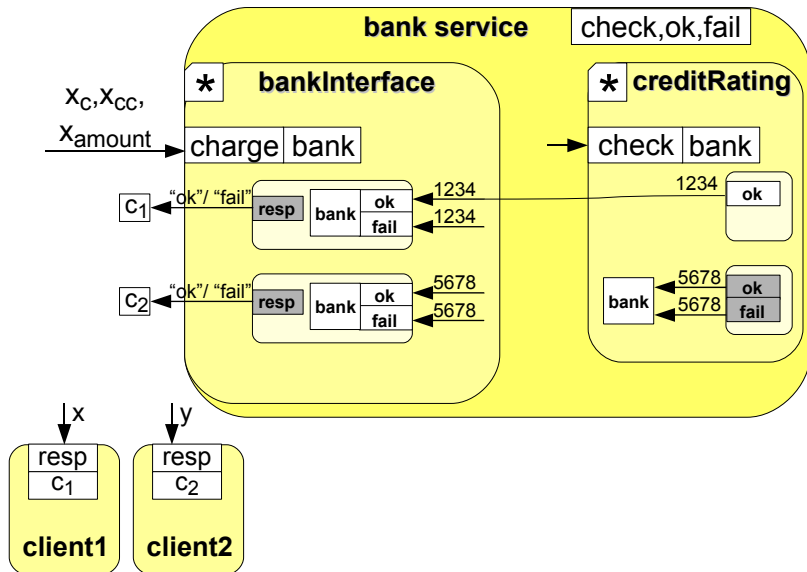
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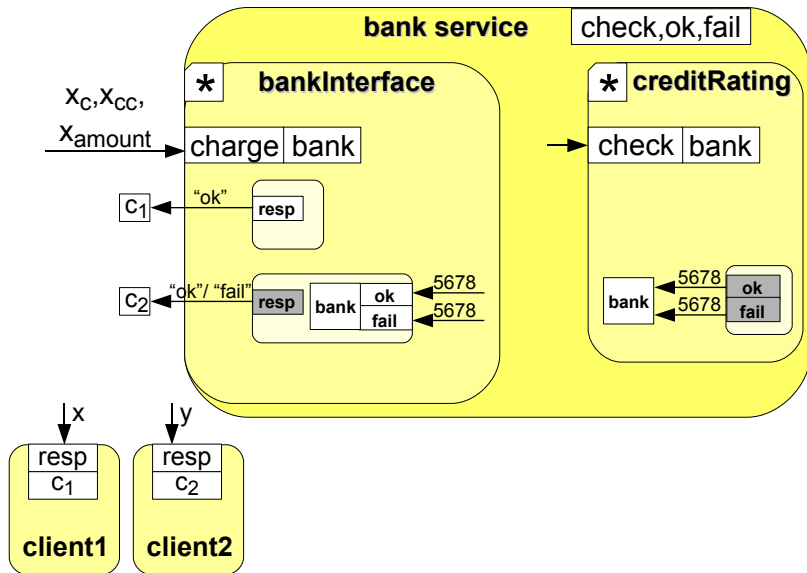
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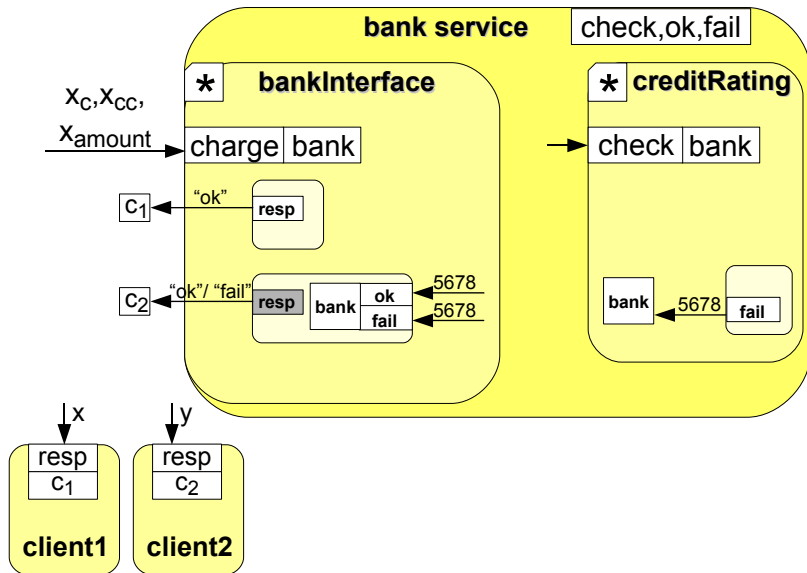
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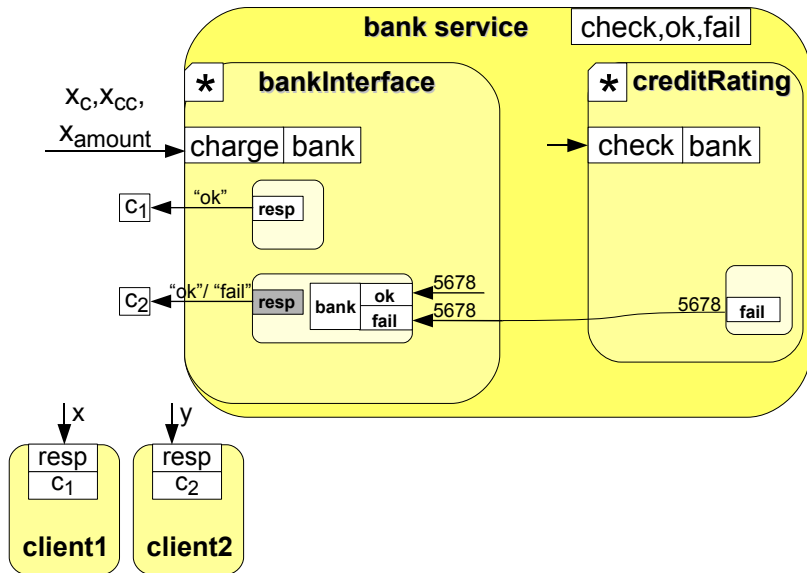
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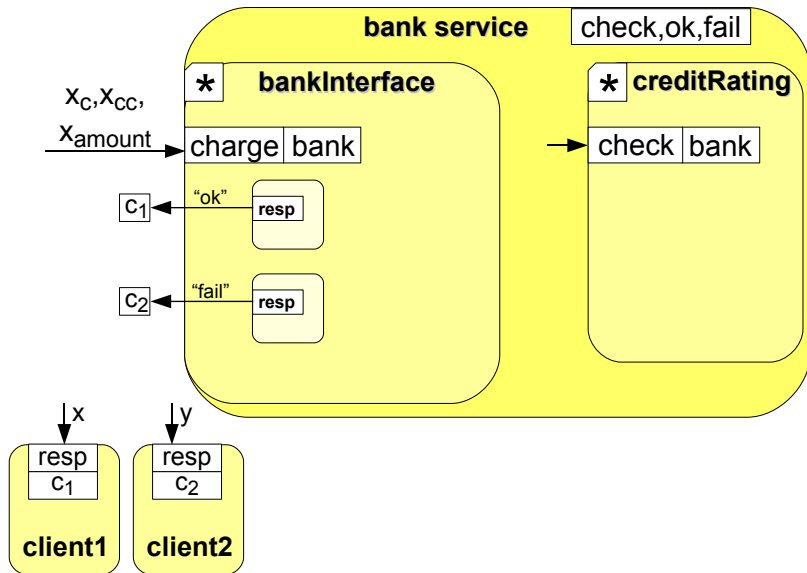
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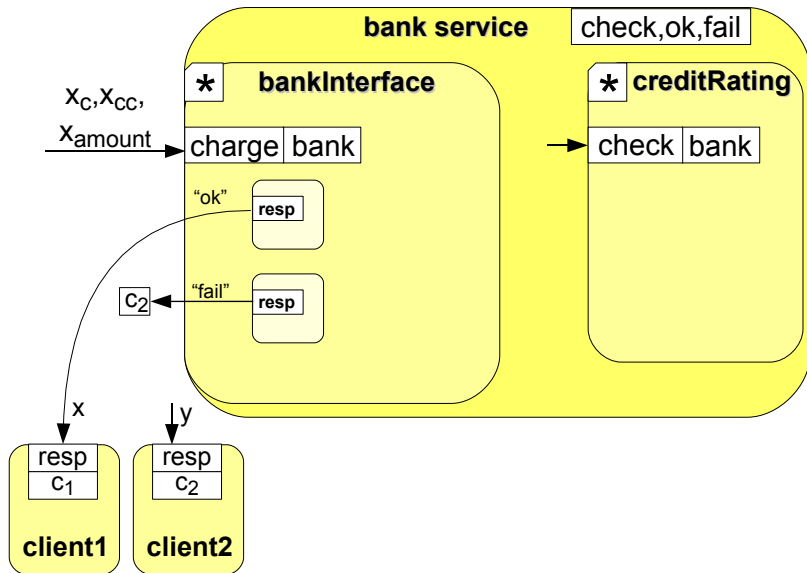
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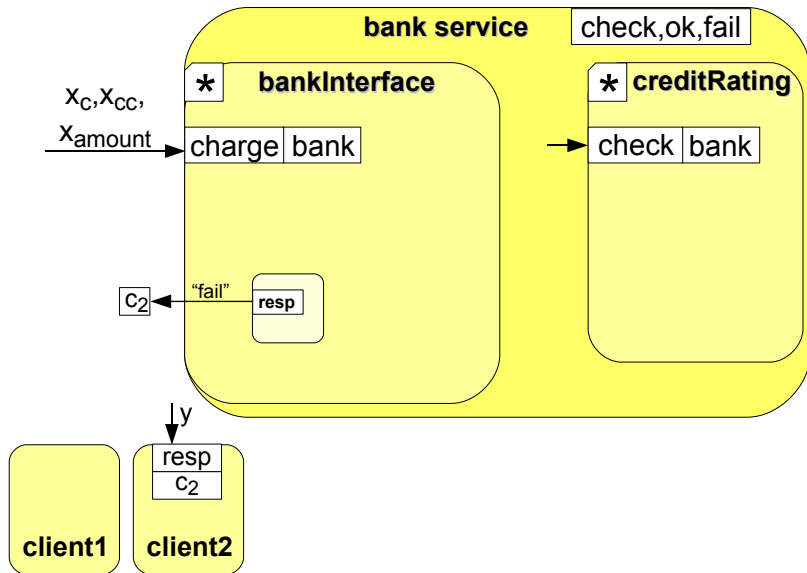
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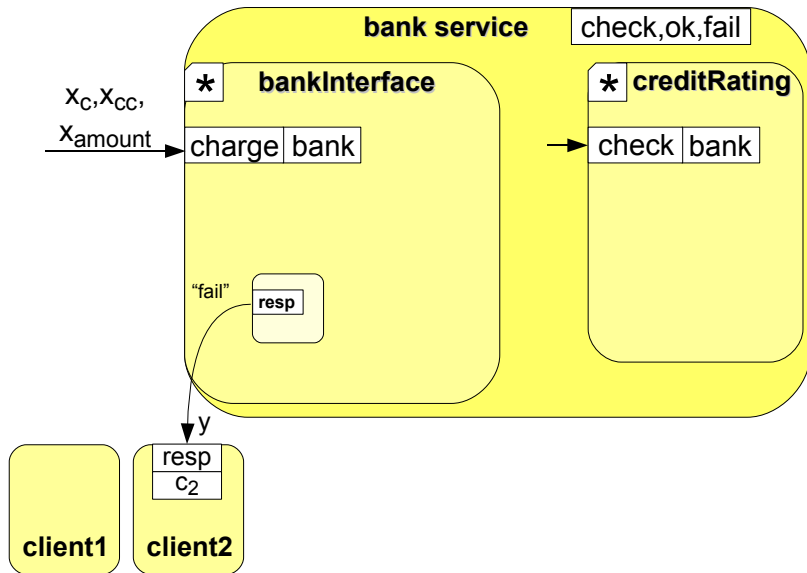
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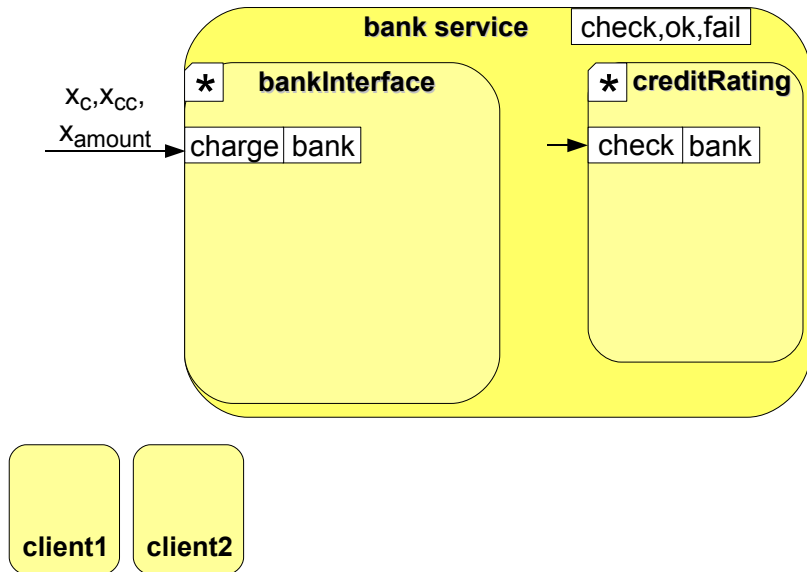
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From μCOWS^m to μCOWS



μCOWS^m

From μCOWS^m to μCOWS

μCOWS^m

+

Priority in the parallel composition

From μCOWS^m to μCOWS

μCOWS^m

+

Priority in the parallel composition

=

μCOWS

μ COWS: why priority in the parallel composition?

- 1 To deal with *conflicting receives*
 - ▶ e.g. in case of multiple start activities
- 2 Parallel composition with priority can be used (together with pattern-matching) as a *coordination mechanism*
 - ▶ e.g. to model default behaviours, transparent session joining, . . .

We use a novel combination of *dynamic* priority with *local* pre-emption

dynamic priority: priority values of activities can change
as systems evolve

local pre-emption: priorities have a local scope,
i.e. prioritised activities can only pre-empt
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Syntax & structural congruence

μ COWS syntax and the set of laws defining its structural congruence coincide with that of μ COWS^m

Labelled transition relation $\xrightarrow{\alpha}$

Label α is now generated by the following grammar:

$$\alpha ::= n \triangleleft \bar{V} \mid n \triangleright \bar{W} \mid n \sigma \ell \bar{V}$$

where ℓ is a natural number

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μ COWS: Parallel composition with priority

- Communication takes place when two parallel services perform matching receive and invoke activities
- If more then one matching is possible the receive that needs fewer substitutions is selected to progress

$$\frac{s_1 \xrightarrow{n \triangleright \bar{w}} s'_1 \quad s_2 \xrightarrow{n \triangleleft \bar{v}} s'_2 \quad \mathcal{M}(\bar{w}, \bar{v}) = \sigma \quad \text{noConf}(s_1 \mid s_2, n, \bar{v}, \mid \sigma \mid)}{s_1 \mid s_2 \xrightarrow{n \sigma \mid \sigma \mid \bar{v}} s'_1 \mid s'_2}$$

Conflicting receives predicate

$\text{noConf}(s, n, \bar{v}, \ell)$ checks existence of potential communication conflicts, i.e. the ability of s of performing a receive activity matching \bar{v} over the endpoint n that generates a substitution with fewer pairs than ℓ

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Conflicting receives predicate (inductive definition, part 1/2)

$$\text{noConf}(\text{kill}(k), n, \bar{v}, \ell) = \text{noConf}(u! \bar{e}, n, \bar{v}, \ell) = \text{true}$$

$$\text{noConf}(\sum_{i=1}^r n_i ? \bar{w}_i . s_i, n, \bar{v}, \ell) = \begin{cases} \text{false} & \text{if } \exists i . n_i = n \wedge |\mathcal{M}(\bar{w}_i, \bar{v})| < \ell \\ \text{true} & \text{otherwise} \end{cases}$$

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Conflicting receives predicate (inductive definition, part 2/2)

$$\text{noConf}(s \mid s', n, \bar{v}, \ell) = \text{noConf}(s, n, \bar{v}, \ell) \wedge \text{noConf}(s', n, \bar{v}, \ell)$$

$$\text{noConf}([u] s, n, \bar{v}, \ell) = \begin{cases} \text{noConf}(s, n, \bar{v}, \ell) & \text{if } u \notin n \\ \mathbf{true} & \text{otherwise} \end{cases}$$

$$\text{noConf}(\{ \mid s \}, n, \bar{v}, \ell) = \text{noConf}(* s, n, \bar{v}, \ell) = \text{noConf}(s, n, \bar{v}, \ell)$$

μ COWS: Parallel composition with priority

- Execution of parallel services is interleaved, when no communication is involved:

$$\frac{s_1 \xrightarrow{\alpha} s'_1 \quad \alpha \neq n \sigma \ell \bar{v}}{s_1 \mid s_2 \xrightarrow{\alpha} s'_1 \mid s_2}$$

- In case of communications, the receive activity with greater priority progresses:

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- In case of communications, the receive activity with greater priority progresses:

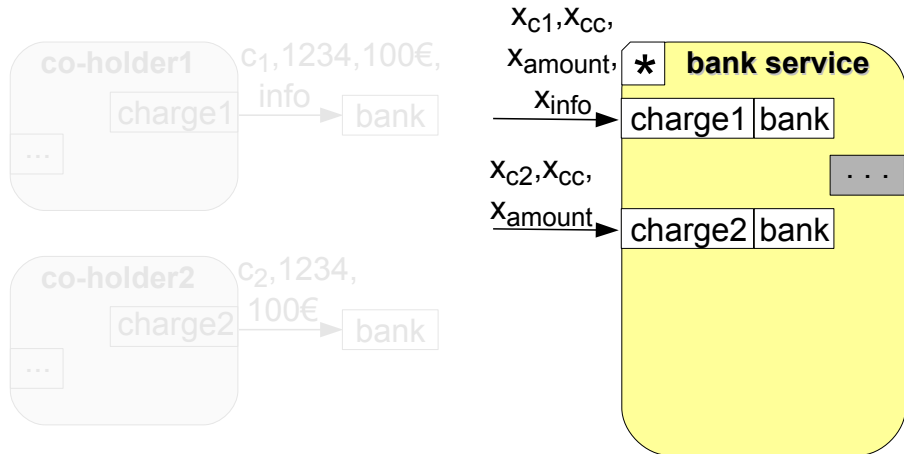
$$\frac{s_1 \xrightarrow{n \sigma \ell \bar{v}} s'_1 \quad \text{noConf}(s_2, n, \bar{v}, \ell)}{s_1 \mid s_2 \xrightarrow{n \sigma \ell \bar{v}} s'_1 \mid s_2}$$

μ COWS operational semantics

Labelled transition rules

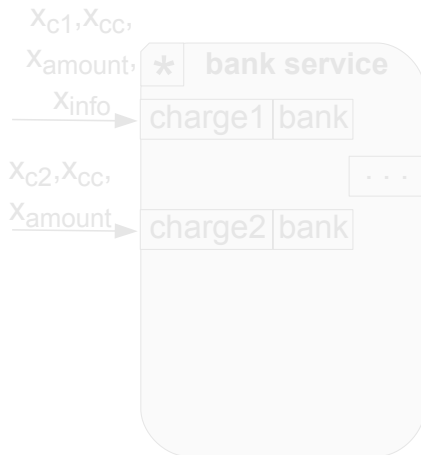
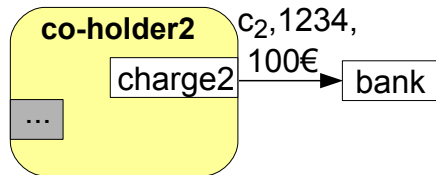
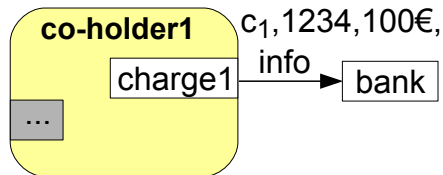
$$\begin{array}{c}
 \frac{[[\bar{\epsilon}]] = \bar{v}}{n!\bar{\epsilon} \xrightarrow{n \triangleleft \bar{v}} \mathbf{0}} \quad \frac{1 \leq j \leq r}{\sum_{i=1}^r n_i ? \bar{w}_i . s_i \xrightarrow{n_j \triangleright \bar{w}_j} s_j} \quad \frac{s \xrightarrow{\alpha} s' \quad u \notin u(\alpha)}{[u] s \xrightarrow{\alpha} [u] s'} \quad \frac{s \equiv \xrightarrow{\alpha} \equiv s'}{s \xrightarrow{\alpha} s'} \\
 \\
 \frac{s_1 \xrightarrow{n \triangleright \bar{w}} s'_1 \quad s_2 \xrightarrow{n \triangleleft \bar{v}} s'_2 \quad \mathcal{M}(\bar{w}, \bar{v}) = \sigma \quad \text{noConf}(s_1 \mid s_2, n, \bar{v}, |\sigma|)}{s_1 \mid s_2 \xrightarrow{n \sigma \mid \sigma \mid \bar{v}} s'_1 \mid s'_2} \\
 \\
 \frac{s_1 \xrightarrow{\alpha} s'_1 \quad \alpha \neq n \sigma \ell \bar{v}}{s_1 \mid s_2 \xrightarrow{\alpha} s'_1 \mid s_2} \quad \frac{s_1 \xrightarrow{n \sigma \ell \bar{v}} s'_1 \quad \text{noConf}(s_2, n, \bar{v}, \ell)}{s_1 \mid s_2 \xrightarrow{n \sigma \ell \bar{v}} s'_1 \mid s_2} \\
 \\
 \frac{s \xrightarrow{n \sigma \uplus \{x \mapsto v\} \ell \bar{v}} s'}{[x] s \xrightarrow{n \sigma \ell \bar{v}} s' \cdot \{x \mapsto v\}}
 \end{array}$$

μ COWS: joint account service example



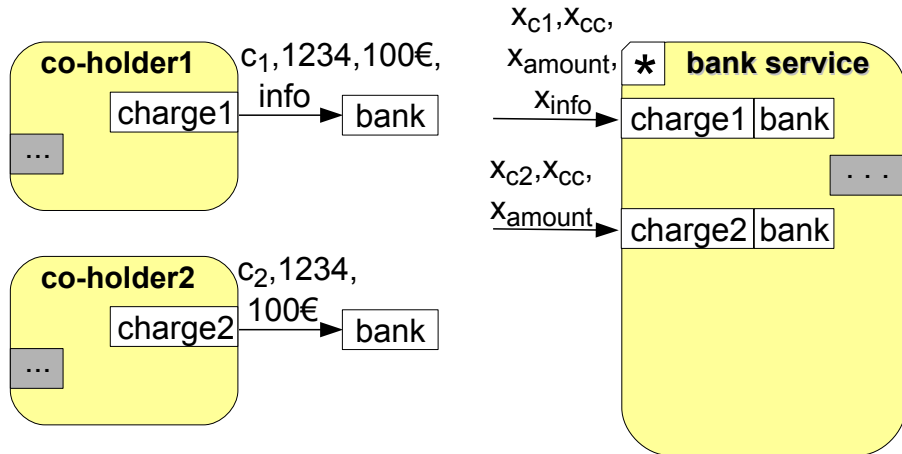
$$\begin{aligned}
 & * [X_{c1}, X_{c2}, X_{cc}, X_{amount}, X_{info}] (\text{bank} \bullet \text{charge1?} \langle X_{c1}, X_{cc}, X_{amount}, X_{info} \rangle . S_1 \\
 & \quad \quad \quad | \text{bank} \bullet \text{charge2?} \langle X_{c2}, X_{cc}, X_{amount} \rangle . S_2) \\
 & \quad | (\text{bank} \bullet \text{charge1!} \langle c_1, 1234, 100\text{€}, \text{info} \rangle \mid s'_1) \\
 & \quad | (\text{bank} \bullet \text{charge2!} \langle c_2, 1234, 100\text{€} \rangle \mid s'_2)
 \end{aligned}$$

μ COWS: *joint account* service example



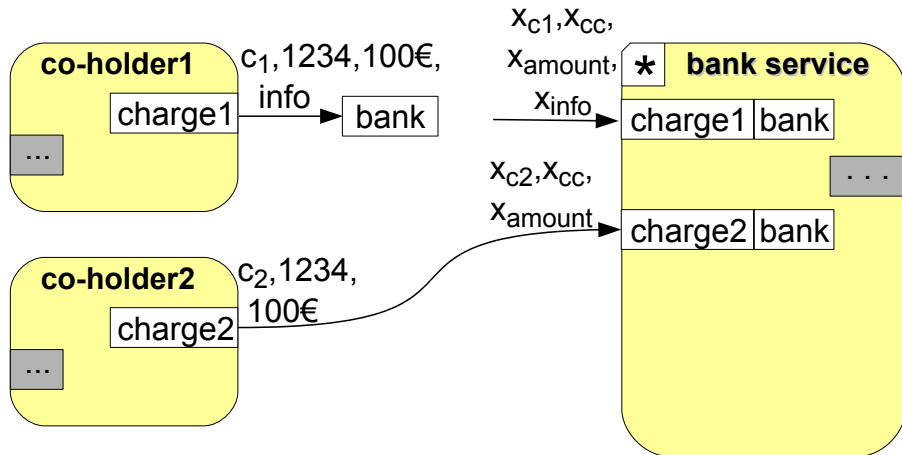
$$\begin{aligned}
 & * [x_{c1}, x_{c2}, x_{cc}, x_{amount}, x_{info}] (\text{bank} \bullet \text{charge1?} \langle x_{c1}, x_{cc}, x_{amount}, x_{info} \rangle . s_1 \\
 & \quad \quad \quad | \text{bank} \bullet \text{charge2?} \langle x_{c2}, x_{cc}, x_{amount} \rangle . s_2) \\
 & | (\text{bank} \bullet \text{charge1!} \langle c_1, 1234, 100\text{€}, \text{info} \rangle \mid s'_1) \\
 & | (\text{bank} \bullet \text{charge2!} \langle c_2, 1234, 100\text{€} \rangle \mid s'_2)
 \end{aligned}$$

μ COWS: joint account service example



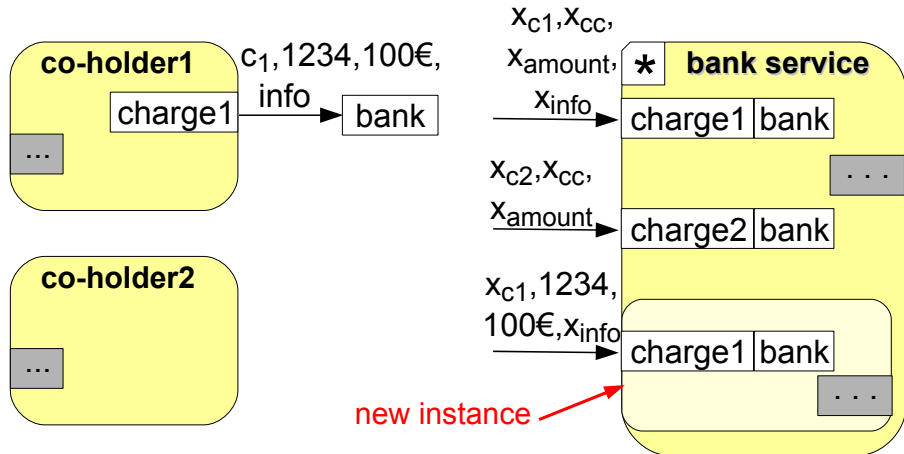
$$\begin{aligned}
 & * [X_{c1}, X_{c2}, X_{cc}, X_{amount}, X_{info}] (\text{bank} \bullet \text{charge1} ? \langle X_{c1}, X_{cc}, X_{amount}, X_{info} \rangle . S_1 \\
 & \quad \quad \quad | \text{bank} \bullet \text{charge2} ? \langle X_{c2}, X_{cc}, X_{amount} \rangle . S_2) \\
 & | (\text{bank} \bullet \text{charge1} ! \langle c_1, 1234, 100\text{€}, \text{info} \rangle \mid s'_1) \\
 & | (\text{bank} \bullet \text{charge2} ! \langle c_2, 1234, 100\text{€} \rangle \mid s'_2)
 \end{aligned}$$

μ COWS: joint account service example



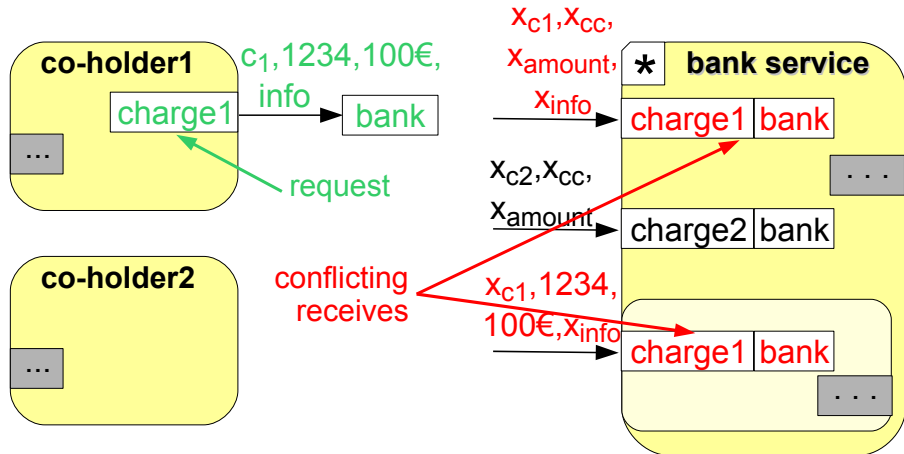
$$\begin{aligned}
 & * [X_{c1}, X_{c2}, X_{cc}, X_{amount}, X_{info}] (\text{bank} \bullet \text{charge1} ? \langle X_{c1}, X_{cc}, X_{amount}, X_{info} \rangle . S_1 \\
 & \quad \quad \quad | \text{bank} \bullet \text{charge2} ? \langle X_{c2}, X_{cc}, X_{amount} \rangle . S_2) \\
 & | (\text{bank} \bullet \text{charge1} ! \langle c_1, 1234, 100\text{€}, \text{info} \rangle \mid s'_1) \\
 & | (\text{bank} \bullet \text{charge2} ! \langle c_2, 1234, 100\text{€} \rangle \mid s'_2)
 \end{aligned}$$

μ COWS: joint account service example



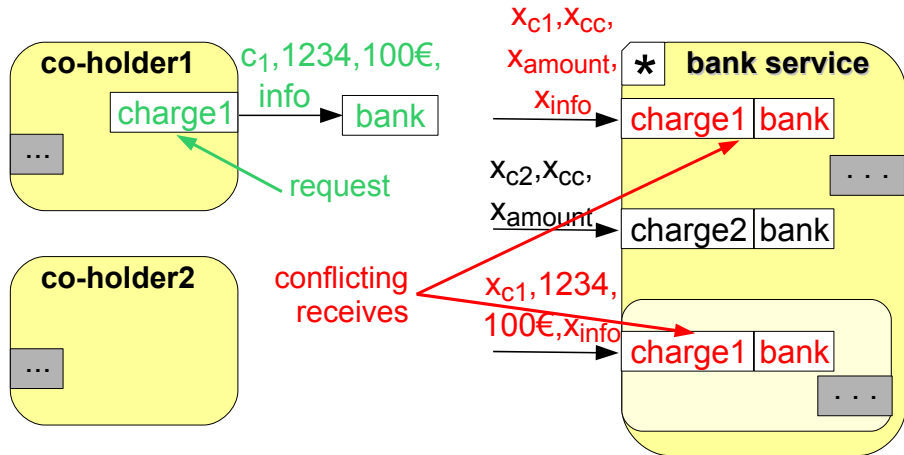
$$\begin{aligned}
 & * [X_{c1}, X_{c2}, X_{cc}, X_{\text{amount}}, X_{\text{info}}] (\text{bank} \bullet \text{charge1} ? \langle X_{c1}, X_{cc}, X_{\text{amount}}, X_{\text{info}} \rangle . s_1 \\
 & \quad | \text{bank} \bullet \text{charge2} ? \langle X_{c2}, X_{cc}, X_{\text{amount}} \rangle . s_2) \\
 & | (\text{bank} \bullet \text{charge1} ? \langle x_{c1}, 1234, 100\text{€}, x_{\text{info}} \rangle . s_1 \mid s_2) \cdot \{ \dots \mapsto \dots \} \\
 & | (\text{bank} \bullet \text{charge1} ! \langle c_1, 1234, 100\text{€}, \text{info} \rangle \mid s'_1) \mid (s'_2)
 \end{aligned}$$

μ COWS: joint account service example



$$\begin{aligned}
 & * [X_{c1}, X_{c2}, X_{cc}, X_{amount}, X_{info}] (\text{bank} \bullet \text{charge1?} \langle X_{c1}, X_{cc}, X_{amount}, X_{info} \rangle . s_1 \\
 & \quad | \text{bank} \bullet \text{charge2?} \langle X_{c2}, X_{cc}, X_{amount} \rangle . s_2) \\
 & | (\text{bank} \bullet \text{charge1?} \langle X_{c1}, 1234, 100€, X_{info} \rangle . s_1 \mid s_2) \cdot \{ \dots \mapsto \dots \} \\
 & | (\text{bank} \bullet \text{charge1!} \langle c_1, 1234, 100€, \text{info} \rangle \mid s'_1) \mid (s'_2)
 \end{aligned}$$

μ COWS: joint account service example

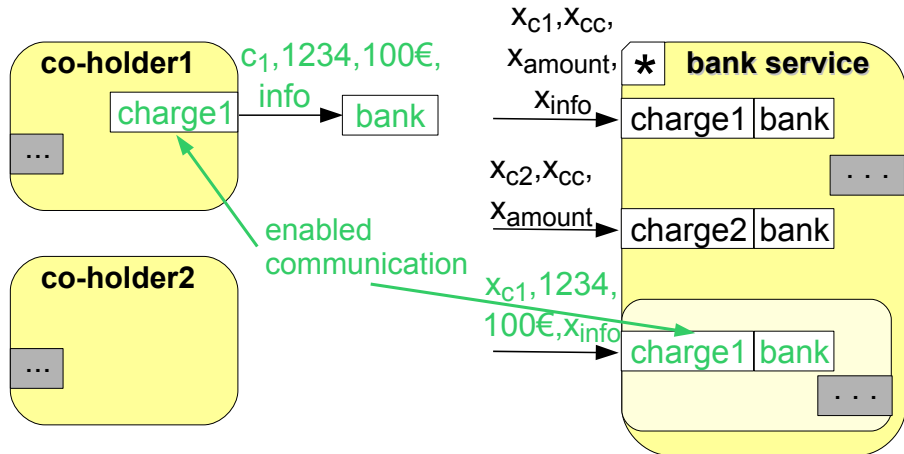


Multiple start activities

The service can receive multiple messages in a statically unpredictable order s.t.

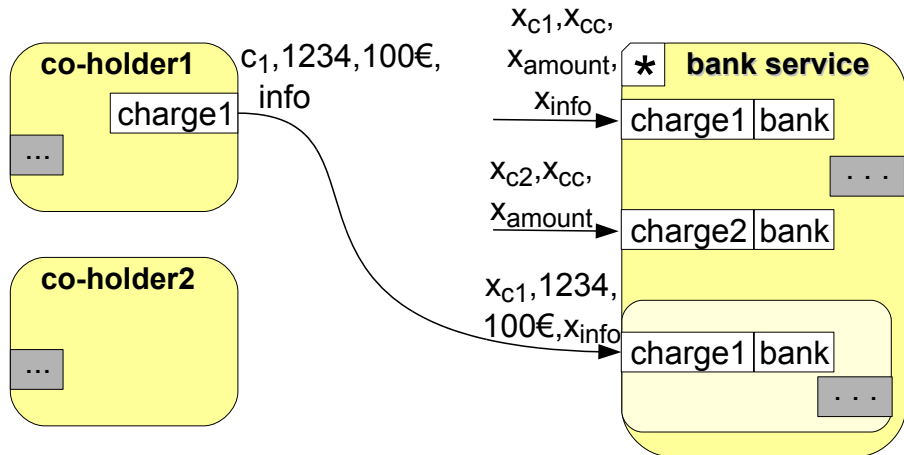
- the first incoming message triggers creation of a service instance
- subsequent messages are delivered to the created instance

μ COWS: joint account service example



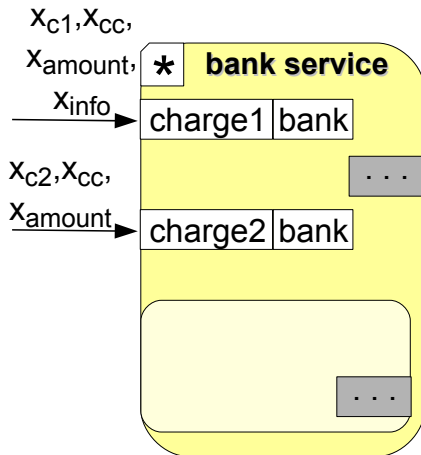
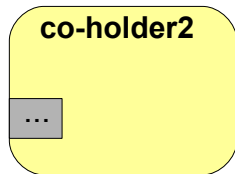
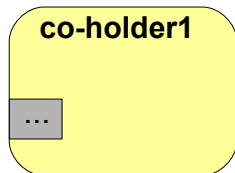
$$\begin{aligned}
 & * [X_{c1}, X_{c2}, X_{cc}, X_{\text{amount}}, X_{\text{info}}] (\text{bank} \bullet \text{charge1} ? \langle X_{c1}, X_{cc}, X_{\text{amount}}, X_{\text{info}} \rangle . s_1 \\
 & \quad \mid \text{bank} \bullet \text{charge2} ? \langle X_{c2}, X_{cc}, X_{\text{amount}} \rangle . s_2) \\
 & \mid (\text{bank} \bullet \text{charge1} ? \langle x_{c1}, 1234, 100\text{€}, x_{\text{info}} \rangle . s_1 \mid s_2) \cdot \{ \dots \mapsto \dots \} \\
 & \mid (\text{bank} \bullet \text{charge1} ! \langle c_1, 1234, 100\text{€}, \text{info} \rangle \mid s'_1) \mid (s'_2)
 \end{aligned}$$

μ COWS: joint account service example



$$\begin{aligned}
 & * [X_{c1}, X_{c2}, X_{cc}, X_{amount}, X_{info}] (\text{bank} \bullet \text{charge1} ? \langle X_{c1}, X_{cc}, X_{amount}, X_{info} \rangle . s_1 \\
 & \quad \quad \quad | \text{bank} \bullet \text{charge2} ? \langle X_{c2}, X_{cc}, X_{amount} \rangle . s_2) \\
 & | (\text{bank} \bullet \text{charge1} ? \langle X_{c1}, 1234, 100\text{€}, X_{info} \rangle . s_1 \mid s_2) \cdot \{ \dots \mapsto \dots \} \\
 & | (\text{bank} \bullet \text{charge1} ! \langle c_1, 1234, 100\text{€}, \text{info} \rangle \mid s'_1) \mid (s'_2)
 \end{aligned}$$

μ COWS: joint account service example



$$\begin{aligned}
 & * [x_{c1}, x_{c2}, x_{cc}, x_{amount}, x_{info}] (\text{bank} \bullet \text{charge1} ? \langle x_{c1}, x_{cc}, x_{amount}, x_{info} \rangle . s_1 \\
 & \quad | \text{bank} \bullet \text{charge2} ? \langle x_{c2}, x_{cc}, x_{amount} \rangle . s_2) \\
 & | (s_1 \mid s_2) \cdot \{ \dots \mapsto \dots \} \\
 & | (s'_1) \mid (s'_2)
 \end{aligned}$$

Parallel with priority as a coordination mechanism

Default behaviour

Consider a service providing mathematical functionalities
e.g. sum of two integers between 0 and 5

$$\begin{aligned} * [x, y, z] (& \textcolor{red}{math \bullet sum? \langle x, y, z \rangle. x \bullet resp! \langle error \rangle} \\ & + math \bullet sum? \langle x, 0, 0 \rangle. x \bullet resp! \langle 0 \rangle \\ & + math \bullet sum? \langle x, 0, 1 \rangle. x \bullet resp! \langle 1 \rangle \\ & + \dots + math \bullet sum? \langle x, 5, 5 \rangle. x \bullet resp! \langle 10 \rangle) \end{aligned}$$

In case the two values are not admissible, i.e. they are not integers between 0 and 5, the service replies with the string *error*

Parallel with priority as a coordination mechanism

'Blind date' session joining

Consider a service capable of arranging matches of 4-players online games

$$\begin{aligned} \text{masterServ} &\triangleq * [X_{\text{game}}, X_{\text{player1}}, X_{\text{player2}}, X_{\text{player3}}, X_{\text{player4}}] \\ &\quad \text{master} \bullet \text{join?} \langle X_{\text{game}}, X_{\text{player1}} \rangle. \\ &\quad \text{master} \bullet \text{join?} \langle X_{\text{game}}, X_{\text{player2}} \rangle. \\ &\quad \text{master} \bullet \text{join?} \langle X_{\text{game}}, X_{\text{player3}} \rangle. \\ &\quad \text{master} \bullet \text{join?} \langle X_{\text{game}}, X_{\text{player4}} \rangle. \\ &\quad [\text{matchId}] (X_{\text{player1}} \bullet \text{start!} \langle \text{matchId} \rangle \\ &\quad \quad | X_{\text{player2}} \bullet \text{start!} \langle \text{matchId} \rangle \\ &\quad \quad | X_{\text{player3}} \bullet \text{start!} \langle \text{matchId} \rangle \\ &\quad \quad | X_{\text{player4}} \bullet \text{start!} \langle \text{matchId} \rangle) \end{aligned}$$
$$\text{Player}_i \triangleq \text{master} \bullet \text{join!} \langle \text{poker}, p_i \rangle \mid [x_{id}] p_i \bullet \text{start?} \langle x_{id} \rangle. \langle \text{rest of } \text{Player}_i \rangle$$
$$\text{Player}_j \triangleq \text{master} \bullet \text{join!} \langle \text{bridge}, p_j \rangle \mid [x_{id}] p_j \bullet \text{start?} \langle x_{id} \rangle. \langle \text{rest of } \text{Player}_j \rangle$$

It could be hard to render this behaviour with other process calculi

Parallel with priority as a coordination mechanism

'Blind date' session joining

Consider a service capable of arranging matches of 4-players online games

$$\begin{aligned} \text{masterServ} &\triangleq * [X_{\text{game}}, X_{\text{player1}}, X_{\text{player2}}, X_{\text{player3}}, X_{\text{player4}}] \\ &\quad \text{master} \bullet \text{join?} \langle X_{\text{game}}, X_{\text{player1}} \rangle. \\ &\quad \text{master} \bullet \text{join?} \langle X_{\text{game}}, X_{\text{player2}} \rangle. \\ &\quad \text{master} \bullet \text{join?} \langle X_{\text{game}}, X_{\text{player3}} \rangle. \\ &\quad \text{master} \bullet \text{join?} \langle X_{\text{game}}, X_{\text{player4}} \rangle. \\ &\quad [\text{matchId}] (X_{\text{player1}} \bullet \text{start!} \langle \text{matchId} \rangle \\ &\quad \quad | X_{\text{player2}} \bullet \text{start!} \langle \text{matchId} \rangle \\ &\quad \quad | X_{\text{player3}} \bullet \text{start!} \langle \text{matchId} \rangle \\ &\quad \quad | X_{\text{player4}} \bullet \text{start!} \langle \text{matchId} \rangle) \end{aligned}$$

$$\text{Player}_i \triangleq \text{master} \bullet \text{join!} \langle \text{poker}, p_i \rangle \mid [x_{id}] p_i \bullet \text{start?} \langle x_{id} \rangle. \langle \text{rest of } \text{Player}_i \rangle$$

$$\text{Player}_j \triangleq \text{master} \bullet \text{join!} \langle \text{bridge}, p_j \rangle \mid [x_{id}] p_j \bullet \text{start?} \langle x_{id} \rangle. \langle \text{rest of } \text{Player}_j \rangle$$

It could be hard to render this behaviour with other process calculi

From μ COWS to COWS

μ COWS

From μ COWS to COWS

μ COWS

+

Termination activities

From μ COWS to COWS

μ COWS

+

Termination activities

=

COWS

COWS: why termination activities?

- ➊ To handle *faults* and enable *compensation*
- ➋ Termination activities can be used as *orchestration mechanisms*
 - ▶ E.g. to model the asymmetric parallel composition of Orc (i.e. the *where* construct, that prunes threads selectively)

Syntax of COWS

$s ::=$ (services)

- $\text{kill}(k)$ (kill)
- $u \bullet u' ! \bar{e}$ (invoke)
- $\sum_{i=0}^r g_i \cdot s_i$ (receive-guarded choice)
- $s \mid s$ (parallel composition)
- $\{s\}$ (protection)
- $[e] s$ (delimitation)
- $* s$ (replication)

$g ::=$ (guards)

- $p \bullet o ? \bar{w}$ (receive)

(notations)

k : (killer) labels

e : expressions

x : variables

v : values

n, p, o : names

u : variables | names

w : variables | values

e : labels | variables | names

- Killer labels cannot occur within expressions
 \Rightarrow they are not (communicable) values
- Only one binding construct: $[e] s$ binds e in the scope s
 - ▶ free/bound *elements* (i.e. names/variables/labels) defined accordingly

COWS operational semantics

Additional structural congruence laws

- $\{0\} \equiv 0 \quad \{ \{s\} \} \equiv \{s\} \quad \{[e] s\} \equiv [e] \{s\}$
- $s_1 \mid [e] s_2 \equiv [e] (s_1 \mid s_2)$ if $e \notin \text{fe}(s_1) \cup \text{fk}(s_2)$
 - ▶ $\text{fe}(s)$ denotes the set of **elements** occurring free in s
 - ▶ $\text{fk}(s)$ denotes the set of **free killer labels** in s
 - ▶ thus, differently from names/variables, the scope of killer labels cannot be extended

Labelled transition relation $\xrightarrow{\alpha}$

Label α is now generated by the following grammar:

$$\alpha ::= n \triangleleft \bar{v} \mid n \triangleright \bar{w} \mid n \sigma \ell \bar{v} \mid \textcolor{red}{k} \mid \dagger$$

COWS: Kill activity

- Activity **kill**(k) forces termination of all unprotected parallel activities inside an enclosing $[k]$, that stops the killing effect

$$\mathbf{kill}(k) \xrightarrow{k} \mathbf{0}$$

$$\frac{s_1 \xrightarrow{k} s'_1}{s_1 \mid s_2 \xrightarrow{k} s'_1 \mid \mathbf{halt}(s_2)}$$

$$\frac{s \xrightarrow{k} s'}{[k] s \xrightarrow{\dagger} [k] s'}$$

COWS: Kill activity

- Activity **kill**(k) forces termination of all unprotected parallel activities inside an enclosing $[k]$, that stops the killing effect

$$\begin{array}{c} \text{kill}(k) \xrightarrow{k} \mathbf{0} \end{array} \quad \frac{s_1 \xrightarrow{k} s'_1}{s_1 \mid s_2 \xrightarrow{k} s'_1 \mid \text{halt}(s_2)} \quad \frac{s \xrightarrow{k} s'}{[k] s \xrightarrow{\dagger} [k] s'}$$

Function $\text{halt}(s)$

returns the service obtained by only retaining the protected activities inside s

$$\begin{aligned} \text{halt}(\text{kill}(k)) &= \text{halt}(\mathbf{u}!\bar{e}) = \text{halt}(\sum_{i=0}^r n_i? \bar{w}_i.s_i) = \mathbf{0} \\ \text{halt}(s_1 \mid s_2) &= \text{halt}(s_1) \mid \text{halt}(s_2) & \text{halt}(\{s\}) &= \{s\} \\ \text{halt}([e] s) &= [e] \text{halt}(s) & \text{halt}(* s) &= * \text{halt}(s) \end{aligned}$$

COWS: Kill activity

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$$\frac{s_1 \xrightarrow{k} s'_1}{s_1 \mid s_2 \xrightarrow{k} s'_1 \mid \text{halt}(s_2)}$$

$$\frac{s \xrightarrow{k} s'}{[k] s \xrightarrow{\dagger} [k] s'}$$

- Kill activities are executed *eagerly*

$$\frac{s \xrightarrow{k} s' \quad k \neq e}{[e] s \xrightarrow{k} [e] s'}$$

$$\frac{s \xrightarrow{\dagger} s'}{[e] s \xrightarrow{\dagger} [e] s'}$$

$$\frac{s \xrightarrow{\alpha} s' \quad e \notin e(\alpha) \quad \alpha \neq k, \dagger \quad \text{noKill}(s, e)}{[e] s \xrightarrow{\alpha} [e] s'}$$

COWS: Kill activity

- Activity **kill**(k) forces termination of all unprotected parallel activities inside an enclosing $[k]$, that stops the killing effect
- Kill activities are executed *eagerly*

$$\begin{array}{c}
 \frac{s \xrightarrow{k} s' \quad k \neq e}{[e] s \xrightarrow{k} [e] s'} \qquad \frac{s \xrightarrow{\dagger} s'}{[e] s \xrightarrow{\dagger} [e] s'} \\
 \\
 \frac{s \xrightarrow{\alpha} s' \quad e \notin e(\alpha) \quad \alpha \neq k, \dagger \quad \text{noKill}(s, e)}{[e] s \xrightarrow{\alpha} [e] s'}
 \end{array}$$

Predicate noKill(s, e) (part 1/2)

checks the ability of s of immediately performing a kill activity

$$\text{noKill}(s, e) = \mathbf{true} \quad \text{if } \text{fk}(e) = \emptyset \qquad \text{noKill}(\mathbf{kill}(k'), k) = \mathbf{true} \quad \text{if } k \neq k'$$

$$\text{noKill}(\mathbf{kill}(k), k) = \mathbf{false} \qquad \text{noKill}(\mathbf{u}! \bar{e}, k) = \text{noKill}(\sum_{i=0}^r n_i ? \bar{w}_i . s_i, k) = \mathbf{true}$$

COWS: Kill activity

- Activity **kill**(k) forces termination of all unprotected parallel activities inside an enclosing $[k]$, that stops the killing effect
- Kill activities are executed *eagerly*

$$\frac{s \xrightarrow{k} s' \quad k \neq e}{[e] s \xrightarrow{k} [e] s'}$$
$$\frac{s \xrightarrow{\dagger} s'}{[e] s \xrightarrow{\dagger} [e] s'}$$
$$\frac{s \xrightarrow{\alpha} s' \quad e \notin e(\alpha) \quad \alpha \neq k, \dagger \quad \text{noKill}(s, e)}{[e] s \xrightarrow{\alpha} [e] s'}$$

Predicate noKill(s, e) (part 2/2)

checks the ability of s of immediately performing a kill activity

$$\text{noKill}(s \mid s', k) = \text{noKill}(s, k) \wedge \text{noKill}(s', k) \quad \text{noKill}([e] s, k) = \text{noKill}(s, k) \text{ if } e \neq k$$

$$\text{noKill}([k] s, k) = \text{true}$$

$$\text{noKill}(\{s\}, k) = \text{noKill}(* s, k) = \text{noKill}(s, k)$$

COWS: Kill activity

- Activity **kill**(k) forces termination of all unprotected parallel activities inside an enclosing $[k]$, that stops the killing effect
- Kill activities are executed *eagerly*
- $\{ \cdot \}$ protects activities from the effect of a forced termination

$$\frac{s \xrightarrow{\alpha} s'}{\{s\} \xrightarrow{\alpha} \{s'\}}$$

COWS operational semantics: labelled transition rules

$$\frac{[\bar{e}] = \bar{v}}{n!\bar{e} \xrightarrow{n \triangleleft \bar{v}} \mathbf{0}}$$

$$\frac{1 \leq j \leq r}{\sum_{i=1}^r n_i ? \bar{w}_i . s_i \xrightarrow{n_j \triangleright \bar{w}_j} s_j}$$

$$\frac{s \equiv \xrightarrow{\alpha} s'}{s \xrightarrow{\alpha} s'}$$

$$\frac{s_1 \xrightarrow{n \triangleright \bar{w}} s'_1 \quad s_2 \xrightarrow{n \triangleleft \bar{v}} s'_2 \quad \mathcal{M}(\bar{w}, \bar{v}) = \sigma \quad \text{noConf}(s_1 \mid s_2, n, \bar{v}, |\sigma|)}{s_1 \mid s_2 \xrightarrow{n \sigma |\sigma| \bar{v}} s'_1 \mid s'_2}$$

$$\frac{s \xrightarrow{n \sigma \uplus \{x \mapsto v\} \ell \bar{v}} s'}{[x] s \xrightarrow{n \sigma \ell \bar{v}} s' . \{x \mapsto v\}}$$

$$\frac{s_1 \xrightarrow{n \sigma \ell \bar{v}} s'_1 \quad \text{noConf}(s_2, n, \bar{v}, \ell)}{s_1 \mid s_2 \xrightarrow{n \sigma \ell \bar{v}} s'_1 \mid s_2}$$

$$\text{kill}(k) \xrightarrow{k} \mathbf{0}$$

$$\frac{s \xrightarrow{\alpha} s'}{\{s\} \xrightarrow{\alpha} \{s'\}}$$

$$\frac{s_1 \xrightarrow{\alpha} s'_1 \quad \alpha \neq k, n \sigma \ell \bar{v}}{s_1 \mid s_2 \xrightarrow{\alpha} s'_1 \mid s_2}$$

$$\frac{s \xrightarrow{k} s'}{[k] s \xrightarrow{\dagger} [k] s'}$$

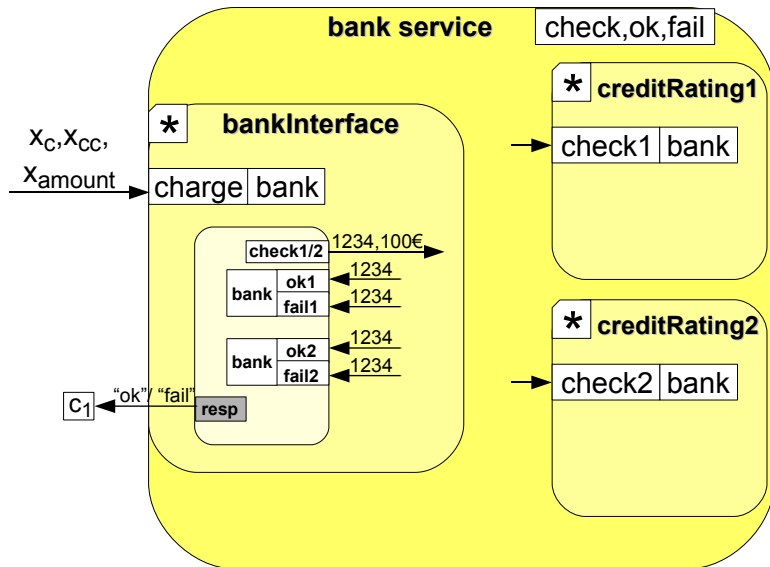
$$\frac{s \xrightarrow{k} s' \quad k \neq e}{[e] s \xrightarrow{k} [e] s'}$$

$$\frac{s_1 \xrightarrow{k} s'_1}{s_1 \mid s_2 \xrightarrow{k} s'_1 \mid \text{halt}(s_2)}$$

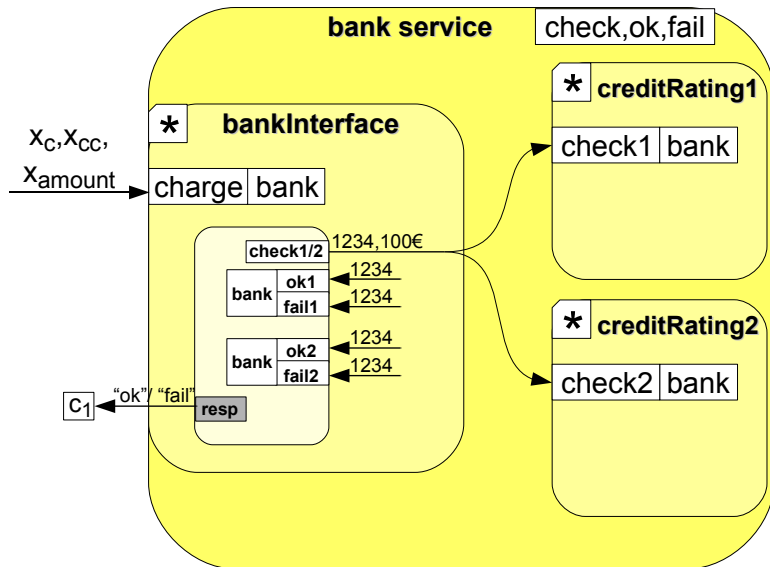
$$\frac{s \xrightarrow{\dagger} s'}{[e] s \xrightarrow{\dagger} [e] s'}$$

$$\frac{s \xrightarrow{\alpha} s' \quad e \notin e(\alpha) \quad \alpha \neq k, \dagger \quad \text{noKill}(s, e)}{[e] s \xrightarrow{\alpha} [e] s'}$$

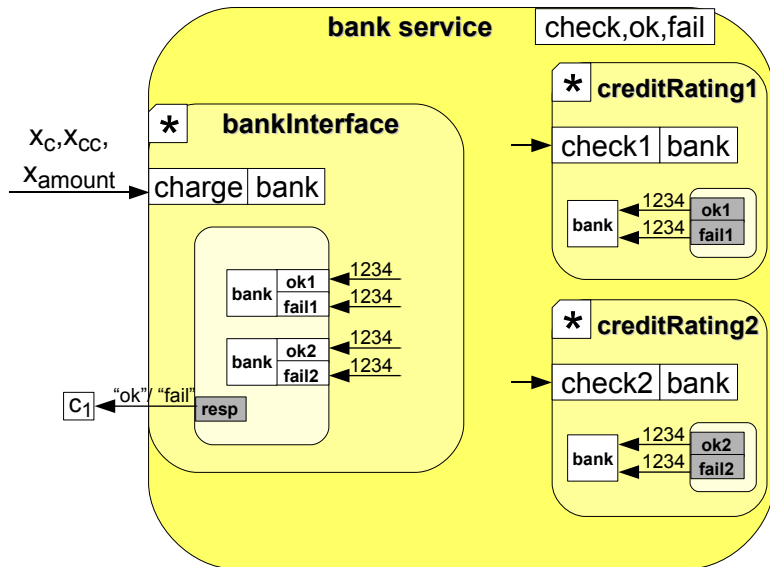
COWS: *multi rating* bank service example



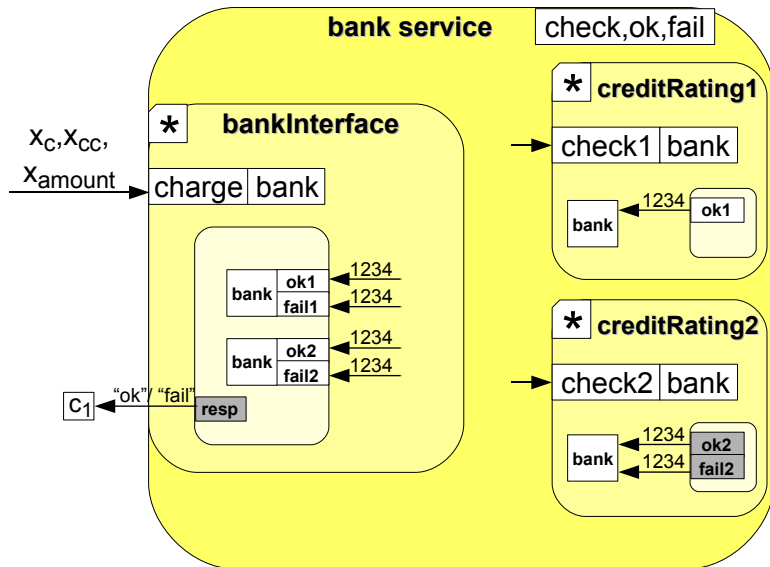
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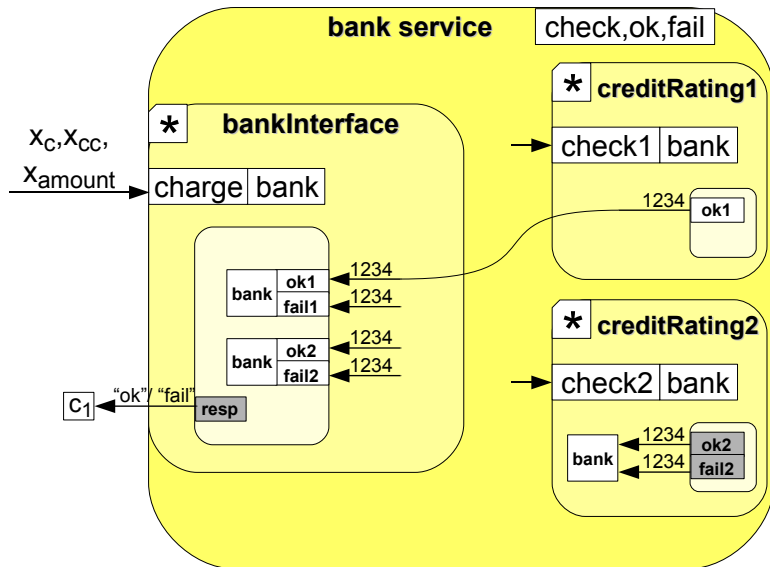
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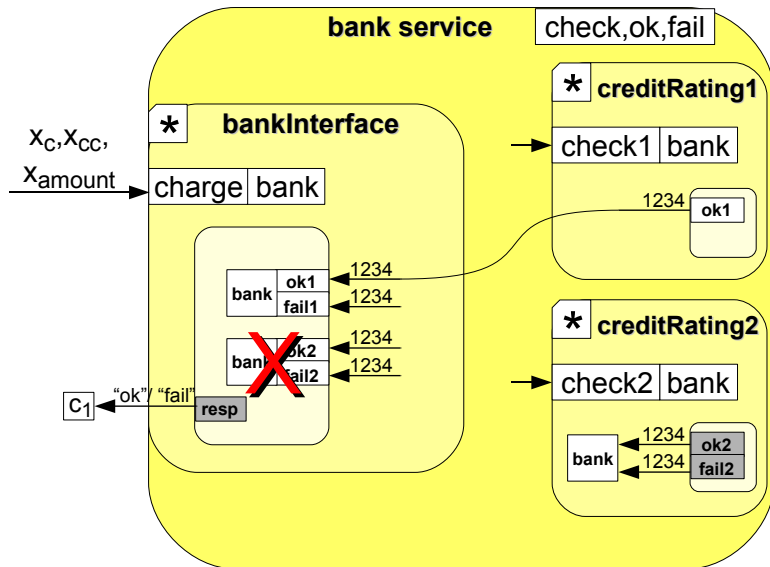
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COWS: *multi rating* bank service example

[check1, check2, ok1, ok2, fail1, fail2]

(* bankInterface | * creditRating1 | * creditRating2)

bankInterface \triangleq

[x_c, x_{cc}, x_{amount}]

bank • charge? $\langle x_c, x_{cc}, x_{amount} \rangle$.

(bank • check1! $\langle x_{cc}, x_{amount} \rangle$ | bank • check2! $\langle x_{cc}, x_{amount} \rangle$

| [k] (bank • ok1? $\langle x_{cc} \rangle$. (**kill**(k) | { x_c • resp! $\langle \text{"ok"} \rangle$ })

+ bank • fail1? $\langle x_{cc} \rangle$. s_1

| bank • ok2? $\langle x_{cc} \rangle$. (**kill**(k) | { x_c • resp! $\langle \text{"ok"} \rangle$ })

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COWS: peculiar examples

Protected kill activity

- Execution of a kill activity within a protection block

$$[k] (\{s_1 \mid \{s_2\} \mid \mathbf{kill}(k)\} \mid s_3) \mid s_4 \xrightarrow{\dagger} [k] \{s_2\} \mid s_4$$

For simplicity, assume that $\text{halt}(s_1) = \text{halt}(s_3) = \mathbf{0}$

- $\mathbf{kill}(k)$ terminates all parallel services inside delimitation $[k]$ (i.e. s_1 and s_3), except those that are protected at the same nesting level of the kill activity (i.e. s_2)

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COWS: peculiar examples

Interplay between communication and kill activity

$$p \bullet o! \langle n \rangle \mid [k] ([x] p \bullet o? \langle x \rangle . s \mid \mathbf{kill}(k)) \xrightarrow{\dagger} p \bullet o! \langle n \rangle \mid [k] [x] \mathbf{0}$$

- Kill activities can break communication
- This is the only possible evolution (kills are executed *eagerly*)
- Communication can be guaranteed by protecting the receive

$$\begin{aligned} p \bullet o! \langle n \rangle \mid [k] ([x] \{ p \bullet o? \langle x \rangle . s \} \mid \mathbf{kill}(k)) &\xrightarrow{\dagger} \\ p \bullet o! \langle n \rangle \mid [k] ([x] \{ p \bullet o? \langle x \rangle . s \}) &\xrightarrow{p \bullet o \emptyset 1 \langle n \rangle} [k] \{ s \cdot \{ x \mapsto n \} \} \end{aligned}$$

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COWS expressiveness

Considerations on COWS expressiveness

- Encoding other calculi

- ▶ π -calculus, Localized π -calculus ($L\pi$), ...
- ▶ SCC (Session Centered Calculus)
- ▶ Orc
- ▶ WS-CALCULUS
- ▶ *Blite* (a lightweight version of WS-BPEL)

- COWS (like other calculi equipped with priority) is not encodable into mainstream calculi (e.g. CCS and π -calculus) [EXPRESS'10]

- Modelling imperative and orchestration constructs

- ▶ Assignment, conditional choice, sequential composition, ...
- ▶ WS-BPEL flow graphs, fault and compensation handlers
- ▶ QoS requirement specifications and SLA negotiations [WWV'07]
- ▶ Timed orchestration constructs [ICTAC'07]

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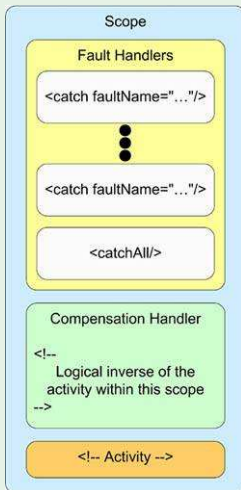
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COWS: fault and compensation handling

Scope



COWS: fault and compensation handling

Syntax for compensation

$s ::= \dots$ (services)
| **throw**(ϕ) (fault generator)
| **compensate**(i) (compensate)
| [$s : \mathbf{catch}(\phi_1)\{s_1\} : \dots : \mathbf{catch}(\phi_n)\{s_n\} : s_c$] i (scope)

- **throw**(ϕ): rises a fault signal ϕ that triggers execution of s if a construct **catch**(ϕ){ s } exists within the same scope
- **compensate**(i): invokes a compensation handler of an inner scope i that has already completed normally (i.e. without faulting)
- [$s : \mathbf{catch}(\phi_1)\{s_1\} : \dots : \mathbf{catch}(\phi_n)\{s_n\} : s_c$] i : is uniquely identified by i and groups together a service s (the normal behaviour), an optional list of fault handlers, and a compensation handler s_c

COWS: fault and compensation handling

Encoding

$$\begin{aligned} \llbracket [s : \mathbf{catch}(\phi_1)\{s_1\} : \dots : \mathbf{catch}(\phi_n)\{s_n\} : s_c]_i \rrbracket_k = \\ [\phi_1, \dots, \phi_n] (\llbracket \mathbf{catch}(\phi_1)\{s_1\} \rrbracket_k \mid \dots \mid \llbracket \mathbf{catch}(\phi_n)\{s_n\} \rrbracket_k \\ \mid [k_i] \llbracket s \rrbracket_{k_i} ; (x_{done} \bullet o_{done} ! \langle \rangle \mid [k'] \{ \mathbf{undo} ? \langle i \rangle . \llbracket s_c \rrbracket_{k'} \})) \end{aligned}$$

$$\llbracket \mathbf{catch}(\phi)\{s\} \rrbracket_k = \mathbf{throw} ? \langle \phi \rangle . [k'] \llbracket s \rrbracket_{k'}$$

$$\llbracket \mathbf{compensate}(i) \rrbracket_k = \mathbf{undo} ! \langle i \rangle \mid x_{done} \bullet o_{done} ! \langle \rangle$$

$$\llbracket \mathbf{throw}(\phi) \rrbracket_k = \{ \mathbf{throw} ! \langle \phi \rangle \} \mid \mathbf{kill}(k)$$

Analysis techniques

Analysis techniques for COWS specifications

- 1 A bisimulation-based observational semantics [ICALP'09]
- 2 A type system for checking confidentiality properties [FSEN'07]
- 3 A logical verification methodology [FASE'08]

Analysis techniques: an observational semantics

Behavioural equivalences: key concepts

- An important ingredient of a process calculus is a notion of behavioural equivalences between its terms
- Behavioural equivalences, and the related proof techniques, are a tool providing a means to establishing formal correspondences between terms of a process calculus
- Syntactically different terms may behave the same way, hence they ought to be considered behaviourally equivalent
- Behavioural equivalences can take into account diverse *observable* properties of terms (name mobility, asynchrony, . . .)
 - ▶ Several different classes of behavioural equivalences have been introduced, each one being characterised by a specific notion of *observable behaviour*
 - ▶ The semantics induced by such equivalences are indeed called *observational semantics*

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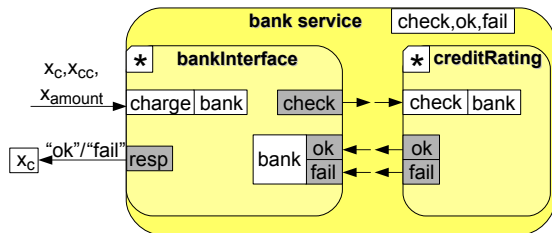
- Powerful and widespread used techniques are based on the notion of *bisimulation*
- Intuitively, a bisimulation is a relation that permits associating two terms if one simulates the behaviour (i.e. the actions that can be performed) of the other and vice-versa
- In doing this, the behaviour of intermediate states that the terms traverse as they evolve have taken into account
 - ▶ The action capabilities of the intermediate states does matter: e.g. to observe different deadlock behaviours

An observational semantics for COWS

An *observational semantics* permits checking interchangeability of services and conformance against service specifications

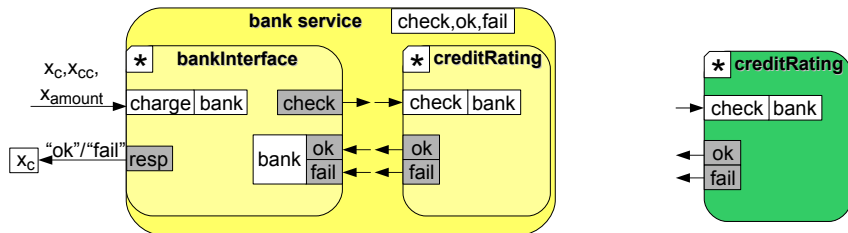
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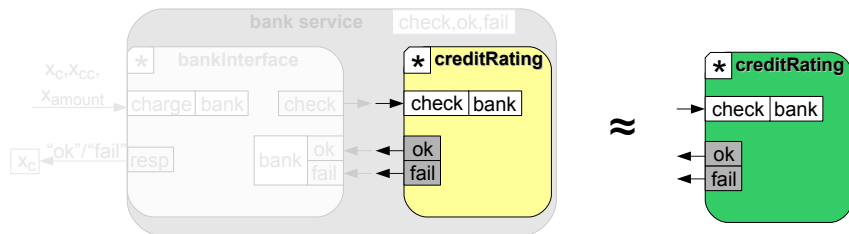
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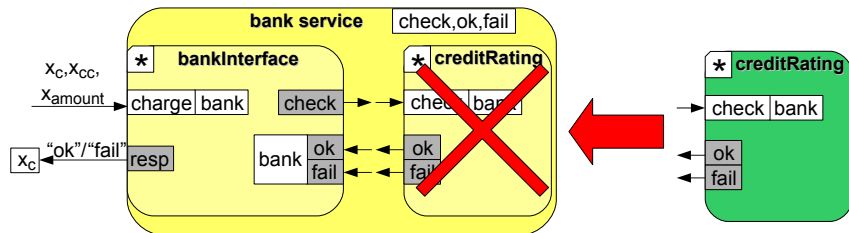
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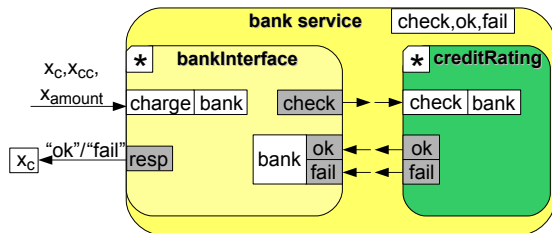
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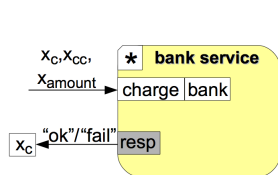
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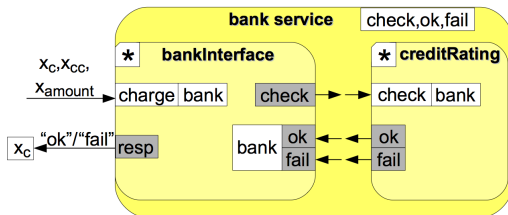


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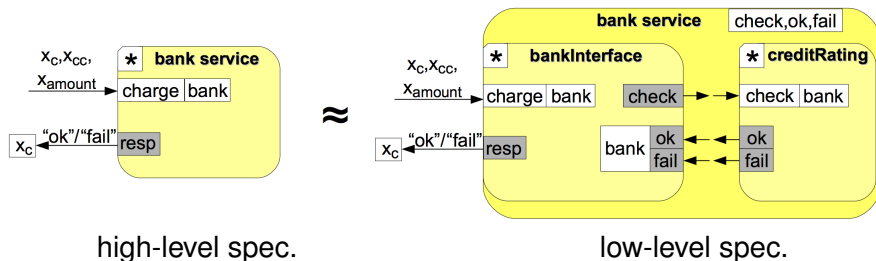
high-level spec.



low-level spec.

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An observational semantics for COWS

An *observational semantics* permits checking interchangeability of services and conformance against service specifications

- We have defined:
 - ▶ natural notions of strong and weak *open barbed bisimilarities*
 - ▶ manageable characterisations in terms of *labelled bisimilarities*
- These semantics show that:
 - ▶ COWS's priority mechanisms partially recover the capability to observe receive actions
 - ▶ primitives for termination impose specific conditions on the bisimilarities

A natural notion of bisimulation

Observable (barb)

Predicate $s \downarrow_n$ holds true if there exist s' , \bar{n} and \bar{v} s.t. $s \xrightarrow{n \triangleleft [\bar{n}] \bar{v}} s'$,
i.e. only the output capabilities are considered as observable

E.g. $[\bar{x}] (n? \bar{x} \mid n! \bar{v}) \downarrow_n$, while $[\bar{x}] (n? \bar{x}) \not\downarrow_n$

Barbed bisimilarity \simeq

is the largest symmetric, barb preserving, computation and context closed relation over COWS terms

- Barbed bisimilarity suffers from universal quantification over all possible language contexts
 - ▶ this makes the reasoning on terms very hard
- We have provided a purely co-inductive notion of bisimulation
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A co-inductive notion of bisimulation

Labelled bisimilarity \sim

A names-indexed family of symmetric binary relations $\{\mathcal{R}_{\mathcal{N}}\}_{\mathcal{N}}$ is a *labelled bisimulation* if $s_1 \mathcal{R}_{\mathcal{N}} s_2$ then $\text{halt}(s_1) \mathcal{R}_{\mathcal{N}} \text{halt}(s_2)$ and if $s_1 \xrightarrow{\alpha} s'_1$, where $\text{bu}(\alpha)$ are fresh, then:

- 1 if $\alpha = n \triangleright [\bar{x}] \bar{w}$ then one of the following holds:
 - (a) $\forall \bar{v}$ s.t. $\mathcal{M}(\bar{x}, \bar{v}) = \sigma$ and $\text{noc}(s_2, n, \bar{w} \cdot \sigma, |\bar{x}|)$:
 $\exists s'_2 : s_2 \xrightarrow{n \triangleright [\bar{x}] \bar{w}} s'_2$ and $s'_1 \cdot \sigma \mathcal{R}_{\mathcal{N}} s'_2 \cdot \sigma$
 - (b) $|\bar{x}| = |\bar{w}|$ and $\forall \bar{v}$ s.t. $\mathcal{M}(\bar{x}, \bar{v}) = \sigma$ and $\text{noc}(s_2, n, \bar{w} \cdot \sigma, |\bar{x}|)$:
 $\exists s'_2 : s_2 \xrightarrow{\emptyset} s'_2$ and $s'_1 \cdot \sigma \mathcal{R}_{\mathcal{N}} (s'_2 \mid n! \bar{v})$ or $s'_1 \cdot \sigma \mathcal{R}_{\mathcal{N}} (s'_2 \mid \{\{n! \bar{v}\}\})$
- 2 if $\alpha = n \emptyset \ell \bar{v}$ where $\ell = |\bar{v}|$ then one of the following holds:
 - (a) $\exists s'_2 : s_2 \xrightarrow{n \emptyset \ell \bar{v}} s'_2$ and $s'_1 \mathcal{R}_{\mathcal{N}} s'_2$
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- 3 if $\alpha = n \triangleleft [\bar{n}] \bar{v}$ where $n \notin \mathcal{N}$ then $\exists s'_2 : s_2 \xrightarrow{n \triangleleft [\bar{n}] \bar{v}} s'_2$ and $s'_1 \mathcal{R}_{\mathcal{N} \cup \bar{n}} s'_2$
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Two closed terms s_1 and s_2 are \mathcal{N} -bisimilar, written $s_1 \sim^{\mathcal{N}} s_2$, if $s_1 \mathcal{R}_{\mathcal{N}} s_2$ for some $\mathcal{R}_{\mathcal{N}}$ in a labelled bisimulation. They are *labelled bisimilar*, written $s_1 \sim s_2$, if they are \emptyset -bisimilar. $\sim^{\mathcal{N}}$ is called \mathcal{N} -bisimilarity, while \sim is called *labelled bisimilarity*

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 s_2 performs (a) the same action or (b) an internal action and ...
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A names-indexed family of symmetric binary relations $\{\mathcal{R}_{\mathcal{N}}\}_{\mathcal{N}}$ is a *labelled bisimulation* if $s_1 \mathcal{R}_{\mathcal{N}} s_2$ then $\text{halt}(s_1) \mathcal{R}_{\mathcal{N}} \text{halt}(s_2)$ and if $s_1 \xrightarrow{\alpha} s'_1$, where $\text{bu}(\alpha)$ are fresh, then:

- ① if s_1 performs a *receive* then one of the following holds:
 - (a) s_2 performs the same receive and the continuations stand in the same relation for any matching tuple of values that can be effectively received
 - (b) if the argument of the receive contains only variables or is the empty tuple, s_2 performs an internal action leading to a term that, composed with the consumed invoke, stands in the same relation
- ② if s_1 performs a *communication* involving an unobservable receive then: s_2 performs (a) the same action or (b) an internal action and ...
- ③ if s_1 performs an *invoke* then s_2 performs the same invoke and ...
- ④ if $\alpha = \emptyset$, $\alpha = \dagger$ or $\alpha = \mathfrak{n} \emptyset \ell \bar{\nu}$, where $\ell \neq |\bar{\nu}|$, then $\exists s'_2 : s_2 \xrightarrow{\alpha} s'_2$ and $s'_1 \mathcal{R}_{\mathcal{N}} s'_2$

Two closed terms s_1 and s_2 are \mathcal{N} -bisimilar, written $s_1 \sim^{\mathcal{N}} s_2$, if $s_1 \mathcal{R}_{\mathcal{N}} s_2$ for some $\mathcal{R}_{\mathcal{N}}$ in a labelled bisimulation. They are *labelled bisimilar*, written $s_1 \sim s_2$, if they are \emptyset -bisimilar. $\sim^{\mathcal{N}}$ is called \mathcal{N} -bisimilarity, while \sim is called *labelled bisimilarity*

A co-inductive notion of bisimulation

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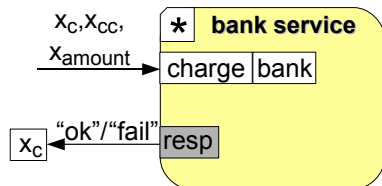
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Two closed terms s_1 and s_2 are \mathcal{N} -bisimilar, written $s_1 \sim^{\mathcal{N}} s_2$, if $s_1 \mathcal{R}_{\mathcal{N}} s_2$ for some $\mathcal{R}_{\mathcal{N}}$ in a labelled bisimulation. They are *labelled bisimilar*, written $s_1 \sim s_2$, if they are \emptyset -bisimilar. $\sim^{\mathcal{N}}$ is called \mathcal{N} -bisimilarity, while \sim is called *labelled bisimilarity*

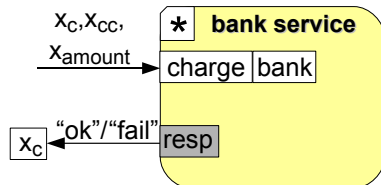
Observational semantics at work: bank service

We can compare the high-level specification


$$\begin{aligned} & * [x_c, x_{cc}, x_{amount}] \\ & \text{bank} \bullet \text{charge?} \langle x_c, x_{cc}, x_{amount} \rangle. \\ & x_c \bullet \text{resp!} \langle \text{chk}(x_{cc}, x_{amount}) \rangle \end{aligned}$$

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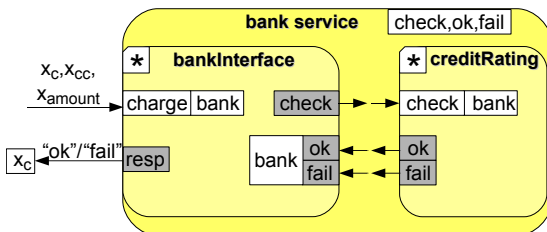


$$* [x_C, x_{cc}, x_{amount}]$$

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with the low-level specification



$$[\text{check}, \text{ok}, \text{fail}]$$

$$(* \text{bankInterface} \mid * \text{creditRating})$$

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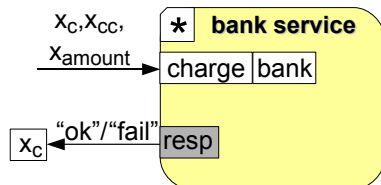
$$(\text{bank} \bullet \text{check!} \langle x_{cc}, x_{amount} \rangle$$

$$\mid \text{bank} \bullet \text{ok?} \langle x_{cc} \rangle . x_C \bullet \text{resp!} \langle \text{"ok"} \rangle$$

$$+ \text{bank} \bullet \text{fail?} \langle x_{cc} \rangle . x_C \bullet \text{resp!} \langle \text{"fail"} \rangle)$$

Observational semantics at work: bank service

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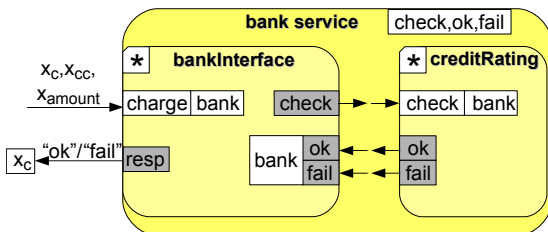


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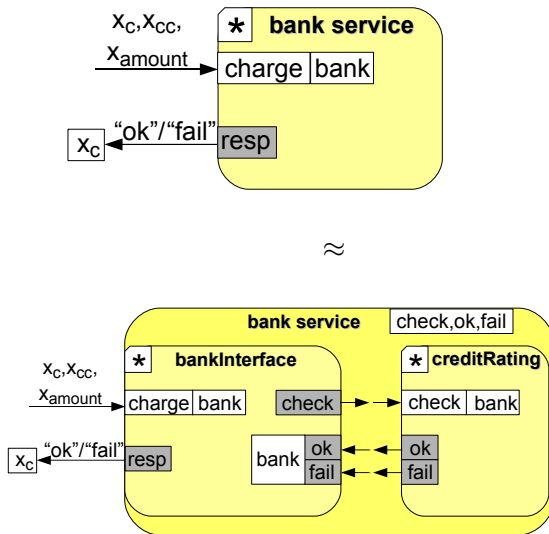
$$\text{bank} \bullet \text{check?} \langle x_{CC}, x_a \rangle.$$

$$[p, o] (p \bullet o! \langle \text{chk}(x_{CC}, x_{amount}) \rangle$$

$$\mid p \bullet o? \langle \text{"ok"} \rangle. \text{bank} \bullet \text{ok!} \langle x_{CC} \rangle$$

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Observational semantics at work: bank service



Examples: observation of receive actions

Asynchronous π -calculus: the input absorption law

$$\tau + a(b). \bar{a}b \sim \tau$$

COWS without priority: the receive absorption law

$$[x] (\emptyset + p \bullet o? \langle x, v \rangle . p \bullet o! \langle x, v \rangle) \sim \emptyset$$

where $\emptyset \triangleq [p', o'] (p' \bullet o! \langle \rangle \mid p' \bullet o? \langle \rangle)$

COWS: the receive absorption law

$$[x] (\emptyset + p \bullet o? \langle x, v \rangle . p \bullet o! \langle x, v \rangle) \not\sim \emptyset$$

since $\mathbb{C} \triangleq [y, z] p \bullet o? \langle y, z \rangle . p'' \bullet o''! \langle \rangle \mid p \bullet o! \langle v', v \rangle \mid [\cdot]$ can distinguish them

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Analysis techniques: a type system

A type system for confidentiality properties

- Type systems could be a scalable way to provide evidence that a large number of SOC applications enjoy some given properties

Confidentiality properties

Critical data (e.g. credit card information) are shared only by authorized partners

- Our type system permits
 - ▶ expressing and forcing policies regulating the exchange of data among interacting services
 - ▶ ensuring that, in that respect, services do not manifest unexpected behaviours

Syntax of typed COWS

$S ::=$	(services)
kill (k)	(kill)
$ \quad u \bullet u' ! \langle \{\epsilon_1\}_{r_1}, \dots, \{\epsilon_n\}_{r_n} \rangle$	(invoke)
$ \quad \sum_{i=0}^r p_i \bullet o_i ? \bar{w}_i . s_i$	(choice)
$ \quad s \mid s$	(parallel)
$ \quad \{s\}$	(protection)
$ \quad [e] s$	(delimitation)
$ \quad * s$	(replication)

(notations)
k : (killer) labels
ϵ : expressions
x : variables
v : values
n, p, o : names
u : vars names
w : vars values
e : labels vars names

Programmers can settle the partners usable to exchange any given datum, thus avoiding the datum be accessed by unwanted services

- Data are annotated with *regions*: $u \bullet u' ! \langle \{\epsilon_1\}_{r_1}, \dots, \{\epsilon_n\}_{r_n} \rangle$
- Regions $r_1 \dots r_n$ specify the policies regulating the exchange of the data resulting from evaluation of $\epsilon_1 \dots \epsilon_n$
- A region r can be either a finite subset of partners and variables or the distinct element \top (denoting the universe of partners)

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Static and dynamic semantics

Static semantics

A static type system infers region annotations for variable declarations and returns well-typed terms

Dynamic semantics

The operational semantics exploits region annotations to authorize or block the exchange of data

Static semantic

- The *static* type inference system has two main tasks
 - ▶ performs some coherence checks
e.g. the partner used by an invoke must belong to the regions of all data occurring in the argument of the activity
 - ▶ derives the minimal region annotations for variable declarations that ensure consistency of services initial configuration
 - ★ $[\{x\}'] s$ means that the datum that dynamically will replace x will be used at most by the partners in r
- Typing judgements are written $\Gamma \vdash s \succ \Gamma' \vdash s'$, where the type environment Γ is a finite function from variables to regions
- s is *well-typed* if $\emptyset \vdash s' \succ \emptyset \vdash s$, for some s'
i.e. s is the (typed) service obtained by decorating s' with the regions describing the use of each variable of s' in its scope

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Static semantics : significant typing rules

- Rule for (monadic) invoke activity:

$$\frac{u \in r}{\Gamma \vdash u \bullet u'! \{e(\bar{y})\}_r \succ (\Gamma + \{x : r\}_{x \in \bar{y}}) \vdash u \bullet u'! \{e(\bar{y})\}_r}$$

- ▶ it checks if the invoked partner u belongs to the region of the datum
- ▶ if it succeeds, the type environment Γ is extended by associating a proper region to each variable used in the argument expression e

- Rule for variable delimitation:

$$\frac{\Gamma \uplus \{x : \emptyset\} \vdash s \succ \Gamma' \uplus \{x : r\} \vdash s' \quad x \notin \text{reg}(\Gamma')}{\Gamma \vdash [x] s \succ \Gamma' \vdash [\{x\}^{r-\{x\}}] s'}$$

- ▶ it annotates the delimitation with the region associated to it by the type environment
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Dynamic semantics

- The language operational semantics only performs efficiently implementable checks to authorize or block communication
 - ▶ types are just sets of (partner) names
 - ▶ the region annotation (policy) of output data must contain the region annotation of the corresponding input variables
- The most significant modified rule:

$$\frac{s \xrightarrow{n \sigma \uplus \{x \mapsto \{v\}_r\} \ell \bar{v}} s' \quad r' \cdot \sigma \subseteq r}{[\{x\}^{r'}] s \xrightarrow{n \sigma \ell \bar{v}} s' \cdot \{x \mapsto \{v\}_r\}}$$

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Results

Major results

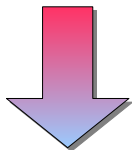
Subject reduction & *type safety* results imply that services always comply with the constraints (expressed by the type) of each datum

- *Subject reduction* states that well-typedness is preserved along computations
- *Type safety* states that well-typed services do respect region annotations

Results

Major results

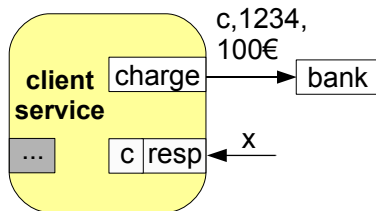
Subject reduction & type safety results imply that services always comply with the constraints (expressed by the type) of each datum



Soundness

A service s is *sound* if, for any datum v occurring in s associated to region r and for all possible evolutions of s , it holds that v can only be exchanged using partners in r

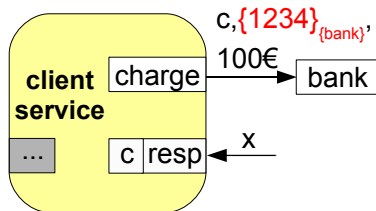
The bank service with security policies



client \triangleq
bank • charge!⟨c, 1234, 100€⟩
| [x] (c • resp?⟨x⟩.s | s')

Client policy : *only* bank is authorized
to access credit card data

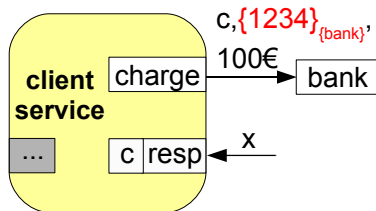
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$T_{\text{client}} \triangleq$
 $\text{bank} \bullet \text{charge}! \langle c, \{1234\}_{\text{bank}}, 100\text{€} \rangle$
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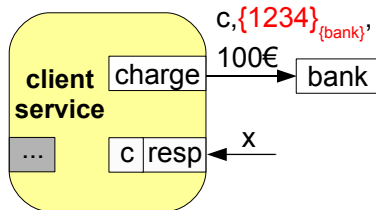


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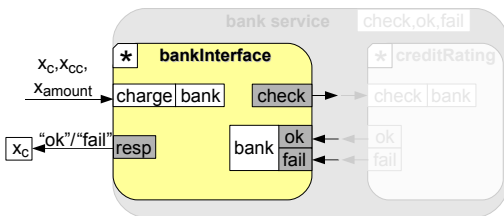


$T_{\text{client}} \triangleq$

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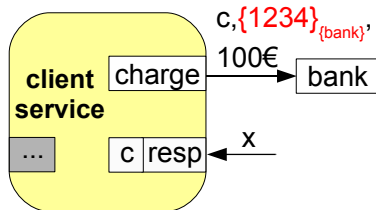
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$\text{bankInterface} \triangleq$

$[x_c, x_{cc}, x_{\text{amount}}]$
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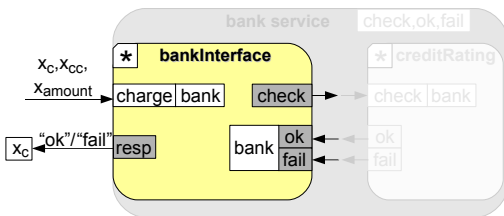


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$$\text{Tclient} \triangleq \text{bank} \bullet \text{charge!} \langle \text{c}, \{1234\}_{\{\text{bank}\}}, 100\text{€} \rangle \\ | [\text{x}] (\text{c} \bullet \text{resp?} \langle \text{x} \rangle . \text{s} \mid \text{s}')$$

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By using the statically inferred annotations, ...

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By using the statically inferred annotations, the operational semantics guarantees that the content of x_{cc} cannot become available to other services

$$\text{Tclient} \mid [\text{check}, \text{ok}, \text{fail}] (* \text{TbankInterface} \mid * \text{creditRating}) \longrightarrow \dots$$

$$\text{Indeed, } \text{region}(\{x_{cc}\}_{\text{bank}}) \subseteq \text{region}(\{1234\}_{\text{bank}})$$

A malicious bank service

$$\text{Tclient} \triangleq \text{bank} \bullet \text{charge!} \langle c, \{1234\}_{\{\text{bank}\}}, 100\text{€} \rangle \\ | [x] (c \bullet \text{resp?} \langle x \rangle . s \mid s')$$

Client policy: *only* bank is authorized to access credit card data

$$\text{spyBankInterface} \triangleq [x_c, x_{cc}, x_{\text{amount}}] \\ \text{bank} \bullet \text{charge?} \langle x_c, x_{cc}, x_{\text{amount}} \rangle \cdot \\ (\text{spy} \bullet \text{check!} \langle x_{cc}, x_{\text{amount}} \rangle \\ | \text{bank} \bullet \text{ok?} \langle x_{cc} \rangle . x_c \bullet \text{resp!} \langle \text{"ok"} \rangle \\ + \text{bank} \bullet \text{fail?} \langle x_{cc} \rangle . x_c \bullet \text{resp!} \langle \text{"fail"} \rangle)$$

A malicious bank service

$$\text{Tclient} \triangleq \text{bank} \bullet \text{charge!} \langle \text{c}, \{1234\}_{\text{bank}}, 100\text{€} \rangle \\ | [\text{x}] (\text{c} \bullet \text{resp?} \langle \text{x} \rangle . \text{s} \mid \text{s}')$$

Client policy: *only* bank is authorized to access credit card data

$$\text{TspyBankInterface} \triangleq [\{ \text{x}_\text{c} \}_{\text{bank}}, \{ \text{x}_\text{cc} \}_{\text{bank, spy}}, \{ \text{x}_\text{amount} \}_{\text{bank, spy}}] \\ \text{bank} \bullet \text{charge?} \langle \text{x}_\text{c}, \text{x}_\text{cc}, \text{x}_\text{amount} \rangle . \\ (\text{spy} \bullet \text{check!} \langle \text{x}_\text{cc}, \text{x}_\text{amount} \rangle \\ | \text{bank} \bullet \text{ok?} \langle \text{x}_\text{cc} \rangle . \text{x}_\text{c} \bullet \text{resp!} \langle \text{"ok"} \rangle \\ + \text{bank} \bullet \text{fail?} \langle \text{x}_\text{cc} \rangle . \text{x}_\text{c} \bullet \text{resp!} \langle \text{"fail"} \rangle)$$

From the statically inferred annotations, ...

A malicious bank service

$$\text{Tclient} \triangleq \text{bank} \cdot \text{charge}! \langle \text{c}, \{1234\}_{\text{bank}}, 100\text{€} \rangle \\ | [x] (\text{c} \cdot \text{resp}? \langle x \rangle . s \mid s')$$

Client policy: *only* bank is authorized to access credit card data

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From the statically inferred annotations, we can see that the contents of x_{cc} and x_{amount} can become available to spy!

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From the statically inferred annotations, we can see that the contents of x_{cc} and x_{amount} can become available to spy!

The operational semantics does block the transition

$$\text{Tclient} \mid [\text{check}, \text{ok}, \text{fail}] (* \text{TspyBankInterface} \mid * \text{creditRating}) \not\rightarrow$$

Indeed, $\text{region}(\{x_{cc}\}_{\text{bank, spy}}) \not\subseteq \text{region}(\{1234\}_{\text{bank}})$

The bank service: a bank policy

$$\begin{aligned} \text{TclientKey} \triangleq & \text{bank} \bullet \text{charge!} \langle c, \{1234\}_{\{\text{bank}\}}, 100\text{€} \rangle \\ & | [x, y_{\text{key}}] (c \bullet \text{resp?} \langle x, y_{\text{key}} \rangle . s \mid s') \end{aligned}$$

The client can also receive a personal **secret key** to be used for successive operations

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Policy: the bank service wants to guarantees that the key sent to the client is not disclosed to third parties

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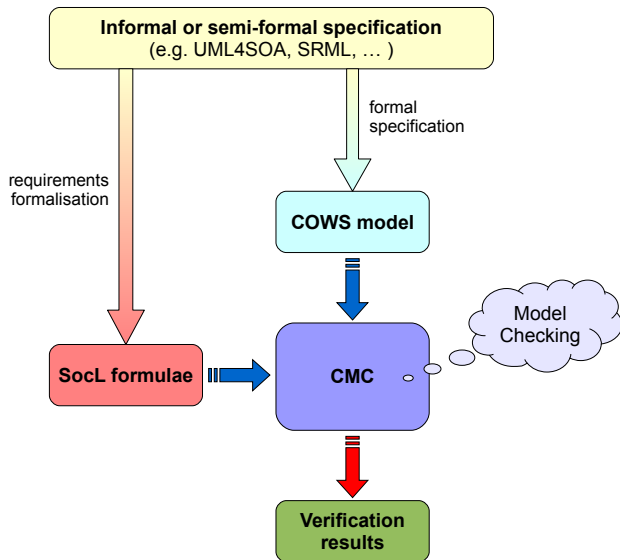
The policy is not fixed at design time, but *depends* on the value of x_c

Analysis techniques: a logical framework

Logics and Model checking

- Process calculi provide behavioral specifications of services
- Logics have been long since proved able to reason about such complex systems as SOC applications
 - ▶ provide abstract specifications of these complex systems
 - ▶ can be used for describing system properties rather than system behaviors
- Logics and model checkers can be used as tools for verifying that services enjoy desirable properties and do not manifest unexpected behaviors

A logical verification methodology



Requirements formalisation

To formally express service properties we exploit

SocL

an action- and state-based, branching time, temporal logic expressly designed to formalise in a convenient way distinctive aspects of services

action- and state-based logic



Doubly Labelled Transition Systems (L^2TS) as interpretation domain



Abstract notion of services

- services are thought of as sw entities which may have an internal state and can interact with each other
- services are characterised by actions and atomic propositions of the form *type/name(interaction, corrTuple)*

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SocL actions

Actions ($a \in Act$)

have the form $t(i, c)$

- t : type of the action (e.g. *request*, *response*, *fail*, ...)
- i : name of the interaction which the action is part of (e.g. *charge*)
- c : tuple of correlation values and variables identifying the interaction;
var denotes a binding occurrence of the correlation variable *var*

Examples

- $request(charge, 1234, 1)$: action starting an (instance of the) interaction *charge* which will be identified through the correlation tuple $\langle 1234, 1 \rangle$
a corresponding response action can be $response(charge, 1234, 1)$
- $request(charge, 1234, id)$: request action where the second correlation value is unknown; a (binder for a) correlation variable *id* is used instead
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SocL atomic propositions

Atomic propositions ($\pi \in AP$)

have the form $p(i, c)$

- p : name of the proposition (*accepting_request*, *accepting_cancel*, ...)
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Examples

- *accepting_request(charge)*: proposition indicating that a state can accept requests for the interaction *charge* (regardless of the correlation data)
- *accepting_cancel(charge, 1234, 1)*: a state permits to cancel those requests for interaction *charge* identified by the correlation tuple $\langle 1234, 1 \rangle$

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SocL syntax

State formulae syntax

$$\phi ::= \text{true} \mid \pi \mid \neg\phi \mid \phi \wedge \phi' \mid E\psi \mid A\psi$$

Path formulae syntax

$$\psi ::= X_{\gamma}\phi \mid \phi_x U_{\gamma}\phi' \mid \phi_x W_{\gamma}\phi'$$

Action formulae syntax

$$\gamma ::= \underline{a} \mid \chi \qquad \chi ::= tt \mid a \mid \tau \mid \neg\chi \mid \chi \wedge \chi$$

\underline{a} indicates that the action may contain variables binders

Some derived modalities

$\langle \gamma \rangle \phi$ stands for $EX_{\gamma} \phi$

$E(\phi_x U \phi')$ stands for $\phi' \vee E(\phi_x U_{x \vee \tau} \phi')$

$AF_{\gamma} \text{true}$ stands for $A(\text{true}_{\#} U_{\gamma} \text{true})$

$[\gamma] \phi$ stands for $\neg \langle \gamma \rangle \neg \phi$

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E and A are existential and universal (resp.) *path quantifiers*

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Path formulae syntax

$$\Psi ::= X_{\gamma}\phi \mid \phi_{\chi}U_{\gamma}\phi' \mid \phi_{\chi}W_{\gamma}\phi'$$

X , U and W are the *next*, (*strong*) *until* and *weak until* operators

- $X_{\gamma}\phi$ says that in the next state of the path, reached by an action satisfying γ , the formula ϕ holds
- $\phi_{\chi}U_{\gamma}\phi'$ says that ϕ' holds at some future state of the path reached by a last action satisfying γ , while ϕ holds from the current state until that state is reached and all the actions executed in the meanwhile along the path satisfy χ
- $\phi_{\chi}W_{\gamma}\phi'$ holds on a path either if the corresponding strong until operator holds or if for all the states of the path the formula ϕ holds and all the actions of the path satisfy χ

SocL syntax

State formulae syntax

$$\phi ::= \text{true} \mid \pi \mid \neg\phi \mid \phi \wedge \phi' \mid E\psi \mid A\psi$$

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SocL syntax

- $\langle \gamma \rangle \phi$ states that it is *possible* to perform an action satisfying γ and thereby reaching a state that satisfies formula ϕ
- $[\gamma] \phi$ states that no matter how a process performs an action satisfying γ , the state it reaches in doing so will *necessarily* satisfy the formula ϕ
- $EF\phi$ means that there is some path that leads to a state at which ϕ holds; that is, ϕ *eventually* holds on some path
- $AF_{\gamma} \phi$ means that an action satisfying γ will be performed in the future along every path and at the reached states ϕ holds; if ϕ is *true*, we say that an action satisfying γ will *always eventually* be performed
- $AG\phi$ states that ϕ holds at every state on every path; that is, ϕ holds *globally*

Some derived modalities

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SocL description of abstract properties

Availability

the service is always capable to accept a request

$$AG(\textit{accepting_request}(i))$$

Reliability

the service guarantees a successful response to each received request

$$AG[\textit{request}(i, \underline{v})] AF_{\textit{response}(i, v)} \textit{true}$$

Responsiveness

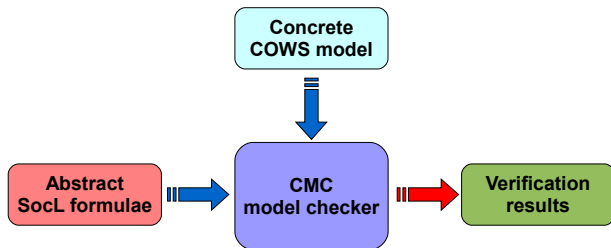
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...

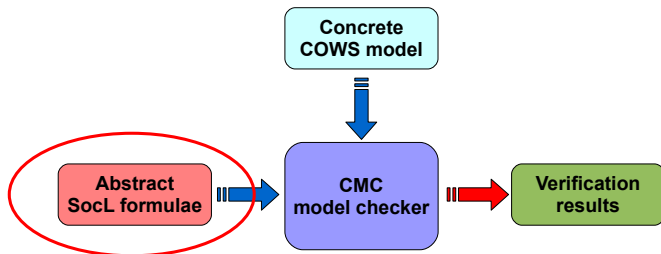
A novel verification methodology of service properties

- 1 Properties are initially formalized as SocL formulae, while preserving their independence from individual service domains and specifications
- 2 Services behaviour are specified as COWS terms
- 3 Formulae are tailored to a given specification of a service by means of some abstraction rules that relate actions in the specification with actions of the logic
- 4 The verification process takes place



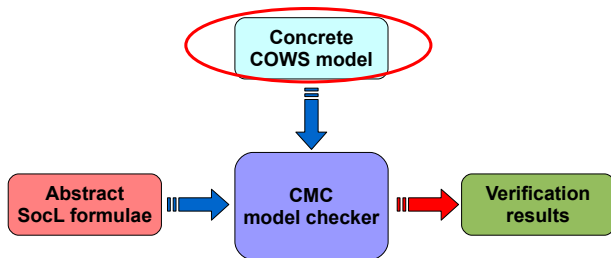
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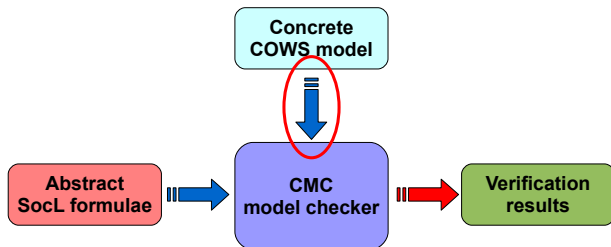
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We resort to a linguistic formalism rather than directly using L^2 TSs because

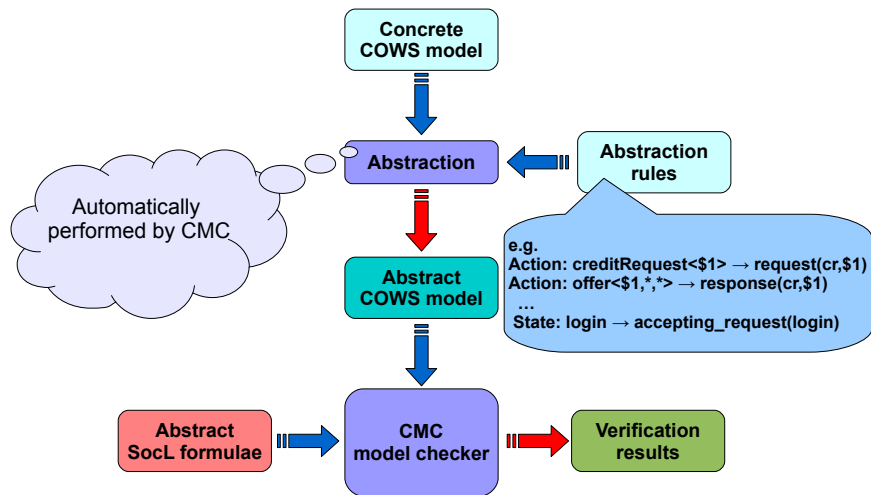
- L^2 TSs are too low level
- L^2 TSs suffer for lack of compositionality, i.e. they offer no means for constructing the L^2 TS of a composed service in terms of the L^2 TSs of its components
- linguistic terms are more intuitive and concise notations
- using linguistic terms, services are built in a compositional way
- linguistic terms are syntactically finite, even when the corresponding semantic model (i.e. L^2 TSs) is not

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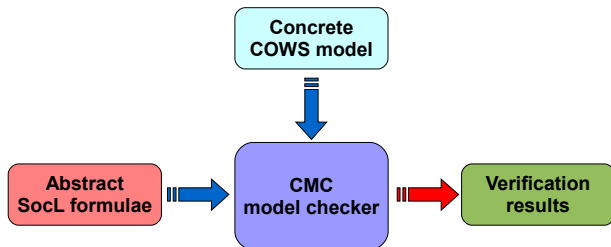


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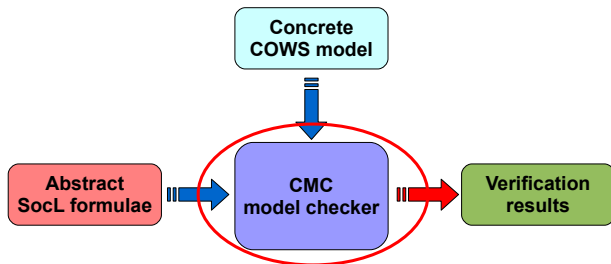
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The model checker CMC

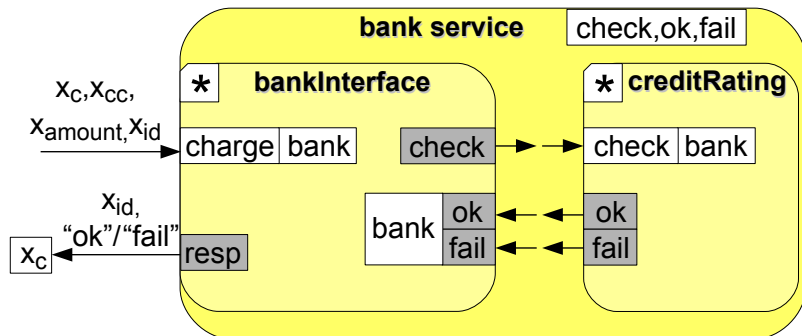
To assist the verification process of SocL formulae over L^2TS

- CMC is an efficient on-the-fly model checker
- The basic idea behind CMC is that, given a state of an L^2TS , the validity of a SocL formula on that state can be established by:
 - ▶ checking the satisfiability of the state predicates
 - ▶ analyzing the transitions allowed in that state
 - ▶ establishing the validity of some subformula in some/all of the next reachable states
- If a SocL formula is not satisfied, a *counterexample* is exhibited

CMC can be used to verify properties of services specified in COWS

CMC can be downloaded or experimented via its web interface at
<http://fmt.isti.cnr.it/cmc>

Model checking the bank service



Model checking the bank service

The instantiation of the generic patterns of formulae over the bank service is obtained by just replacing any occurrence of i with *charge*

The bank service is *always available*

$$AG(\text{accepting_request}(\text{charge}))$$

In every state the service may accept a request for the interaction *charge*

The bank service is *responsive*

$$AG[\text{request}(\text{charge}, \underline{v})] AF_{\text{response}(\text{charge}, v) \vee \text{fail}(\text{charge}, v)} \text{true}$$

The response and the failure notification belong to the same interaction *charge* as the accepted request and they are correlated by the variable v

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The response and the failure notification belong to the same interaction *charge* as the accepted request and they are correlated by the variable v

The bank service is *reliable*

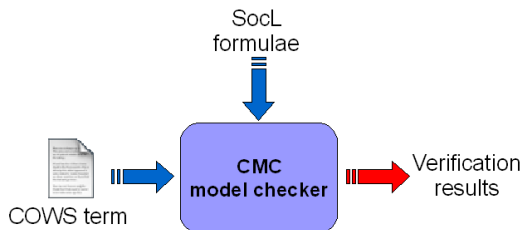
$$AG[\text{request}(\text{charge}, \underline{v})] AF_{\text{response}(\text{charge}, v)} \text{true}$$

The service guarantees a successful response to each received request

Tool demonstration . . .

Model checking: a calculus-based approach

We have seen a calculus-based methodology for model checking COWS specifications

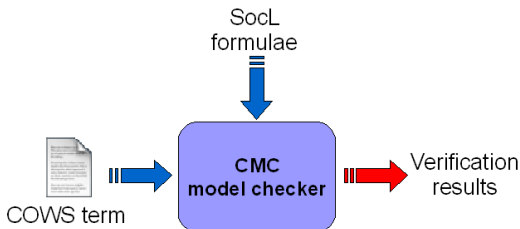


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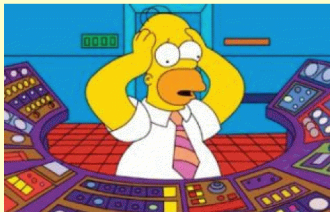
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Just an example...



Verification
results

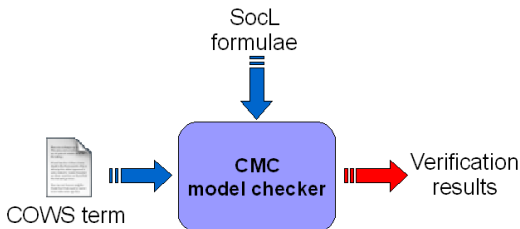
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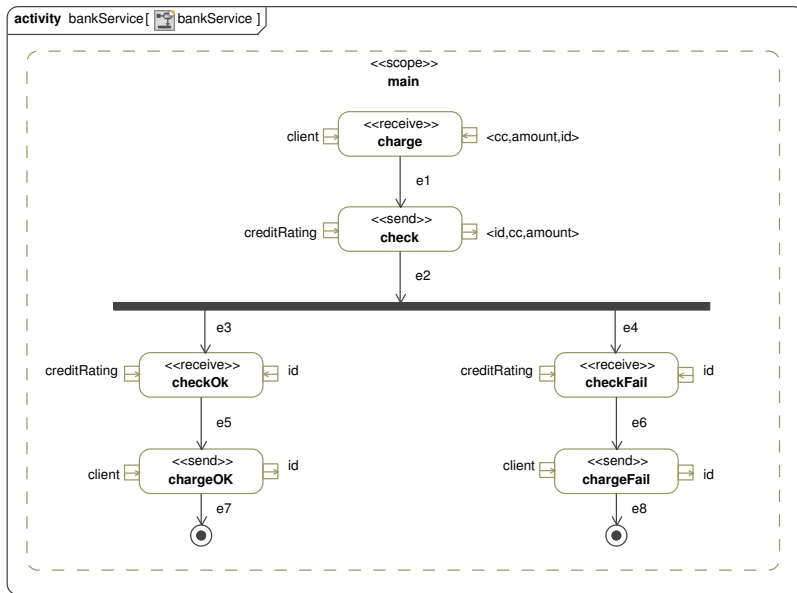
UML4SOA

- The most widely used language for modelling sw systems is UML
- UML4SOA is a UML 2.0 profile, inspired by WS-BPEL, that has been expressly designed for modeling service-oriented applications
- UML4SOA activity diagrams express the behavioral aspects of services
 - ▶ integrate UML with specialized actions for exchanging messages, specialized structured activity nodes and activity edges for representing scopes with event, fault and compensation handlers
- UML in general, and UML4SOA in particular, falls short of providing formal semantics and rigorous verification techniques
- Since UML4SOA specifications are static models, they are not suitable for direct automated analysis

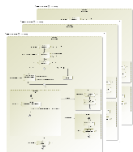
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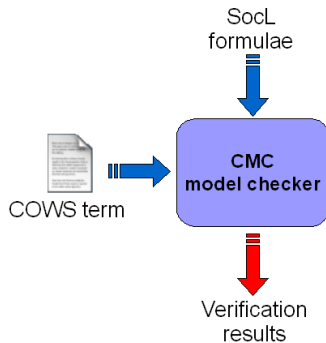
UML4SOA: diagram example



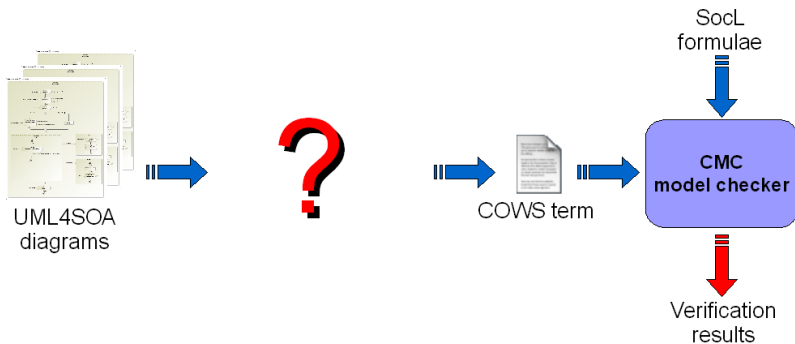
How to reconcile



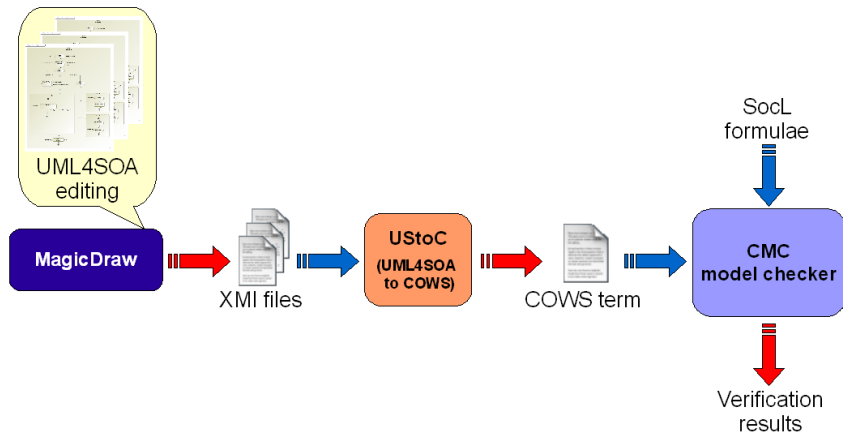
UML4SOA
diagrams



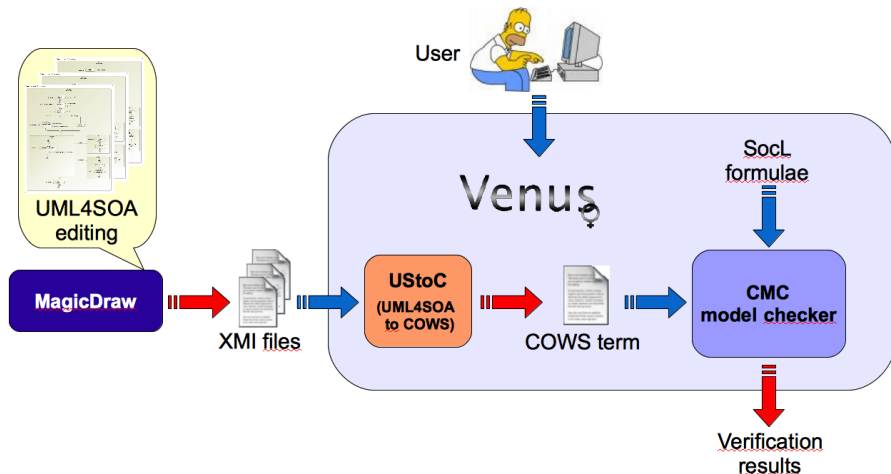
How to reconcile



Our proposal



Our proposal

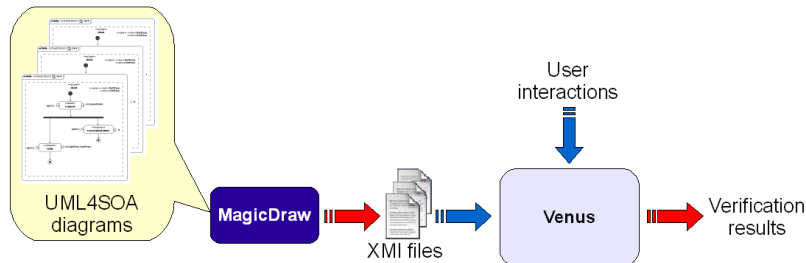


Our proposal

Venus: a **V**erification **E**nvironment for **U**ML models of **S**ervices

A software environment for verifying behavioural properties of UML models of services by exploiting process calculi and temporal logics

- UML models of services: UMLSOA activity diagrams
- Venus shepherds the (non-expert) users to set the behavioural service properties they want to verify
- It is a proof-of-concept implementation

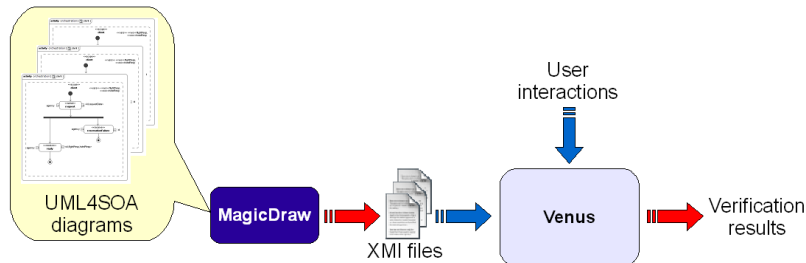


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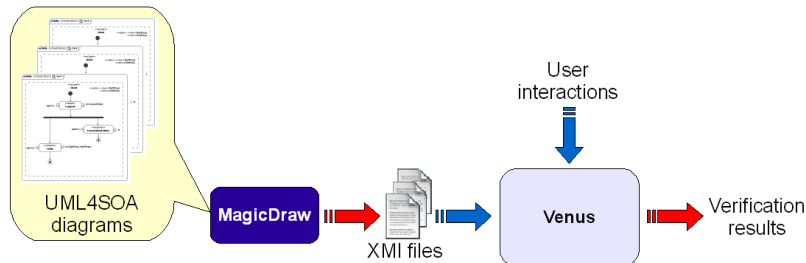


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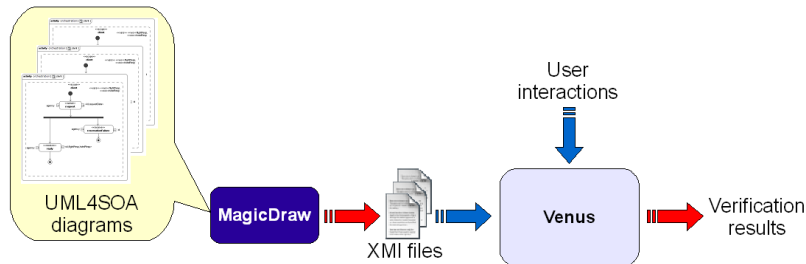


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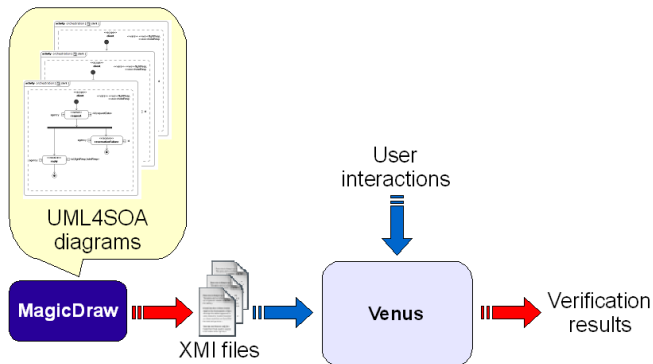
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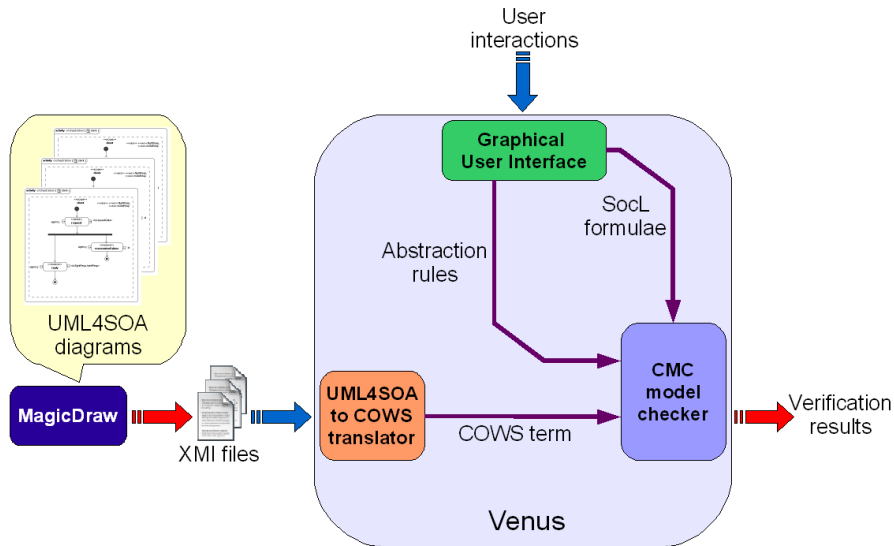


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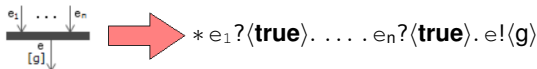
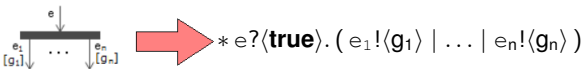
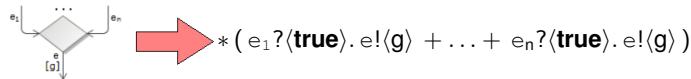
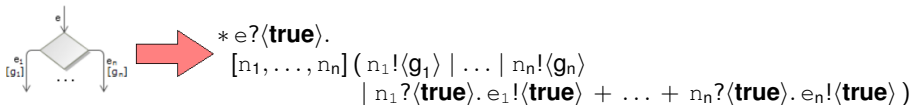
Venus architecture



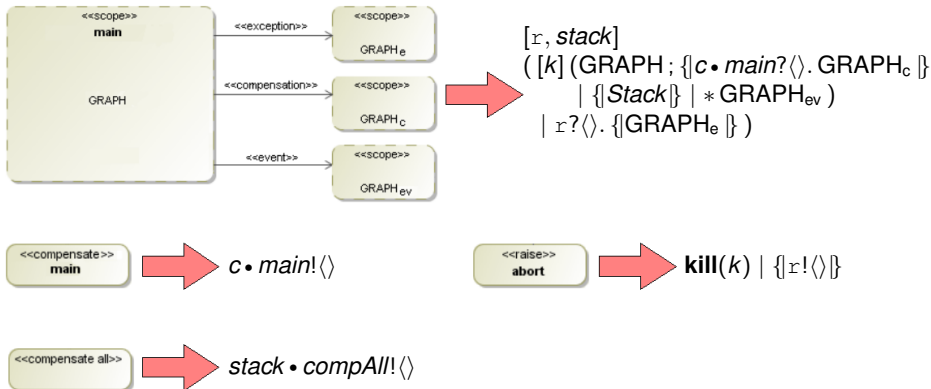
Venus architecture



From UML4SOA to cows

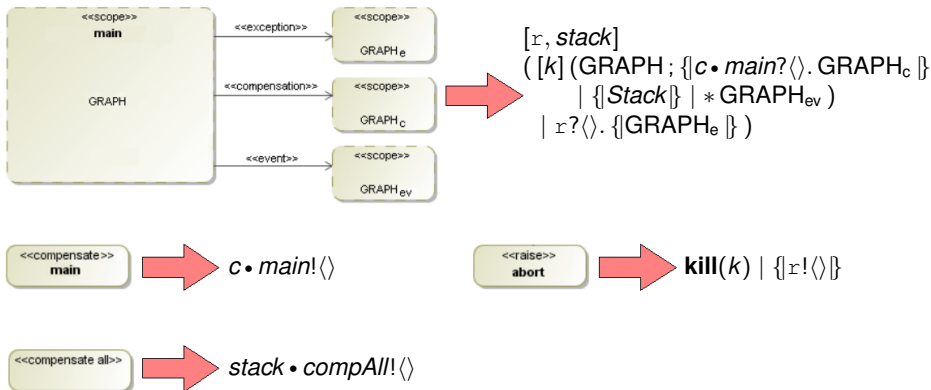


From UML4SOA to cows



Our COWS implementation of UML4SOA constructs follows a compositional approach

From UML4SOA to cows



Our COWS implementation of UML4SOA constructs follows a compositional approach

Concluding remarks

Conclusions

- COWS permits modelling different and typical aspects of services and Web services technologies
 - ▶ multiple start activities, receive conflicts, routing of correlated messages, service instances and interactions among them
- COWS can express the most common workflow patterns and can encode many other process and orchestration languages
- COWS, with some mild linguistic additions, can model all the relevant phases of the life cycle of service-oriented applications
 - ▶ publication, discovery, negotiation, deployment, orchestration, reconfiguration and execution

Conclusions

- Our observational semantics permits to check interchangeability of services and conformance against service specifications
- COWS type system permits specifying and forcing policies for constraining the services that can safely access any given datum
 - ▶ Types are just sets and operations on types are union, intersection, subset inclusion, . . .
 - ▶ The runtime semantics only involves efficiently implementable operations on sets
- Our logical verification framework for checking functional properties of SOC applications has many advantages
 - ▶ It can be easily tailored to other service-oriented specification languages
 - ▶ SocL's parametric formulae permit expressing properties about many kinds of interaction patterns, e.g. *one-way*, *request-response*, *one request-multiple responses*, . . .

On-going & future work

- Further analysis techniques

- ▶ fully static variant of our type system
- ▶ more powerful, *behavioural* type systems
- ▶ an efficient symbolic characterisations of the labelled bisimilarities over a symbolic operational semantics
- ▶ a formal account of COWS's expressiveness
- ▶ analysis of security protocols for web service conversation, e.g. WS-SecureConversation and WS-Security

- Prototype implementations

- ▶ a Java-based implementation based of COWS
- ▶ an interpreter based on a symbolic operational semantics
- ▶ a graphical editor (based on GMF) integrated with the interpreter



<http://rap.dsi.unifi.it/cows/>

Thank you!

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